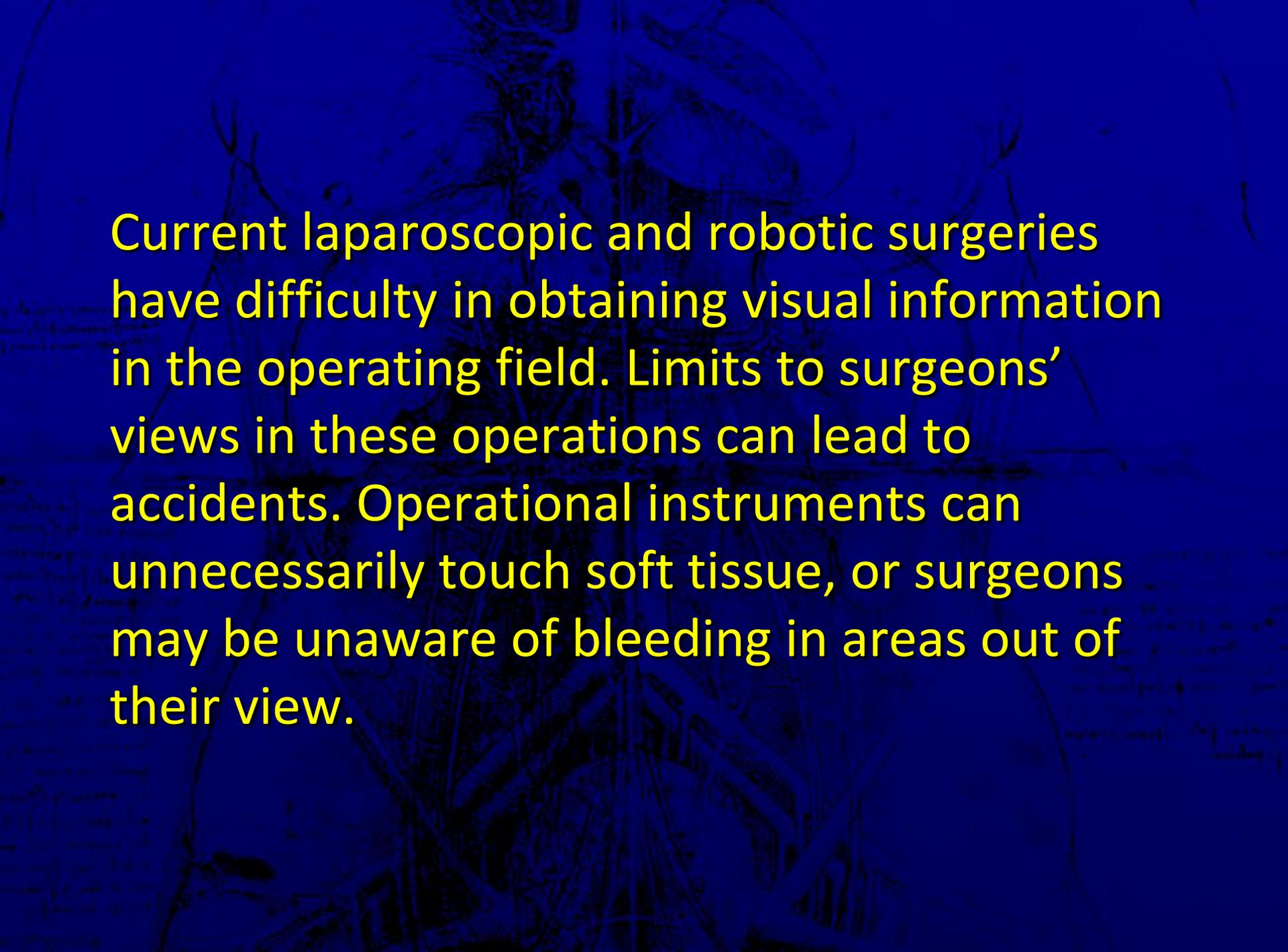


2013 MICCAI Tutorial  
Visual tracking and 3D reconstruction for computer-assisted interventions  
State-of-the-art and challenges  
Sep. 22 2013

# Utility of Multi-view Camera System for Navigation Surgery

Naoki Suzuki

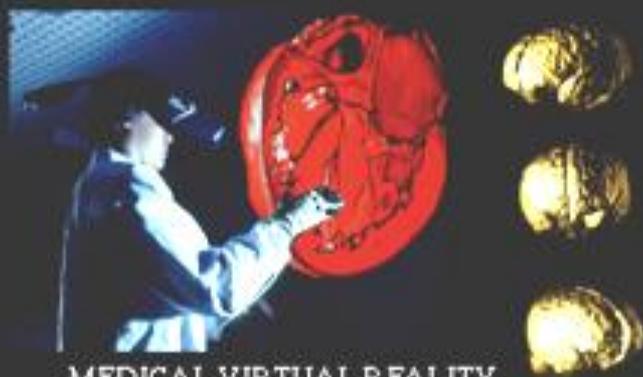
Institute for High Dimensional Medical Imaging  
The Jikei University School of Medicine

An anatomical drawing of a human torso, showing the internal organs and the skeletal structure. The drawing is in a dark, almost black, color scheme. The text is overlaid on the drawing in a bright yellow color. The text discusses the limitations of laparoscopic and robotic surgeries, specifically focusing on the difficulty of obtaining visual information in the operating field and the potential for accidents due to limited views and unnecessary contact with soft tissue.

Current laparoscopic and robotic surgeries have difficulty in obtaining visual information in the operating field. Limits to surgeons' views in these operations can lead to accidents. Operational instruments can unnecessarily touch soft tissue, or surgeons may be unaware of bleeding in areas out of their view.

To overcome these problems, we used multi-view camera for laparoscopic surgery to provide greater field of view to surgeons. We also devised a system to enhance the field of view using AR technology.

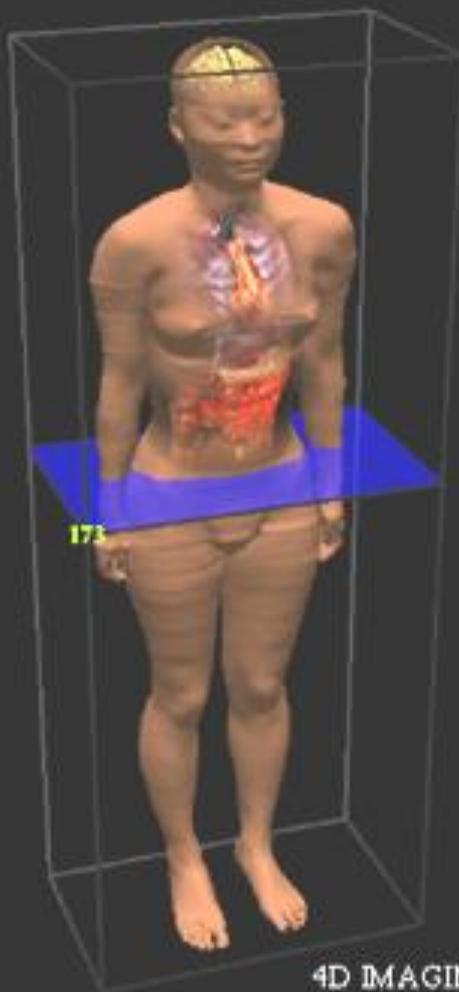




MEDICAL VIRTUAL REALITY



3D DATA BASE



4D IMAGING



VIRTUAL SURGERY



TELEMEDICINE



東京慈恵会医科大学総合医科学研究センター  
**高次元医用画像工学研究所**  
INSTITUTE FOR HIGH DIMENSIONAL MEDICAL IMAGING  
JIKEI UNIVERSITY SCHOOL OF MEDICINE



Main Control Room



3D CT Laboratory



4D Motion Analysis Studio



Medical Virtual Reality Laboratory



Hi-tech Navigation Operating Room

**Institute for High Dimensional Medical Imaging  
The Jikei University School of Medicine, Tokyo Japan**



Data Fusion  
 Virtual Surgery  
Medical Virtual Reality Team



Endo-Robot  
 Tele-surgery  
Robotic Surgery Team

Morphological Database  
 Functional Database  
High Dimensional Database Team

4D Viewer  
 4DCT Development  
4D Imaging Team



Institute for High Dimensional Medical Imaging

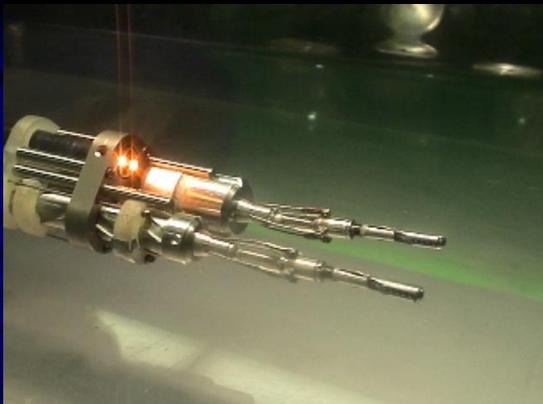


Open surgery simulation with haptic sensation  
Laparoscopic surgery simulation  
Robotic surgery simulation

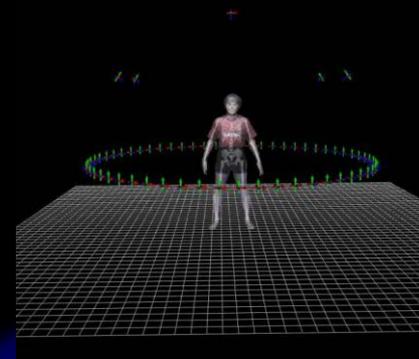


Overlay system for navigation surgery  
High-tech navigation operating room  
Image-guided surgery using AR

# Virtual Surgery



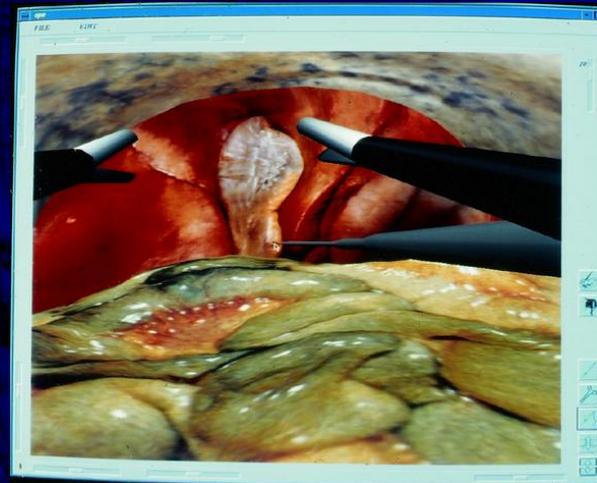
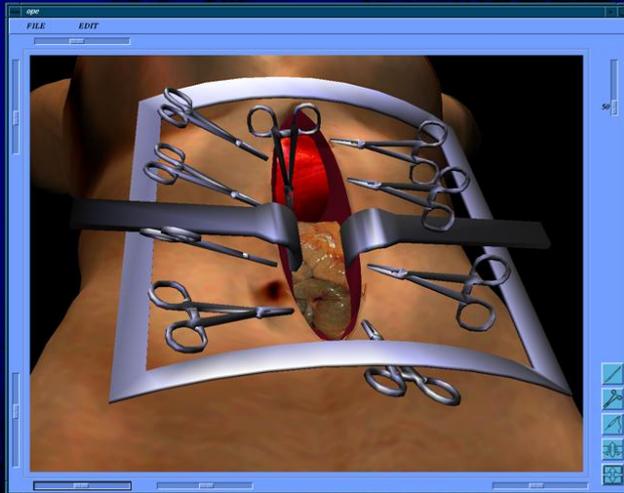
Endoscopic surgical robot  
Robot arm with haptic sensation  
Surgeon's console enhanced by VR



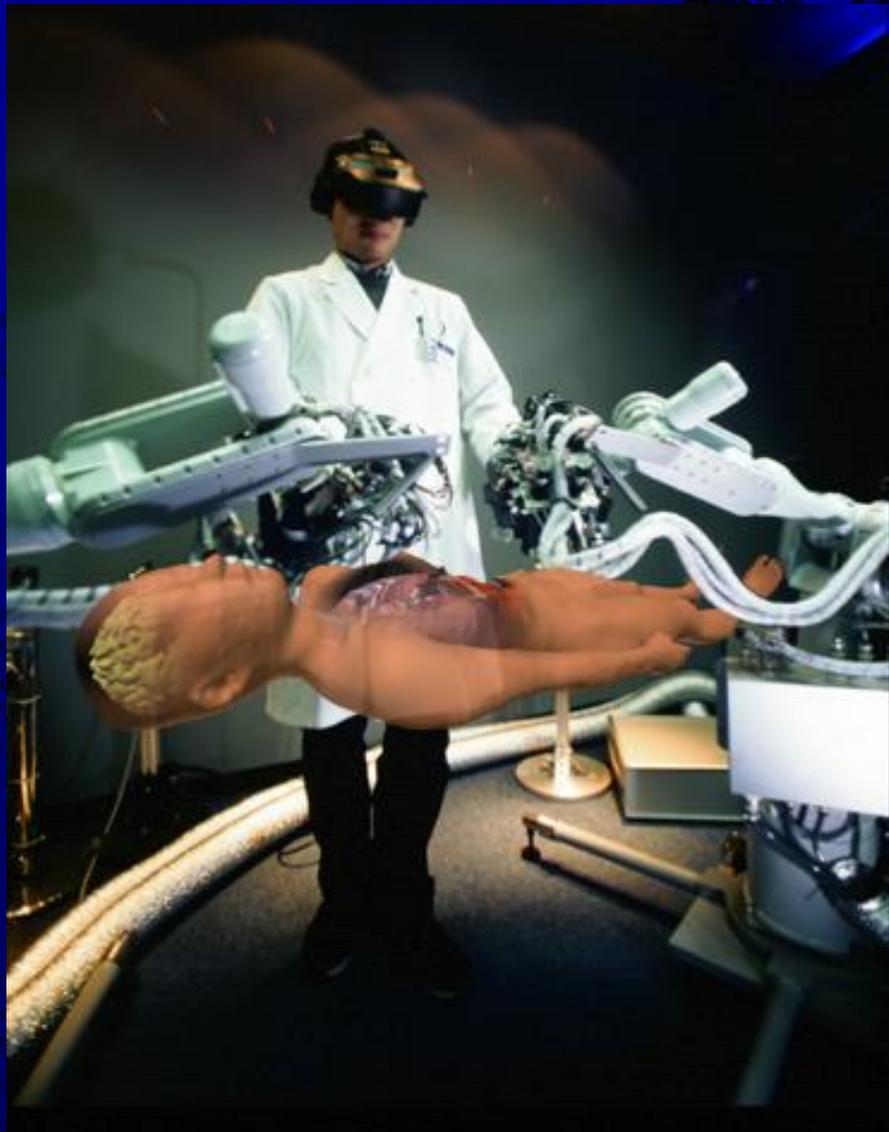
Visualization of whole body skeletal system  
Time-spatial observation of human locomotion  
Analysis of artificial joints

# Characteristics of the virtual surgery system

- 1) The system should enable the user to design and determine surgical procedures based on 3D model reconstructed from the patient's data.
- 2) By using force feedback device, the system must transmit authentic tactile sensations to the user during organ manipulations.



1995



(a)



(b)



(c)

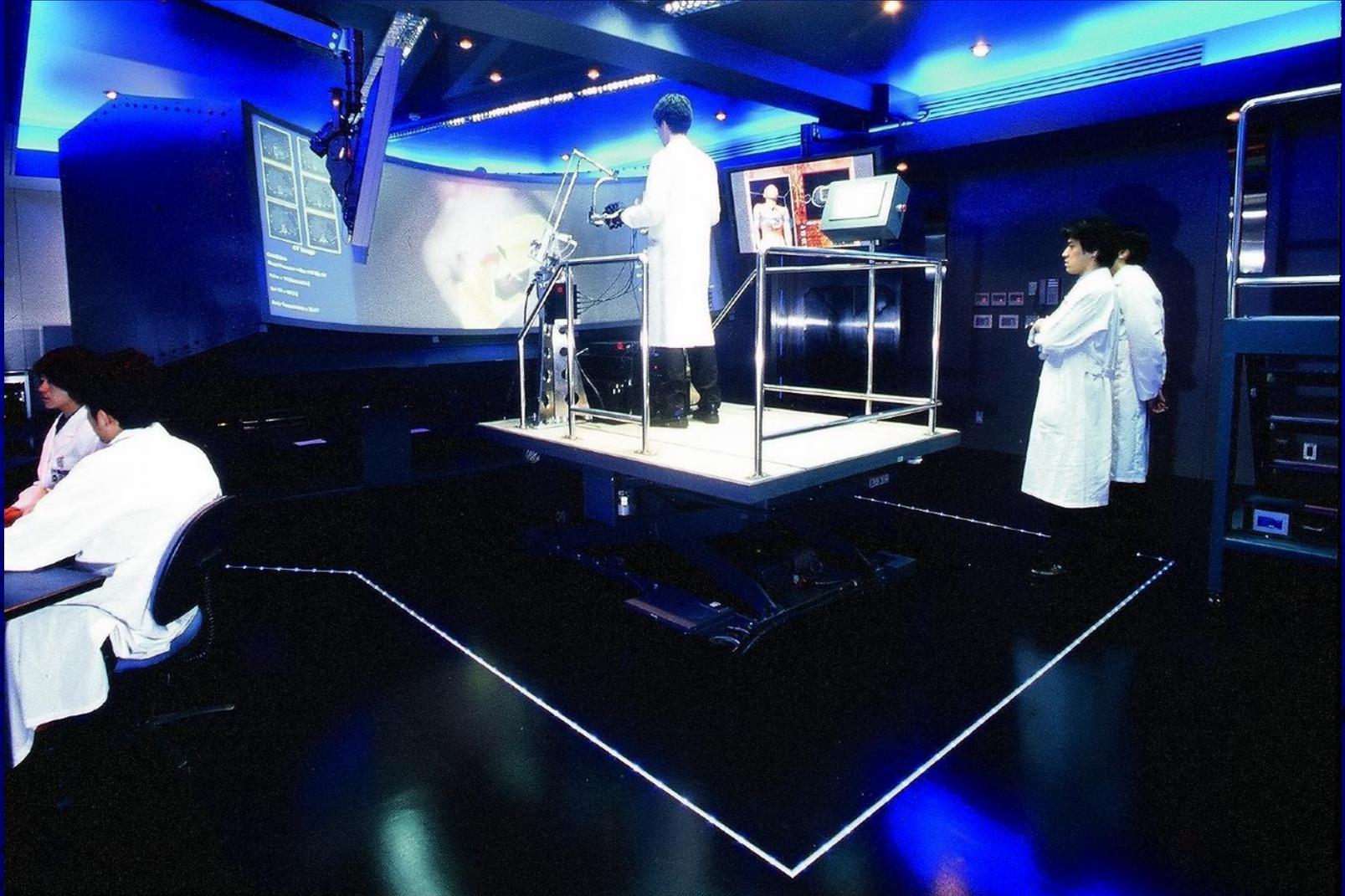


(d)



(e)

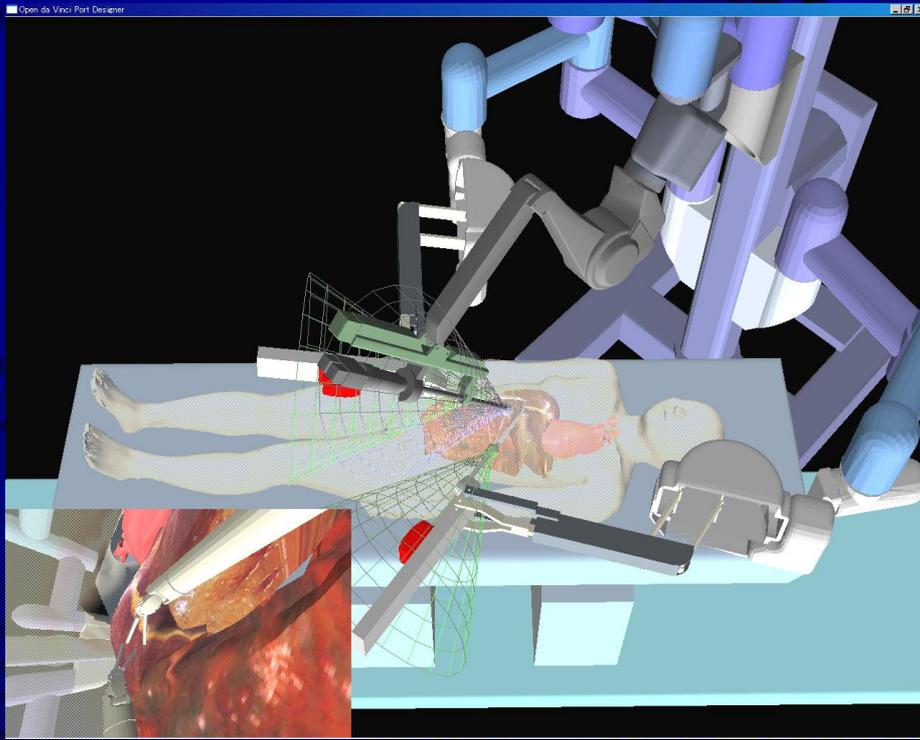
1998



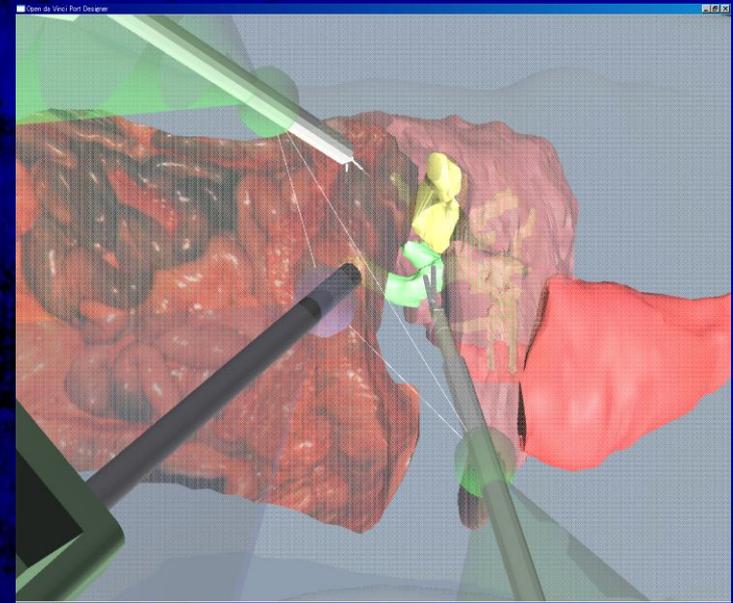
2002



# Preoperative setup simulation for laparoscopic cholecystectomy



Surgical robot setup simulation for cholecystectomy



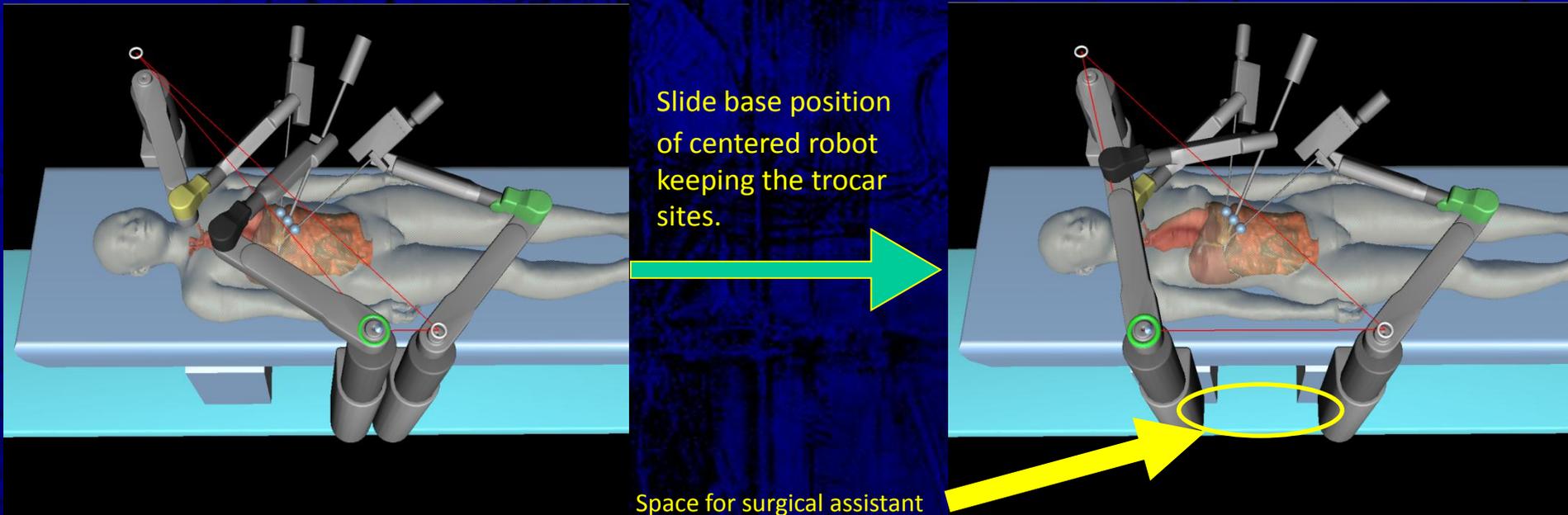
Results of setup simulation using patient data



cholecystectomy setup with actual equipment

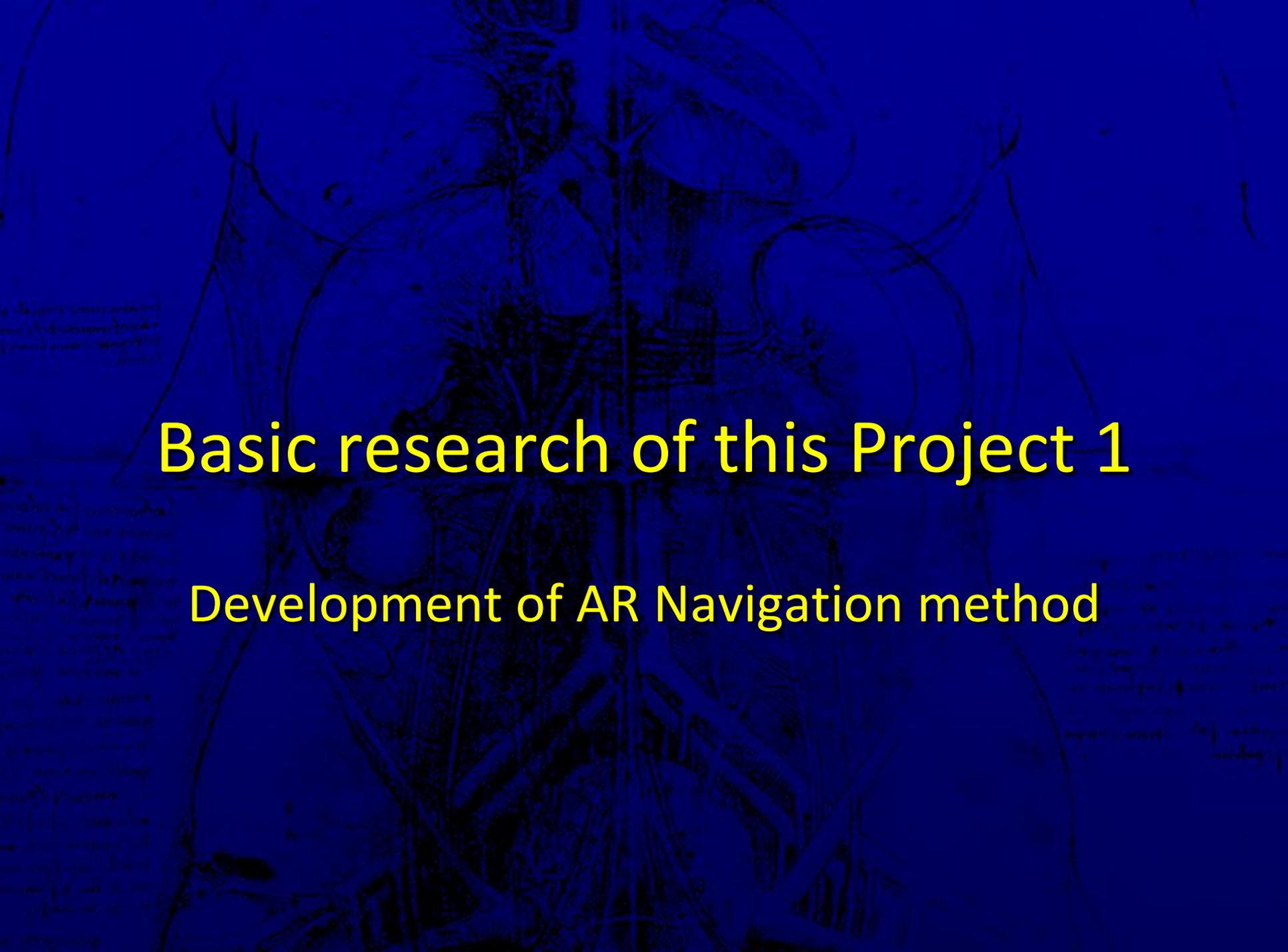
- Laparoscopic image is depicted in subwindow. Each arm's movable area, which depends on the fixed point, is shown for the operator.
- MRCP images of the patient who was actually operated on by da Vinci were segmented and processed in this system for clinical evaluation.
- Triangle shows the positional relationship of two forceps port and a camera port. We could confirm the feasibility of surgical robot setup simulation with clinical patient data.

## Intuitive Interface to edit the robot base position to make space for surgical assistant



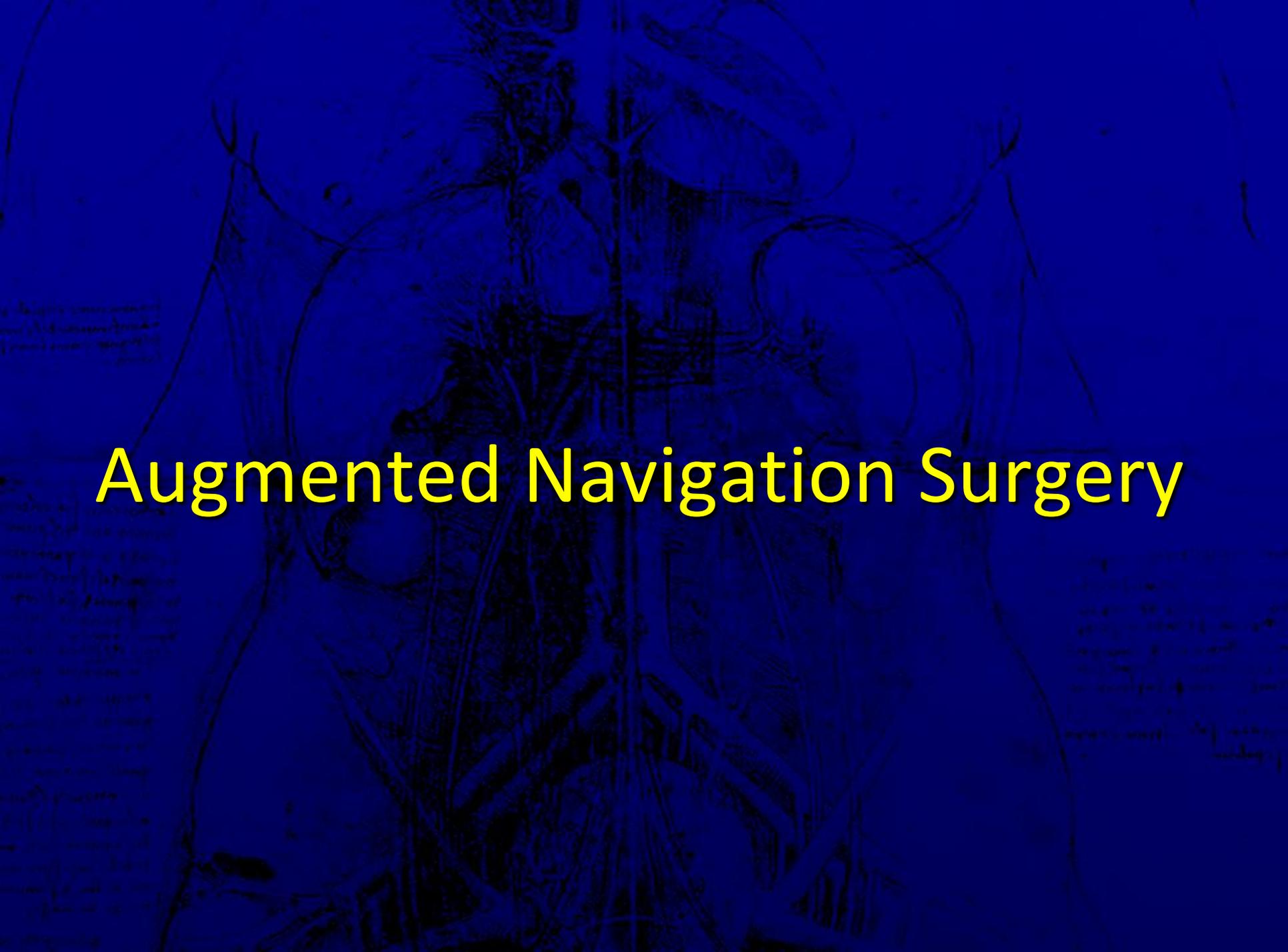
### Conclusion

- A surgical robot setup simulation system for abdominal surgery has been developed. The motion of the surgical robot could be simulated and rehearsed preoperatively with the kinematic constraints at the trocar site, and the inverse-kinematics of the surgical robot.
- Being integrated with a haptic interface, surgeons could push and drag the arms of the virtual surgical robot in a manner that has consistent kinematics with the real robot.
- Simulation experiments using clinical patient data verified the functionality and showed the performance.

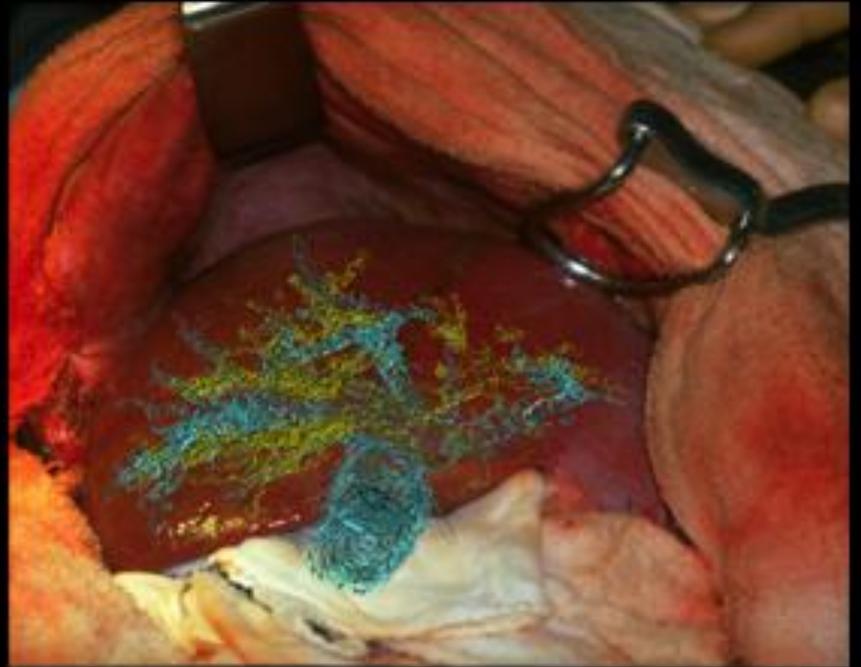
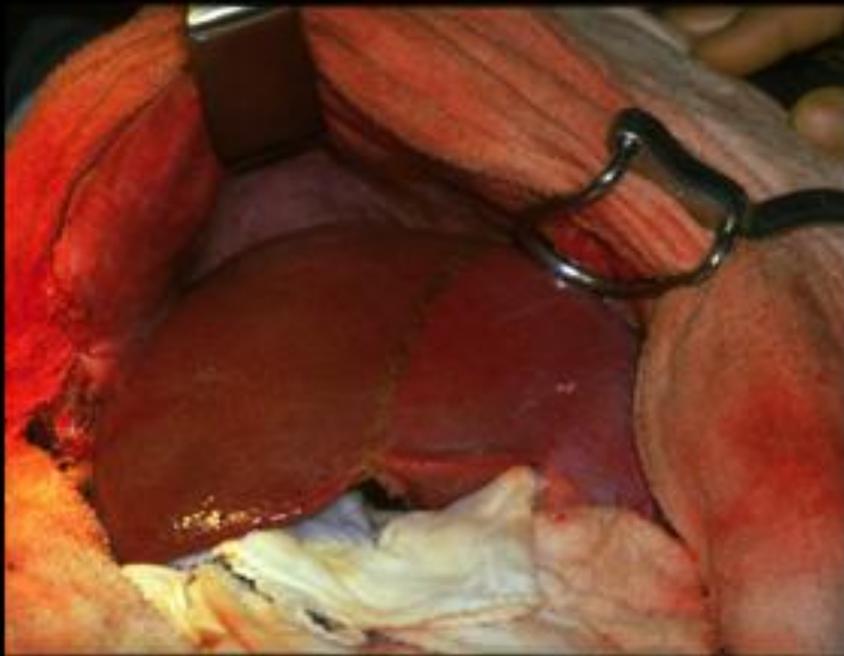
An anatomical drawing of a human torso, showing the skeletal structure, muscles, and internal organs. The drawing is rendered in a dark, sketchy style, with a focus on the central and lower portions of the body. The background is a solid dark blue color.

# Basic research of this Project 1

Development of AR Navigation method

An anatomical drawing of a human torso, showing the ribcage, spine, and internal organs. The drawing is rendered in a dark, sketchy style. A semi-transparent blue overlay is applied to the central part of the torso, highlighting the spine and the area where the text is located. The text "Augmented Navigation Surgery" is written in a bold, yellow, sans-serif font across the center of the blue area.

# Augmented Navigation Surgery



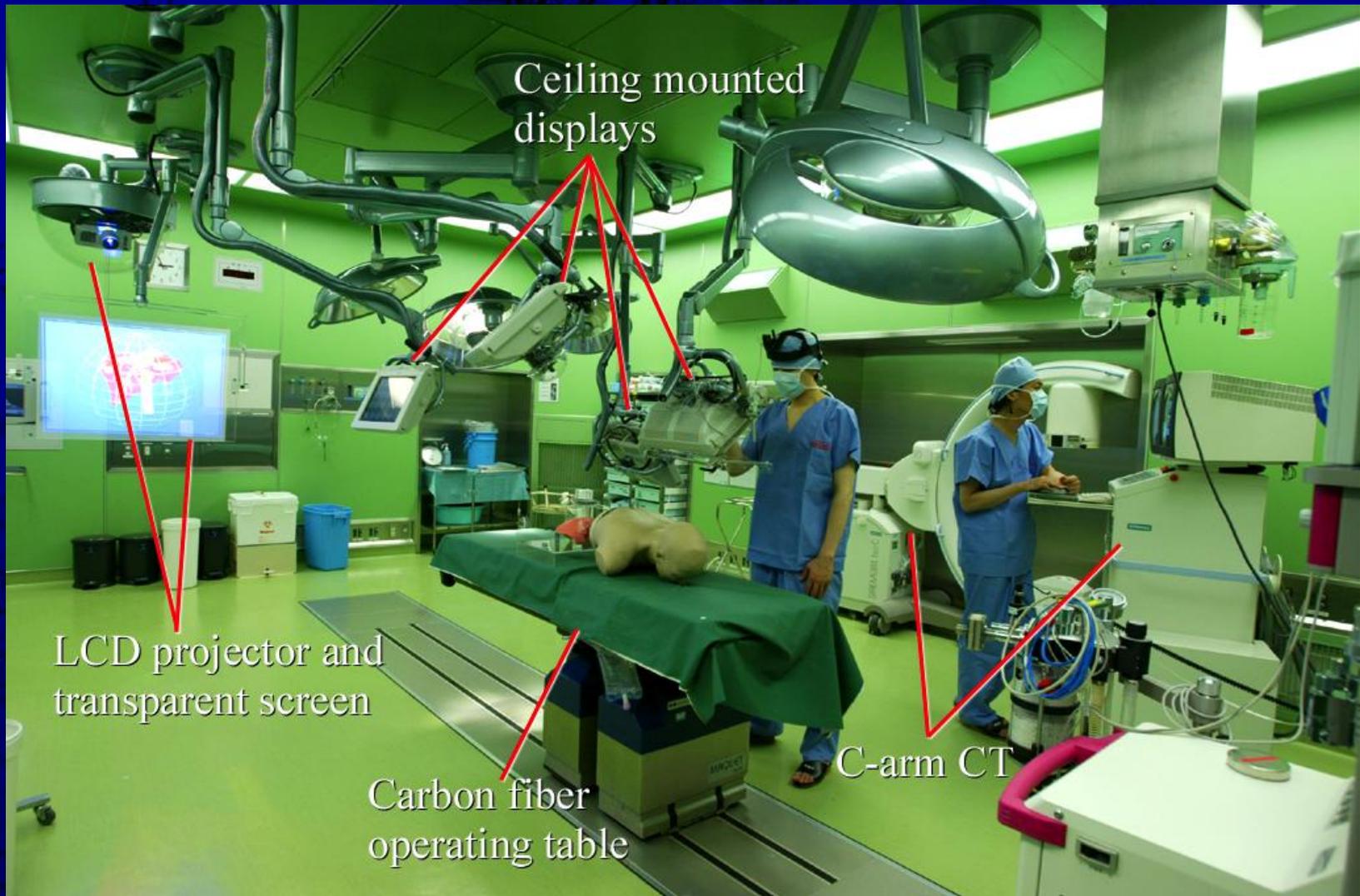
# Equipments in the operating room

- C-arm CT
- Operating table made of carbon fiber material
- Ceiling-mounted displays
- Optical 3D location sensor
- Image processing computers
- LCD projector with a transparent screen



Operating Room No.9

The operating room has been connected to our institute by an optical fiber network to utilize our visual super computer.



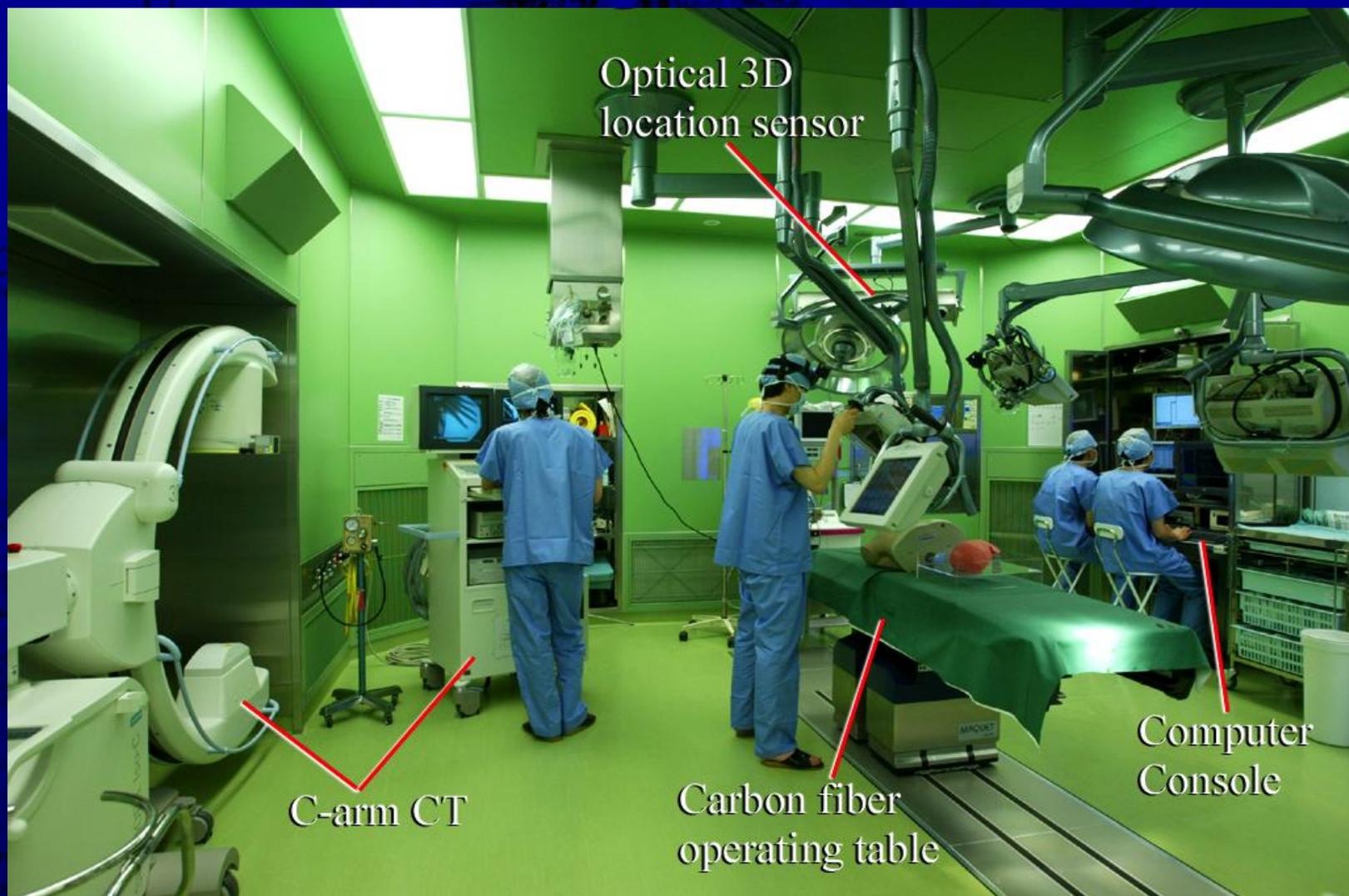
Ceiling mounted displays

LCD projector and transparent screen

Carbon fiber operating table

C-arm CT

Overview of the high-tech operating room



Optical 3D location sensor

C-arm CT

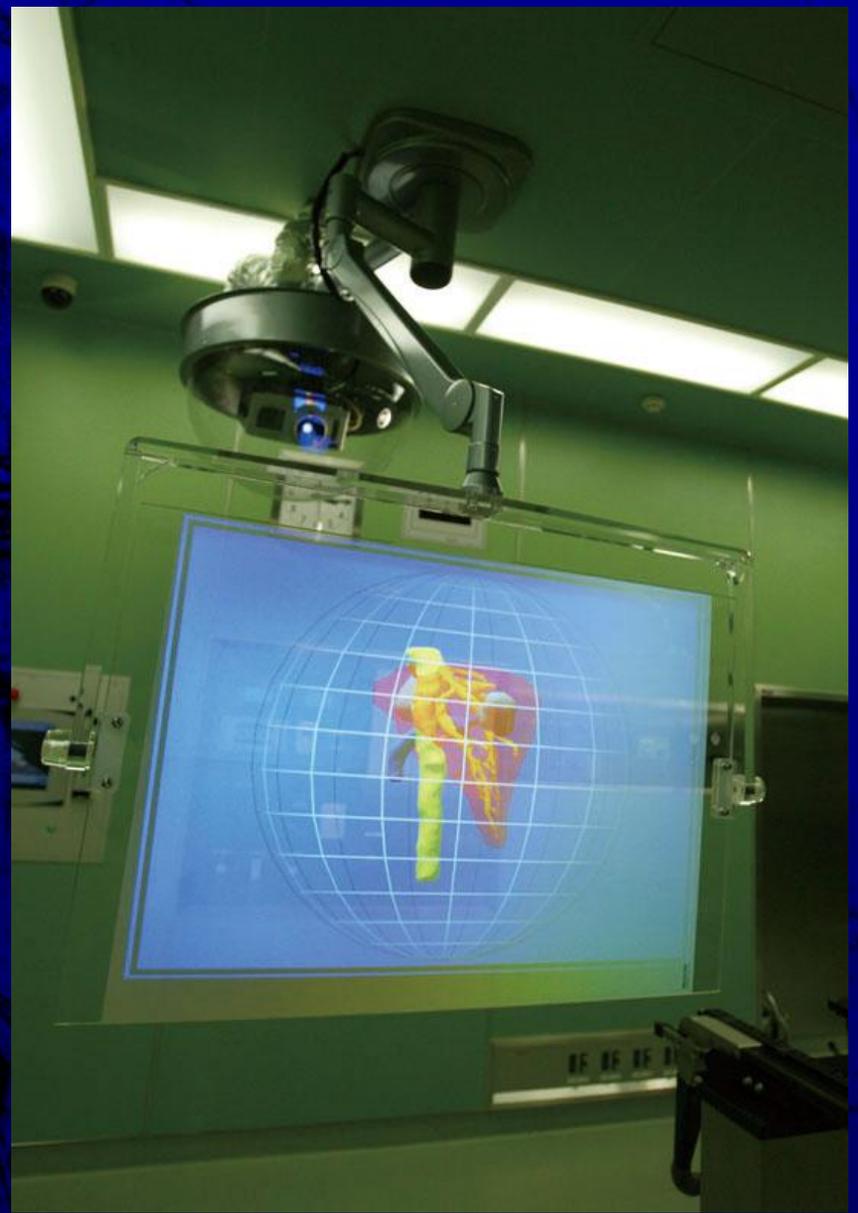
Carbon fiber operating table

Computer Console

Overview of the high-tech operating room



Computer Console



The transparent hologram screen and the sealing formula LCD projector



We assumed that surgery, such as an endoscopic surgery, that needs the operator to look at a monitor will increase; so we used diffused green lighting that can have its brightness adjusted, instead of the usual operating room lighting, to aid the operators concentration.

# Image Display Systems for Image-guided Surgery



Video see-through type display



# Image Display Systems for Image-guided Surgery

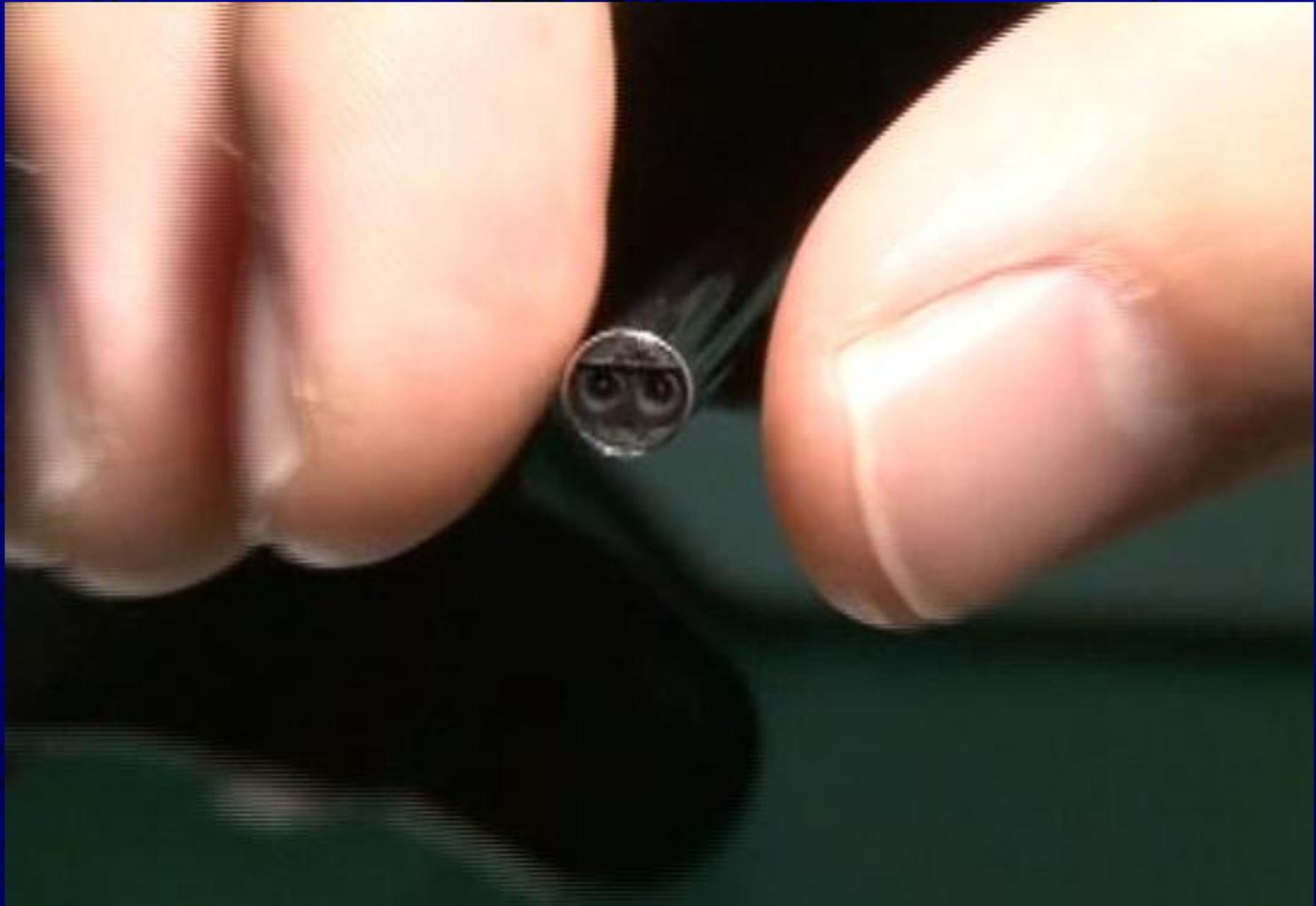


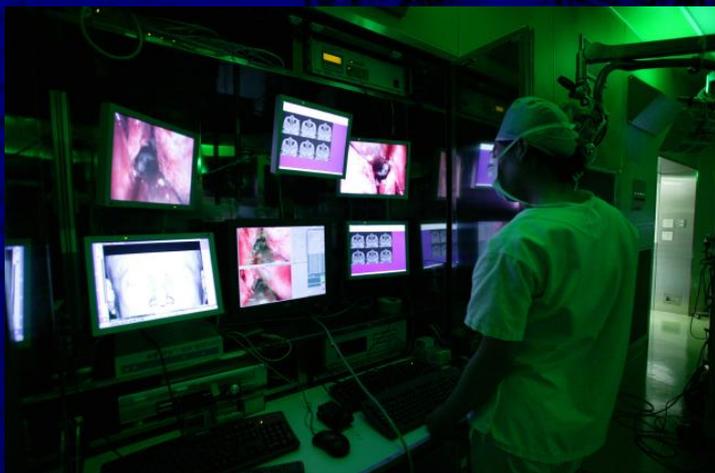
Optical see-through type display



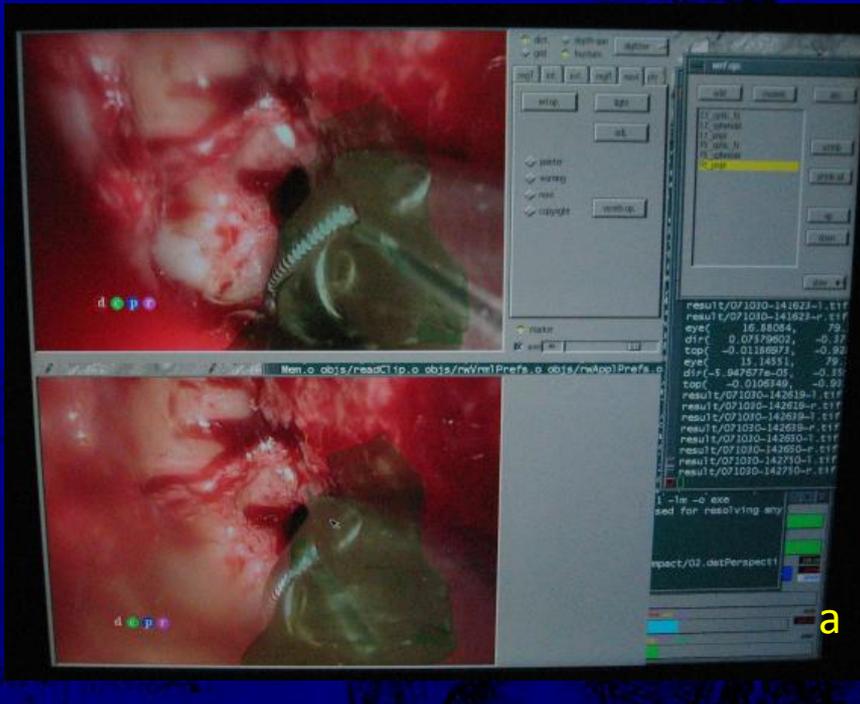


# Application for Otorhinolaryngology



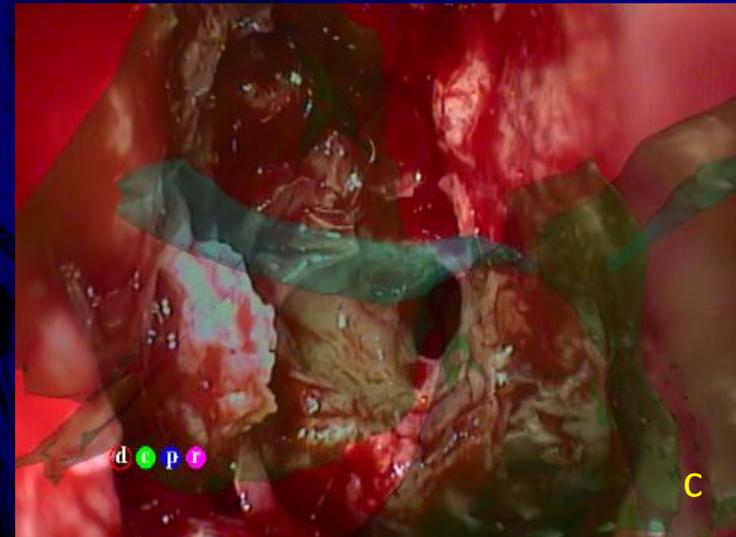


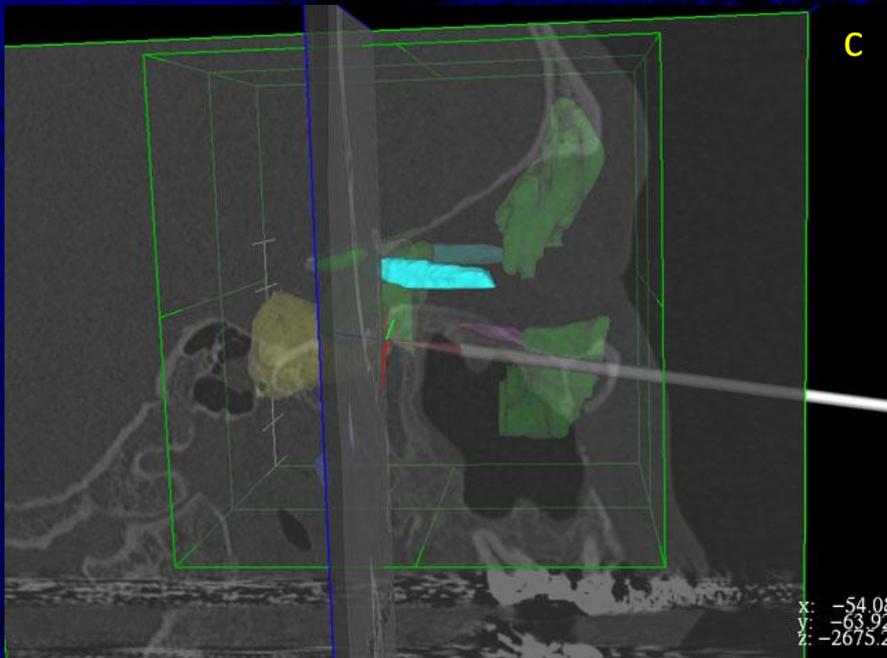
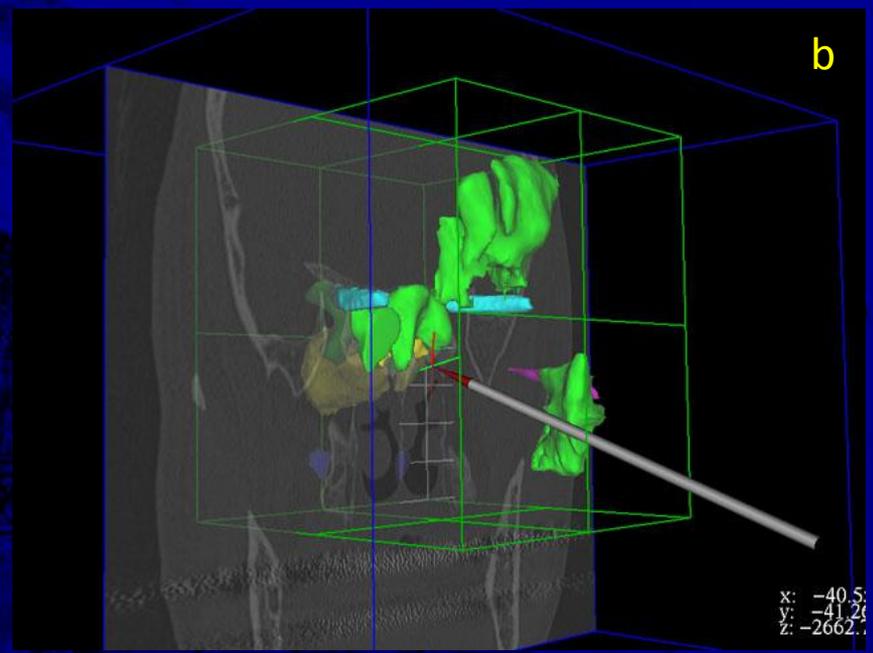
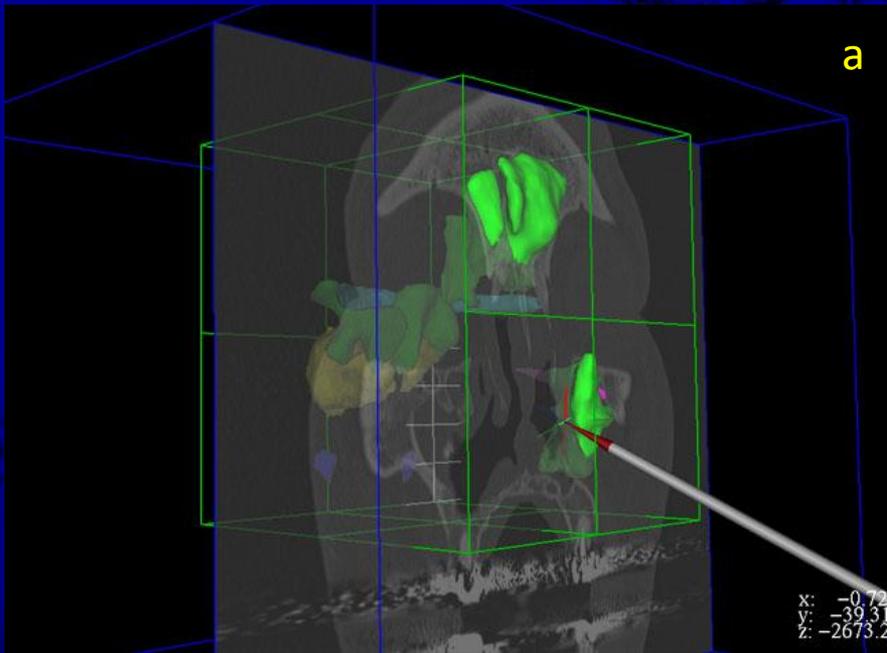
Experiment of Navigation Function for Stereo-Endoscopic Sinus Surgery



## Stereo-endoscope based navigation

Superimposed images on the GWS display (a); the patient's organ models are superimposed onto the surgical field image; top window: the left eye view, bottom window: the right eye view. Figure b, c show left (b) and right (c) eye navigation images displayed on the stereoscopic monitor.





c

### Pointer based navigation

The result of the pointer based navigation function. Figure a,b shows a coronal image at the location of the tip of pointer. According to the pointer's movement, the image is changed in the 3D virtual space. The 3D patient's models are also displayed. Figure c shows a sagittal image after changing view point.

An anatomical drawing of a human torso, showing the skeletal structure, muscles, and internal organs. The drawing is rendered in a dark, sketchy style, with a focus on the central and lower portions of the body. The background is a solid dark blue color.

# Basic research of this Project 2

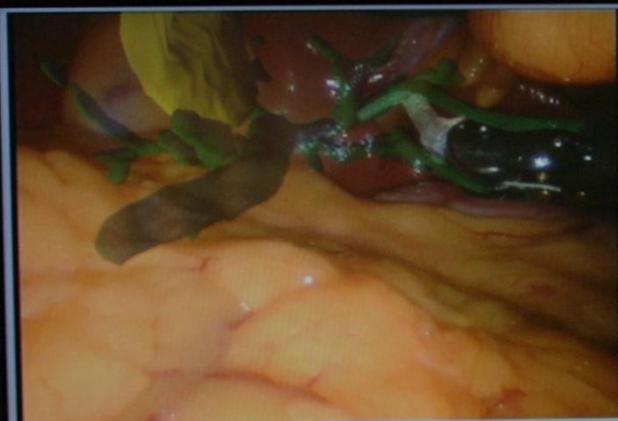
Development of acquisition and display of surgery information in robot surgery

# Robotic Surgery Needs Augmented Reality

- 1) The surgeon has to control the surgical robot through a man-machine interface and can not see the operating field directly
- 2) The surgeon has to operate the surgical robot using this limited view compared with what is obtainable using the naked eye
- 3) The detailed condition of the operation field and also the accurate direction of view are sometimes lost during this kind of operation







**Left View**

polaris camera target

read matrix ver.2.0 finished

object op.

rendering matrix

k0

k1

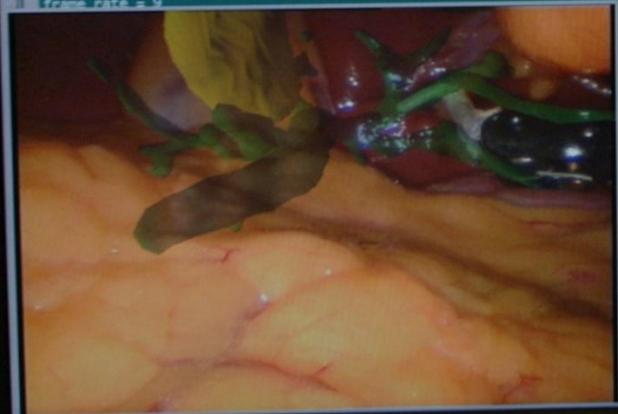
ve

nodisp

ave: 4

next

frame rate = 9  
frame rate = 9



**Right View**

**calib matrix**

matrix 2

scale:

translate X:

translate Y:

translate Z:

rotate X:

rotate Y:

rotate Z:

nel (ver.indmi.jike)

ice Pro Utilities

o Device Controls

Digital In 1

Digital Out 1

CCIR-601 S25

Internal

Genlock Input

Off

CCIR-601 S25

CCIR-601 S25

Manual Page

Trash

sgi



2003

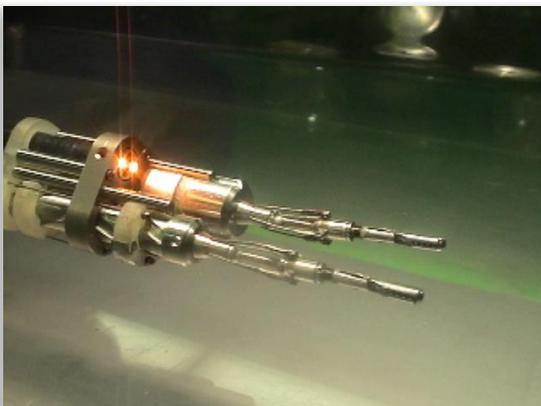


Open surgery simulation with haptic sensation  
Laparoscopic surgery simulation  
Robotic surgery simulation

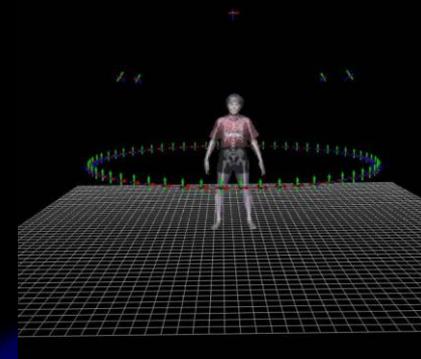


Overlay system for navigation surgery  
High-tech navigation operating room  
Image-guided surgery using AR

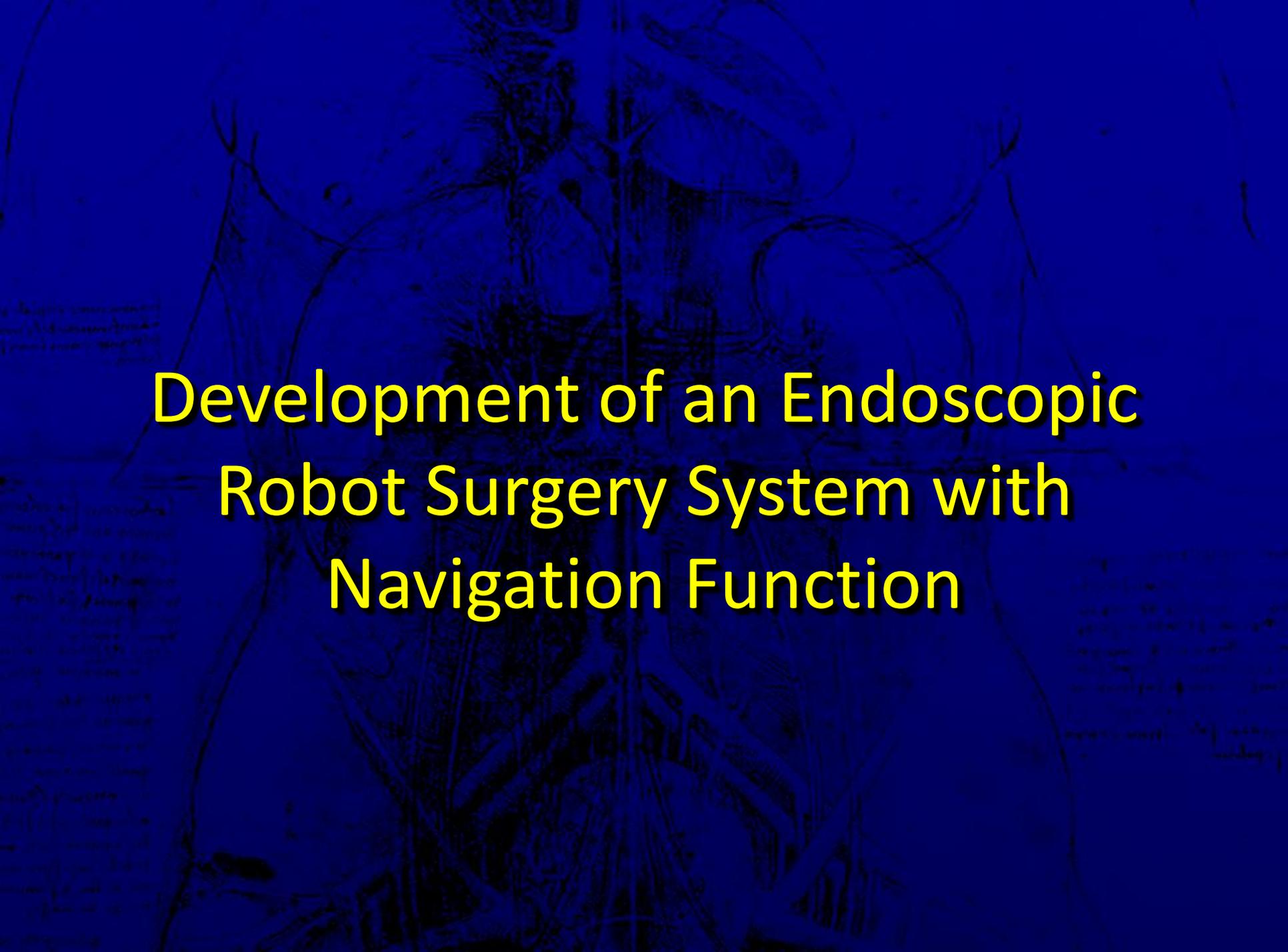
## Endoscopic Surgical Robot and Tele-surgery



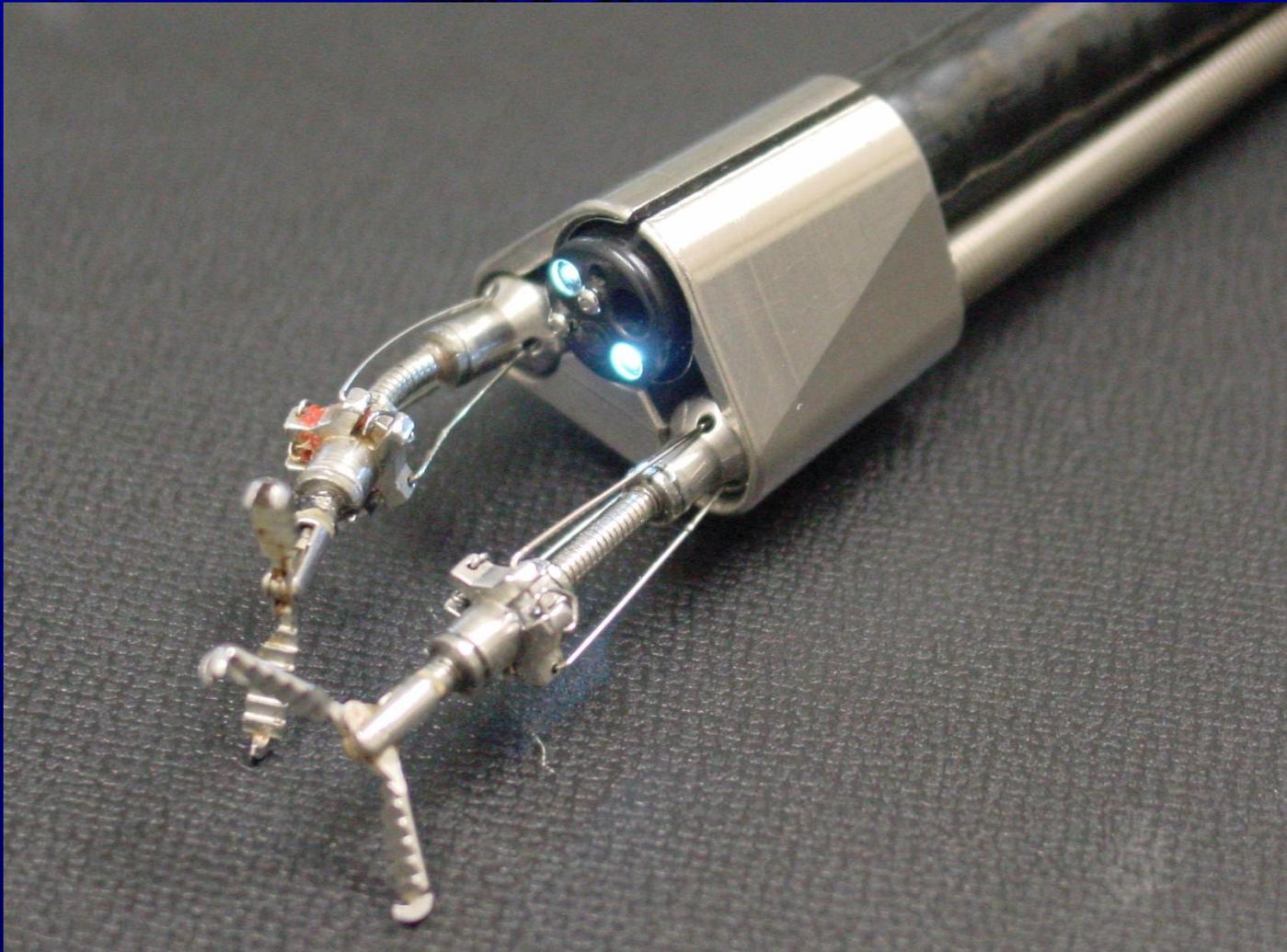
Endoscopic surgical robot  
Robot arm with haptic sensation  
Surgeon's console enhanced by VR



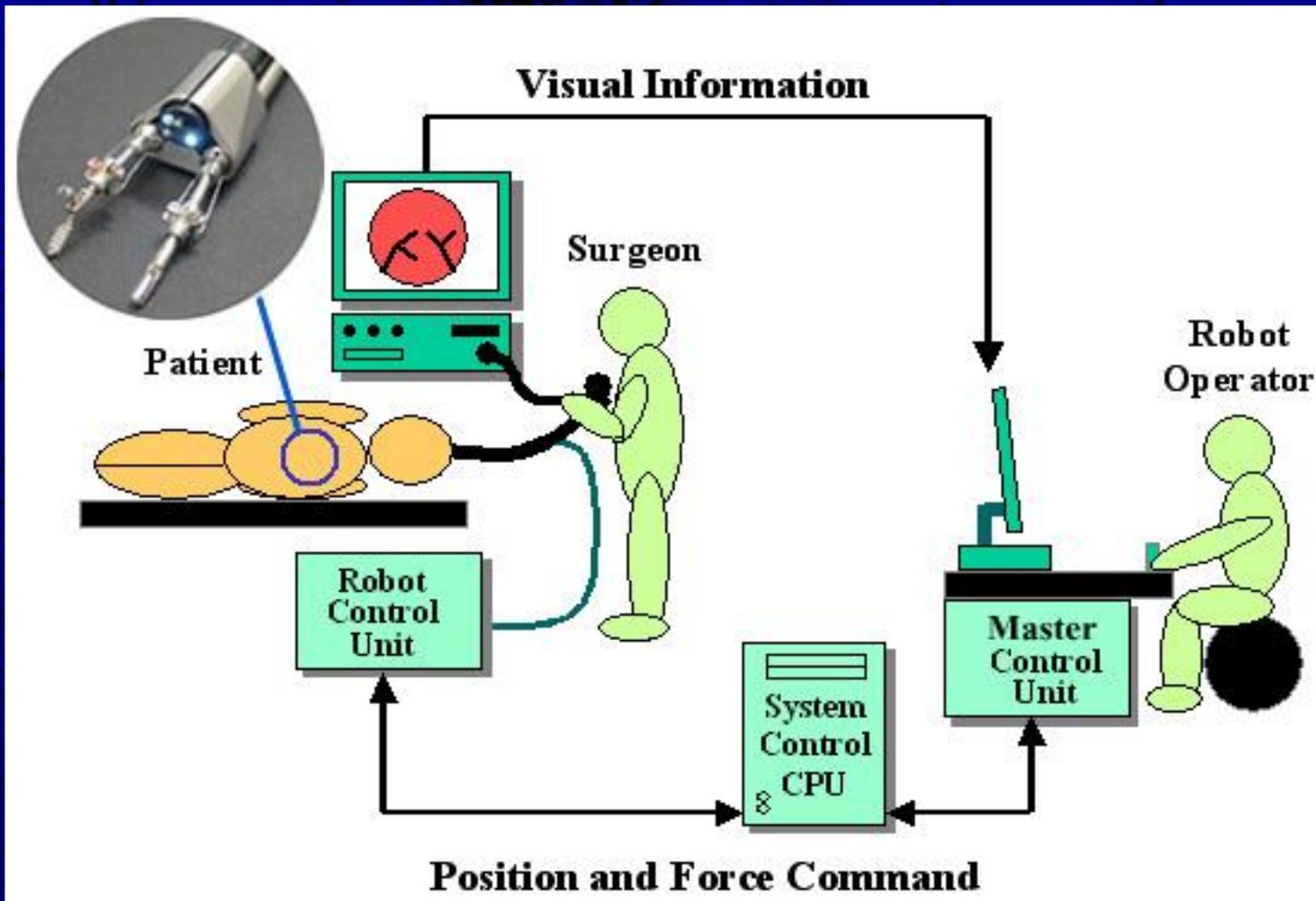
Visualization of whole body skeletal system  
Time-spatial observation of human locomotion  
Analysis of artificial joints



# Development of an Endoscopic Robot Surgery System with Navigation Function

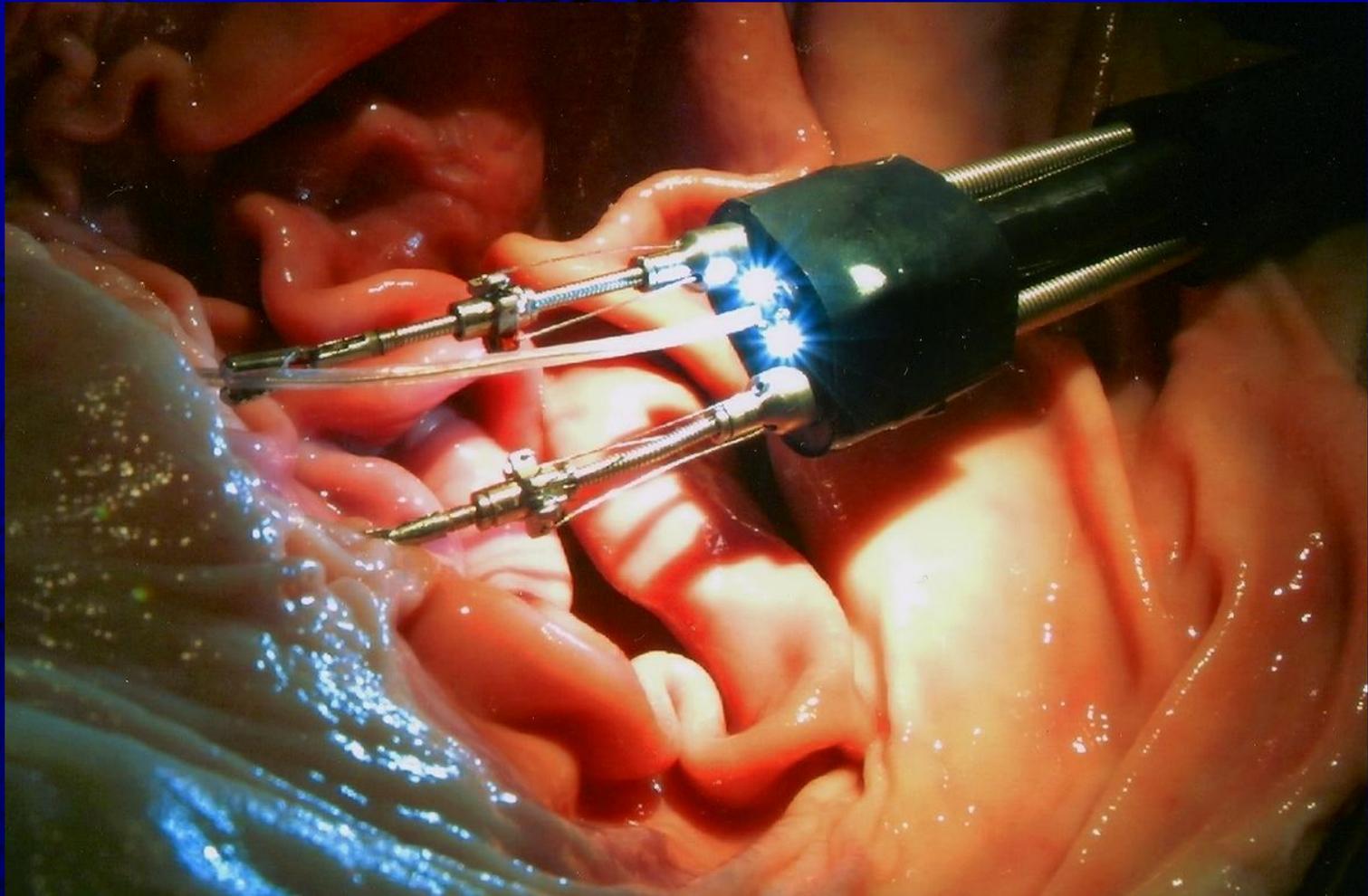


An appearance of the endoscopic robot

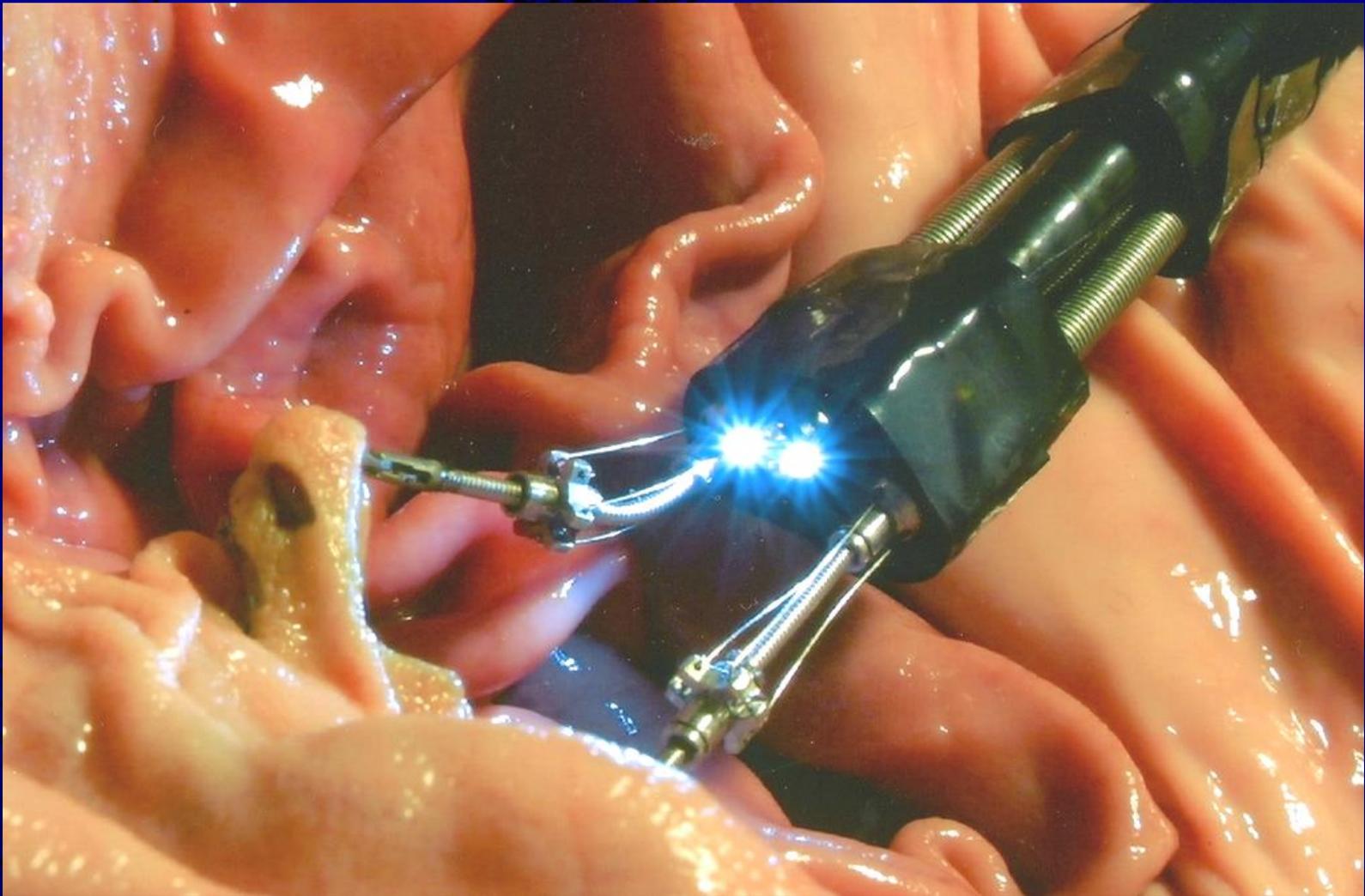


Scheme of the Master-Slave System of Endoscopic Robot

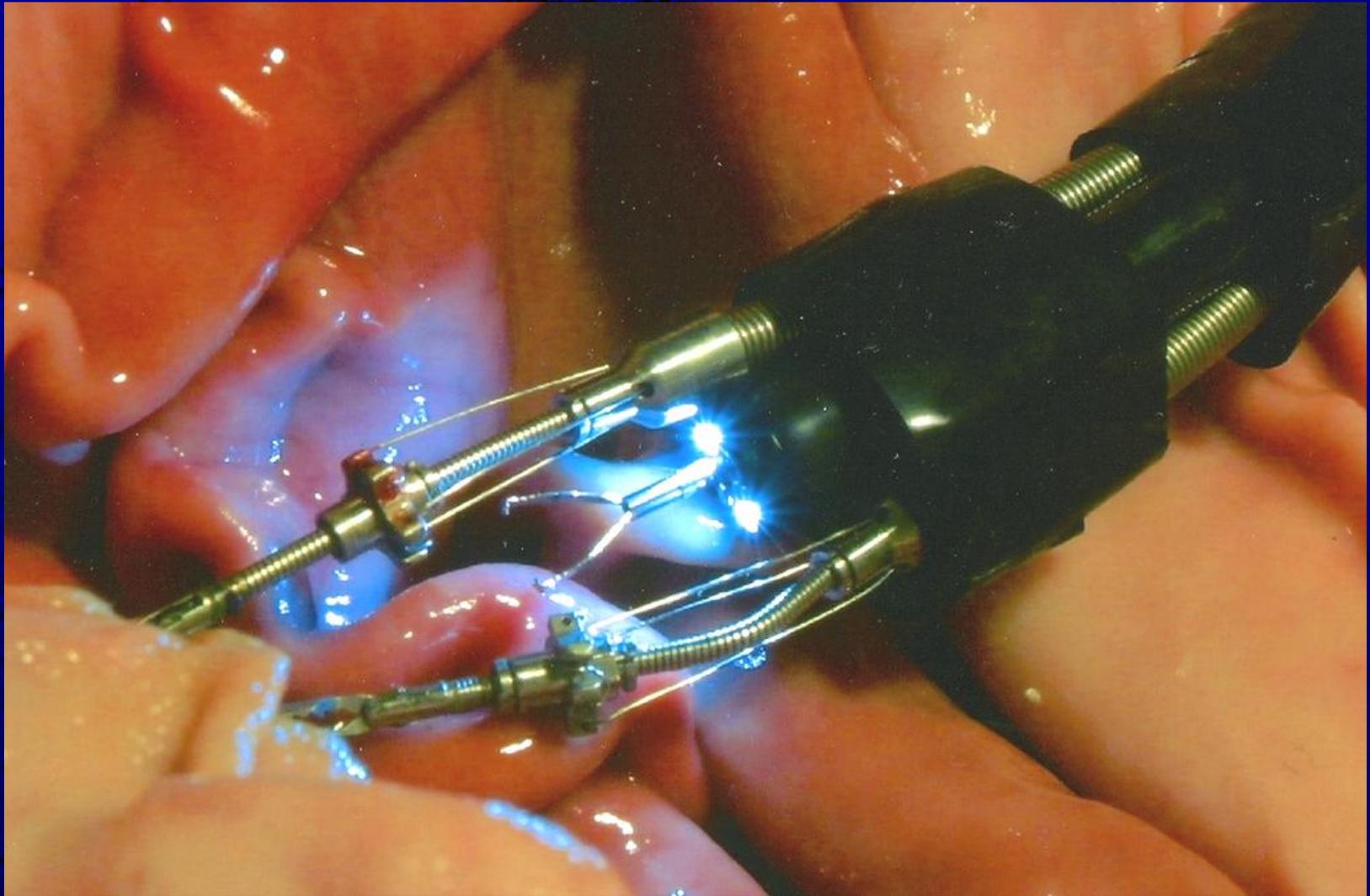




The right side manipulator hold the diathermic needle knife which takes out from the instrument channel to incise the mucosal layer



The manipulator has enough power to lift the incised wall tissue



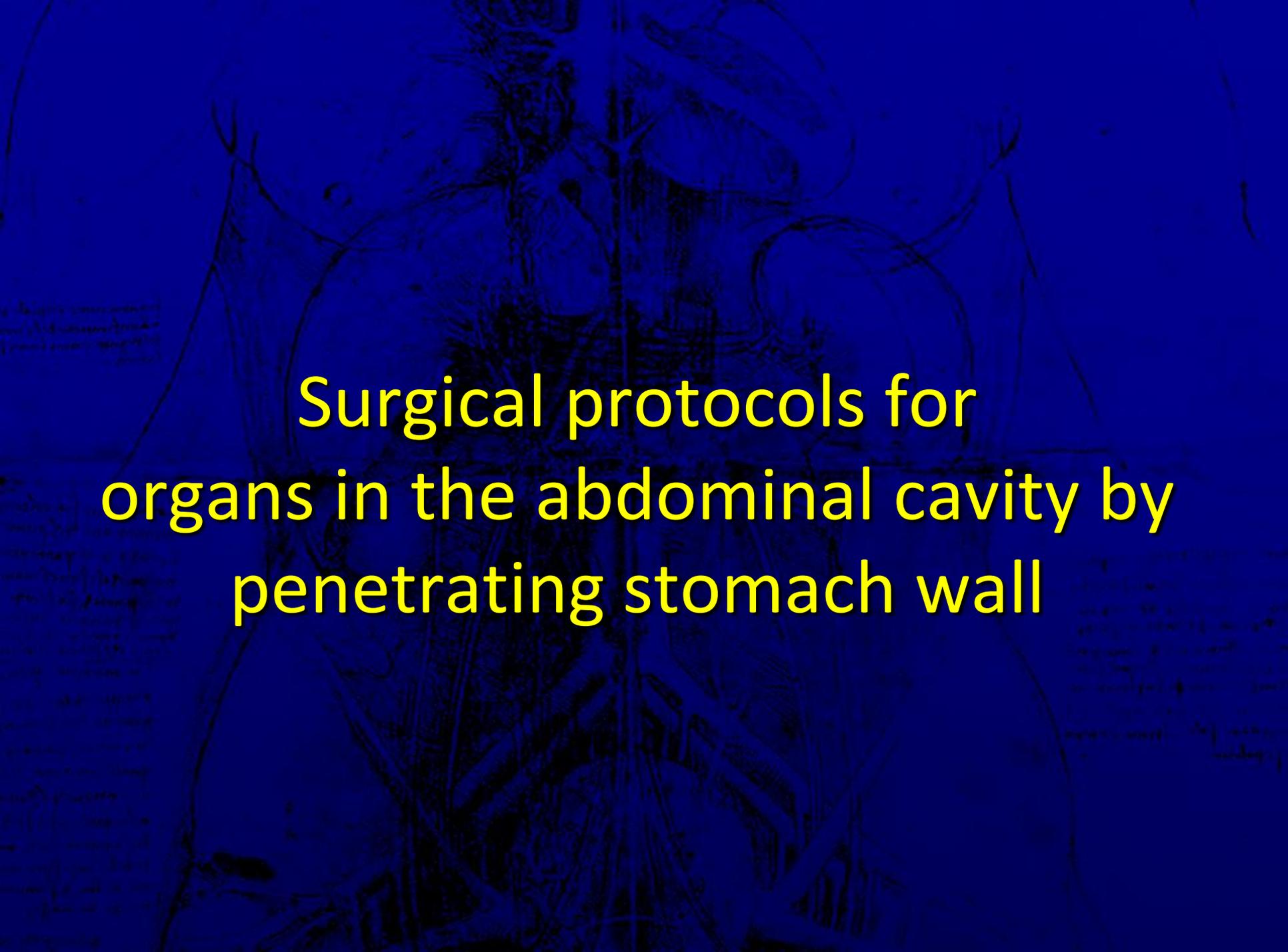
The scene the surgeon try to close the incised part using clips

09/14/2002  
11:48:02

IHDMI  
Jikei Univ

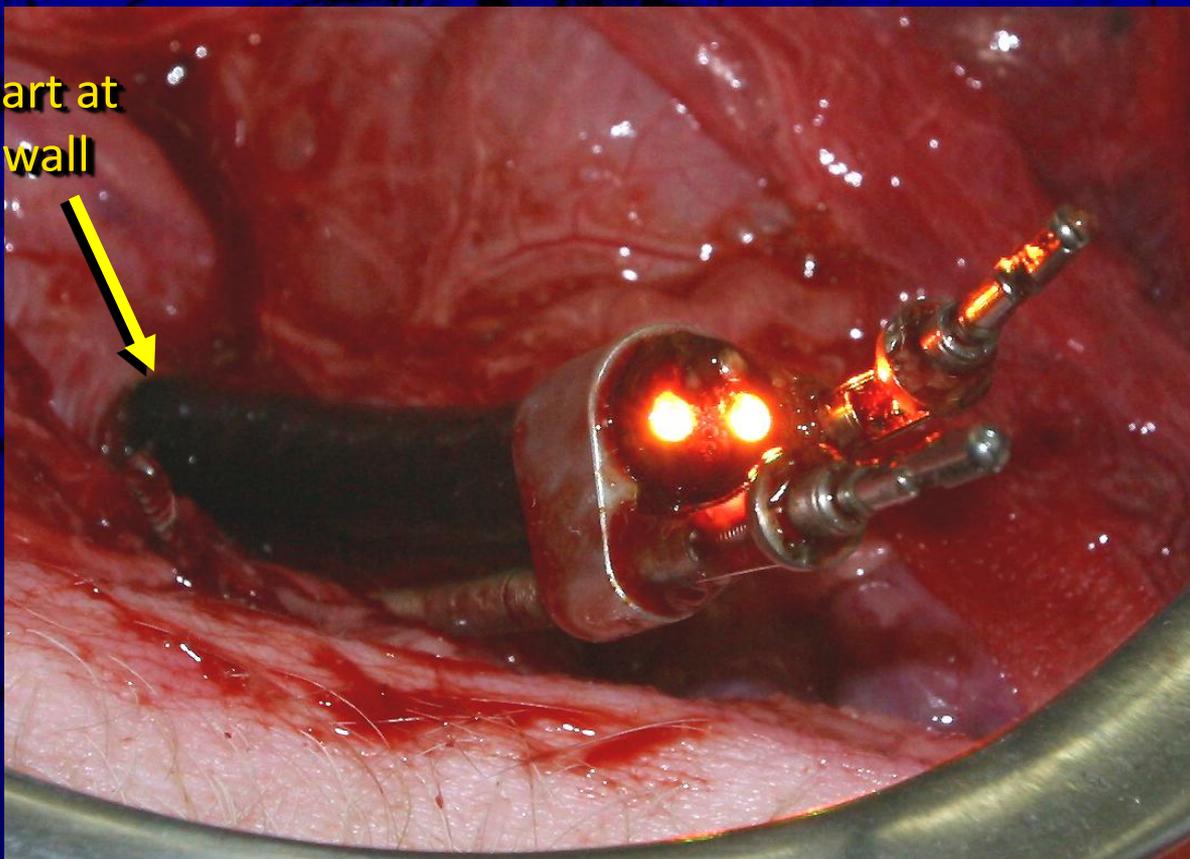
Comment

EG-2752  
L004J  
RENTAX

An anatomical drawing of the human torso, showing the abdominal cavity. The drawing is rendered in a dark, textured style, possibly a woodcut or engraving. It depicts the internal organs, including the stomach, liver, and intestines, with a focus on the abdominal wall and the stomach's position. The text is overlaid on the central part of the drawing.

**Surgical protocols for  
organs in the abdominal cavity by  
penetrating stomach wall**

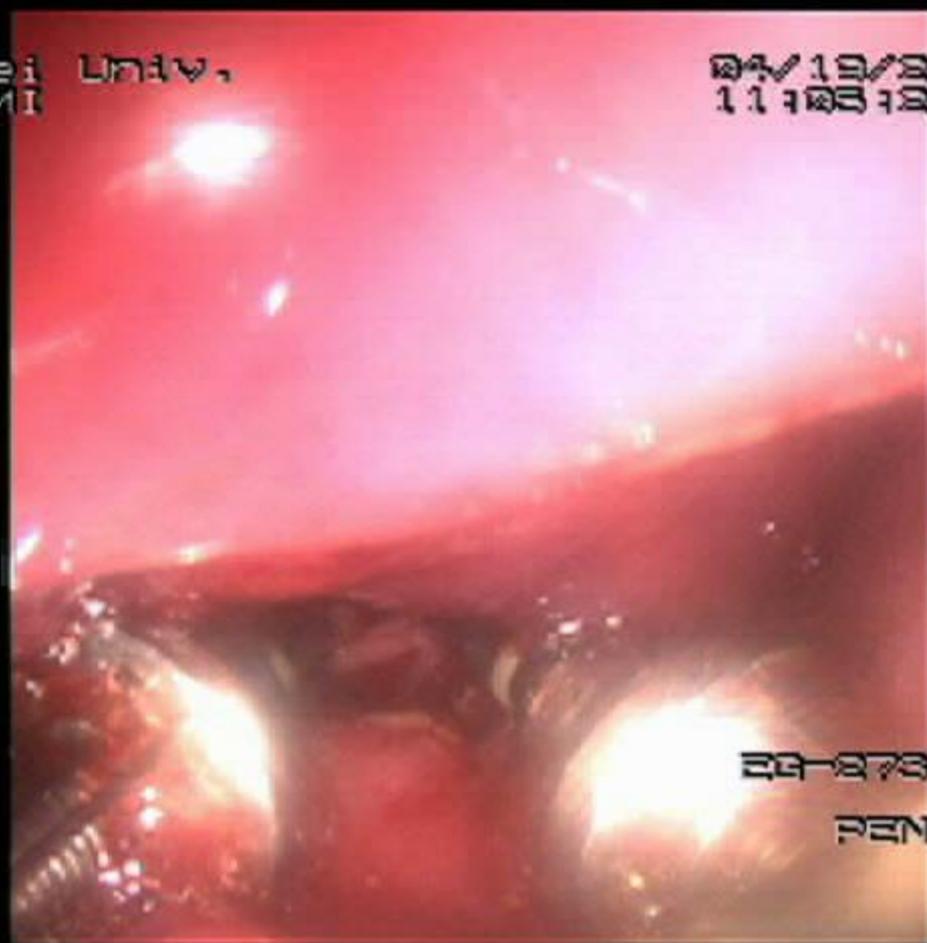
Penetrated part at  
the stomach wall



Scene of the endoscopic robot penetrating the stomach wall

Jikei Univ.  
IHDMI

04/19/2003  
11:05:24



09-2781

PENTAX

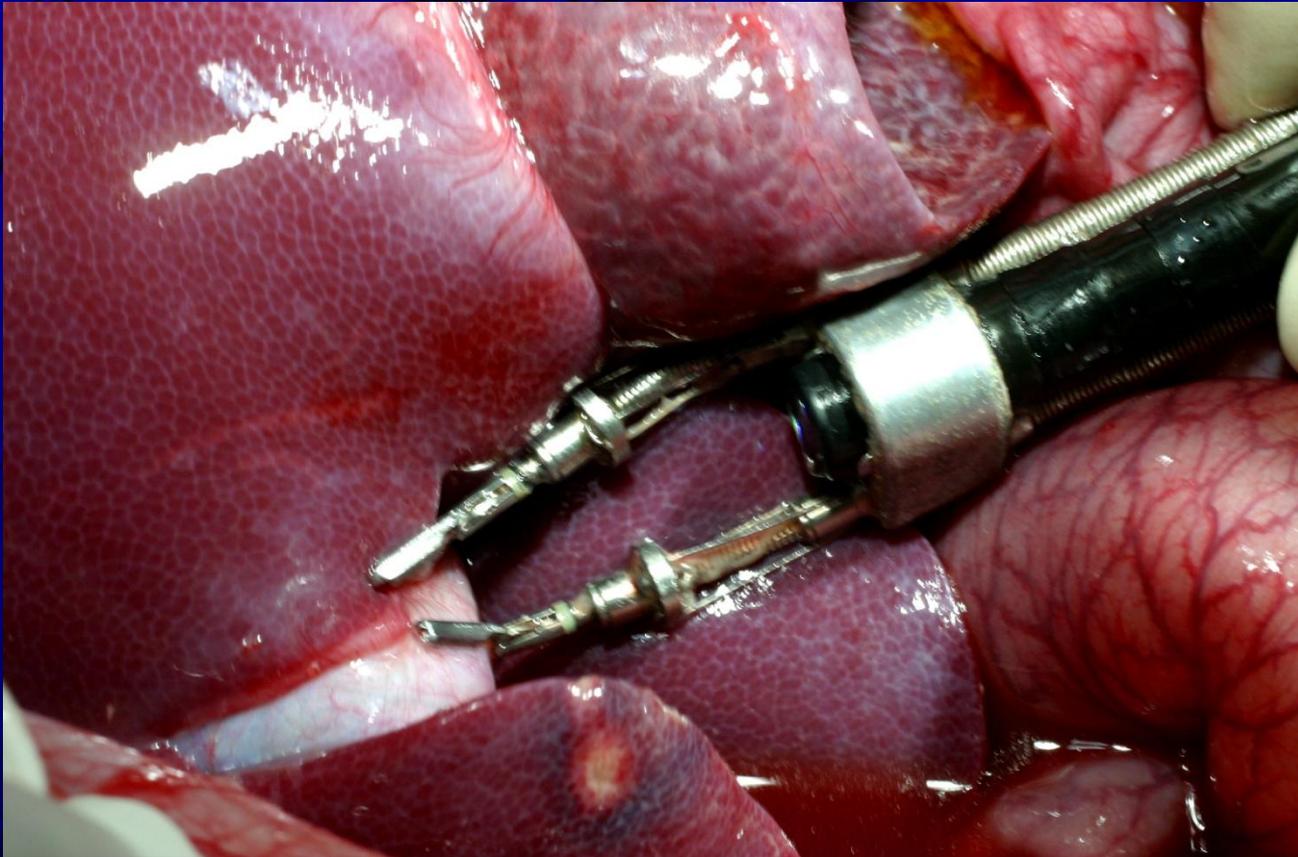
Jikei Univ.  
IHDMI

04/19/2006  
11:05:13



EG-2731

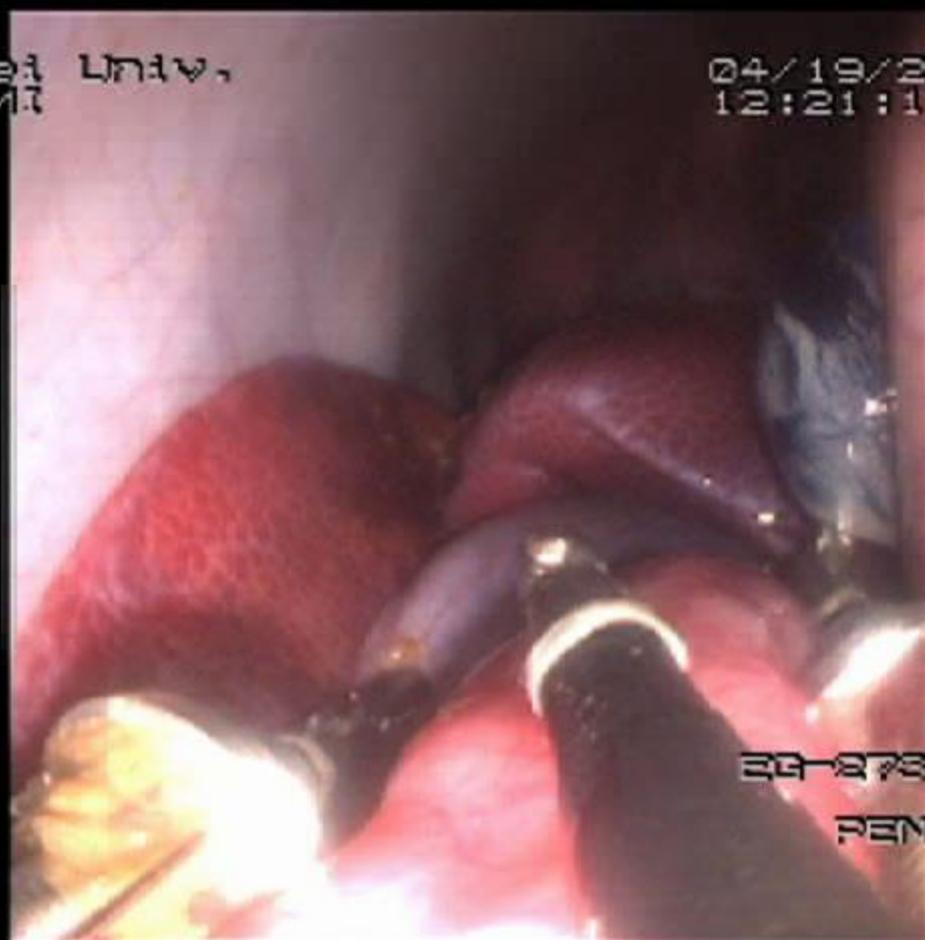
RENTAX



Handling of gallbladder by the endoscopic robot

Jikei Univ.  
IHDMI

04/19/2003  
12:21:12

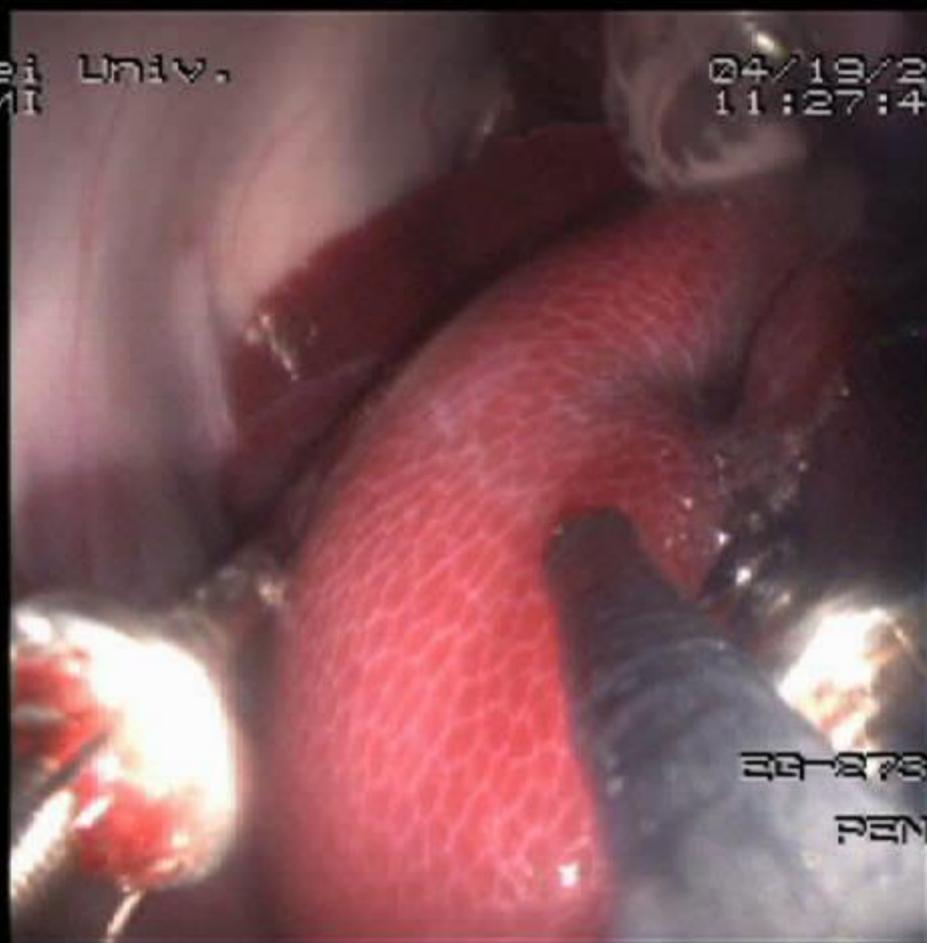


EG-2781

PENTAX

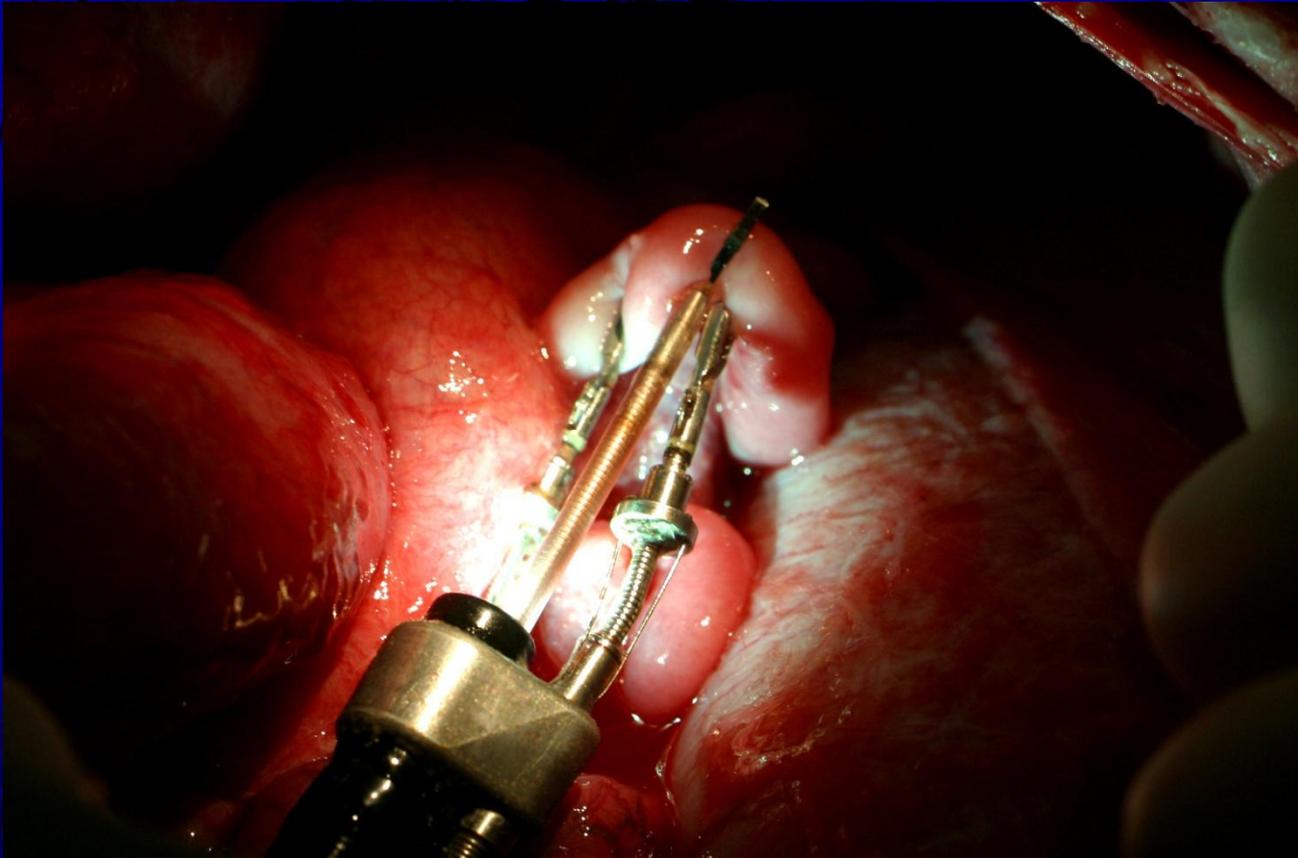
Jikei Univ.  
IHDMI

04/19/2003  
11:27:43



29-2781

PENTAX



Scene when the endoscopic robot is clipping the oviduct

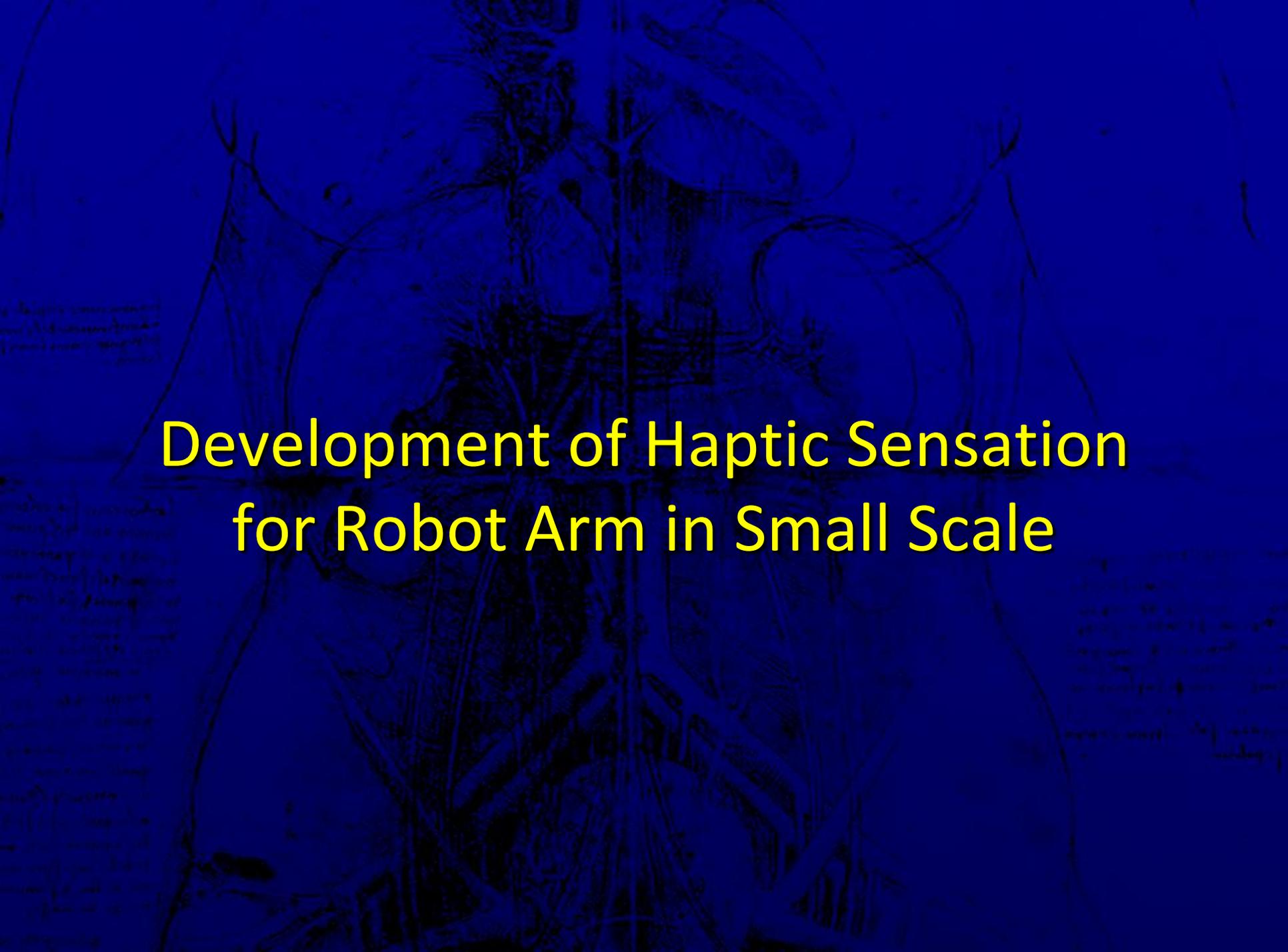
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14:48:17

Jiked Univ.  
IHDMI

Comments

EG-2731

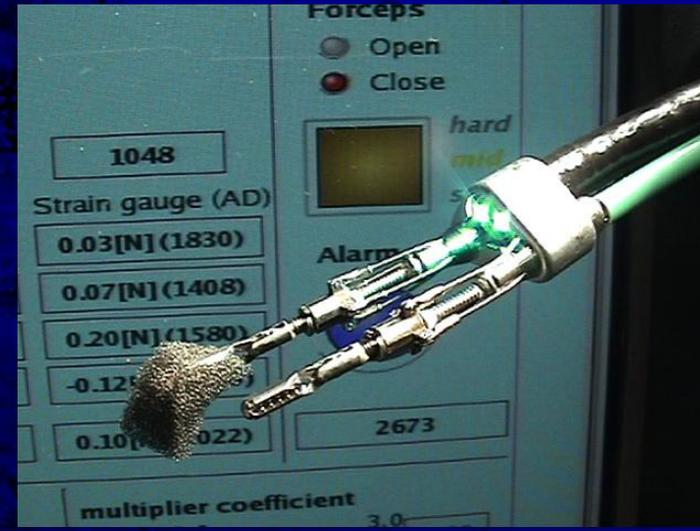
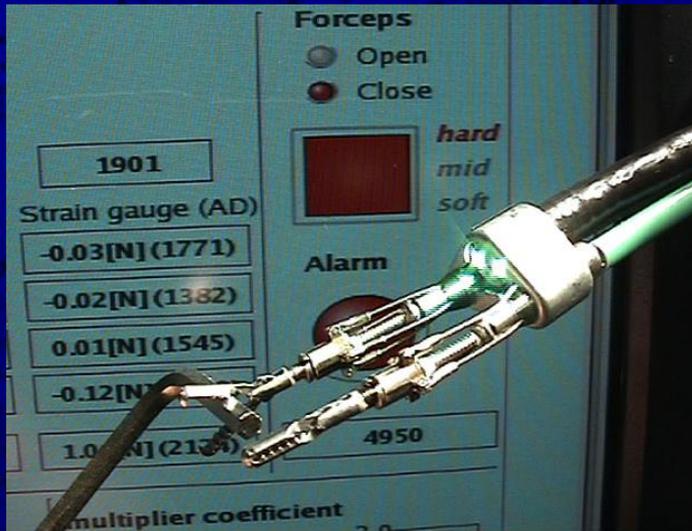
PENTAX

An anatomical drawing of a human torso, showing the muscles and nerves of the upper body. The drawing is detailed, with various muscles and nerves labeled. The background is a light blue color. The text is centered over the drawing.

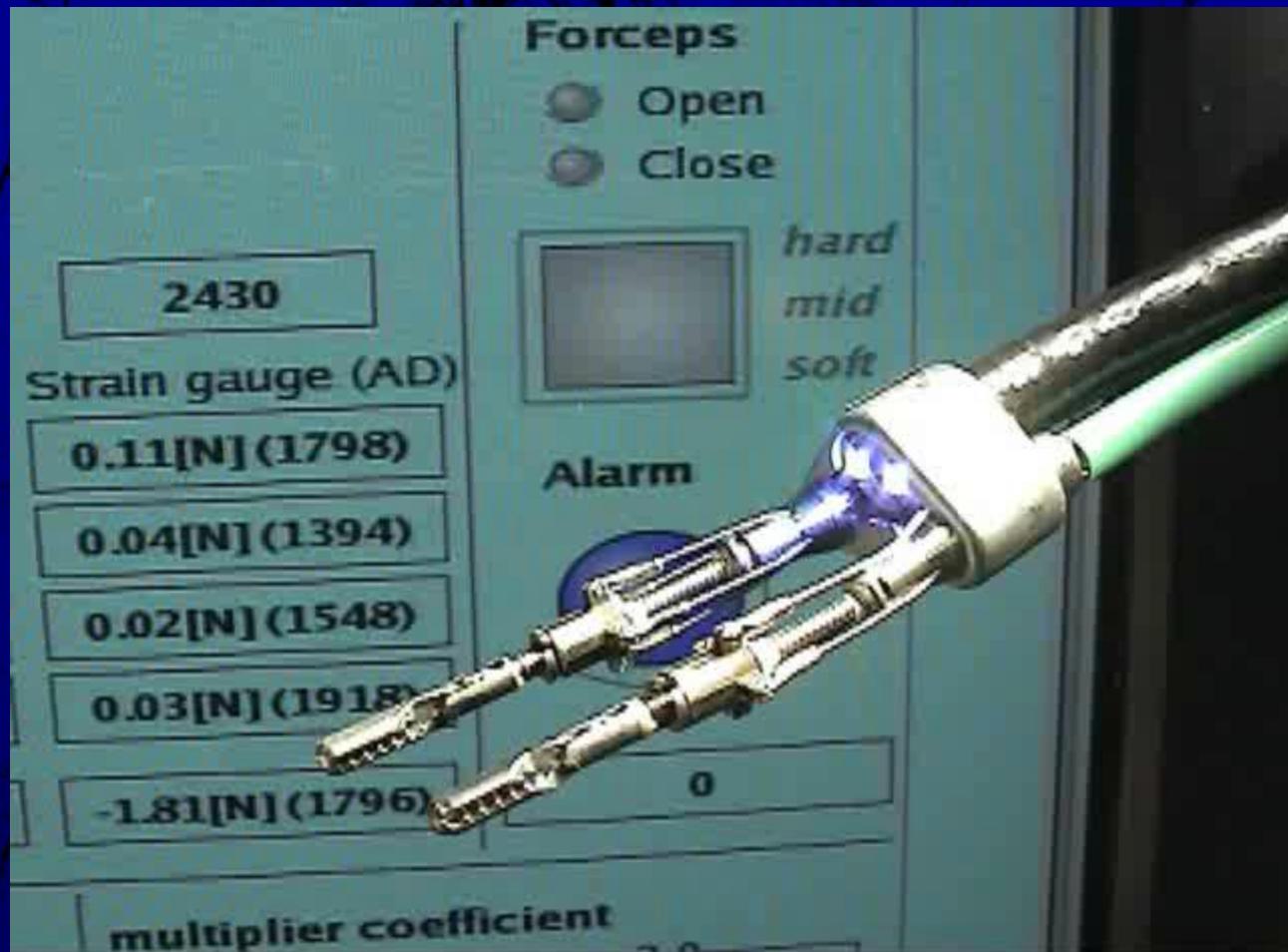
# Development of Haptic Sensation for Robot Arm in Small Scale

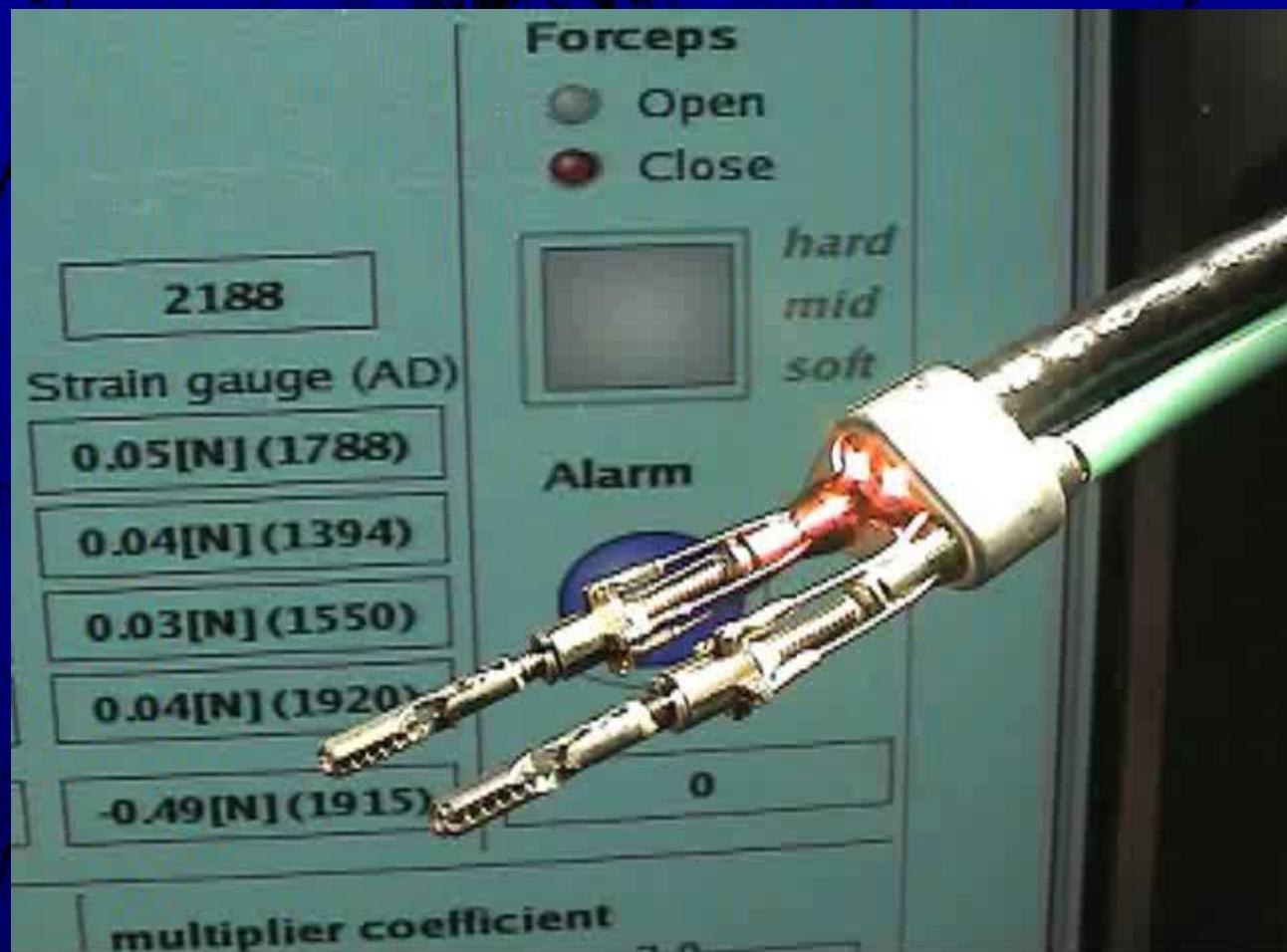


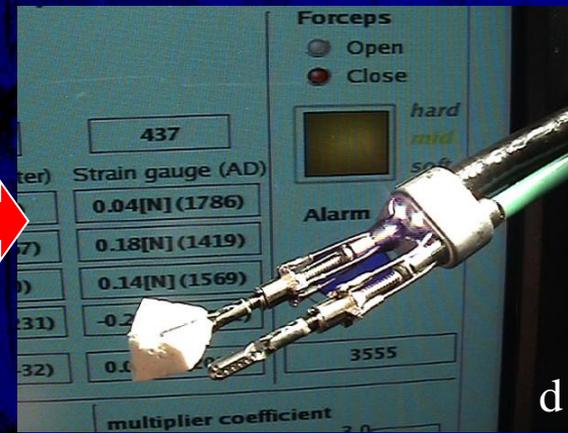
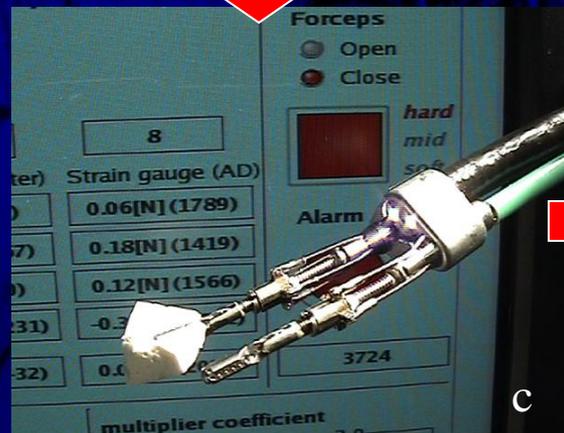
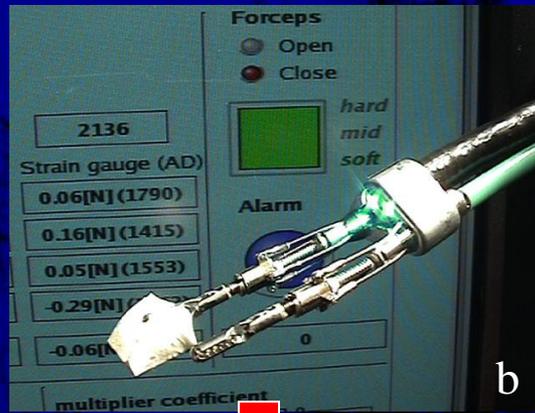
The tip of the endoscopic robot (two arm type)



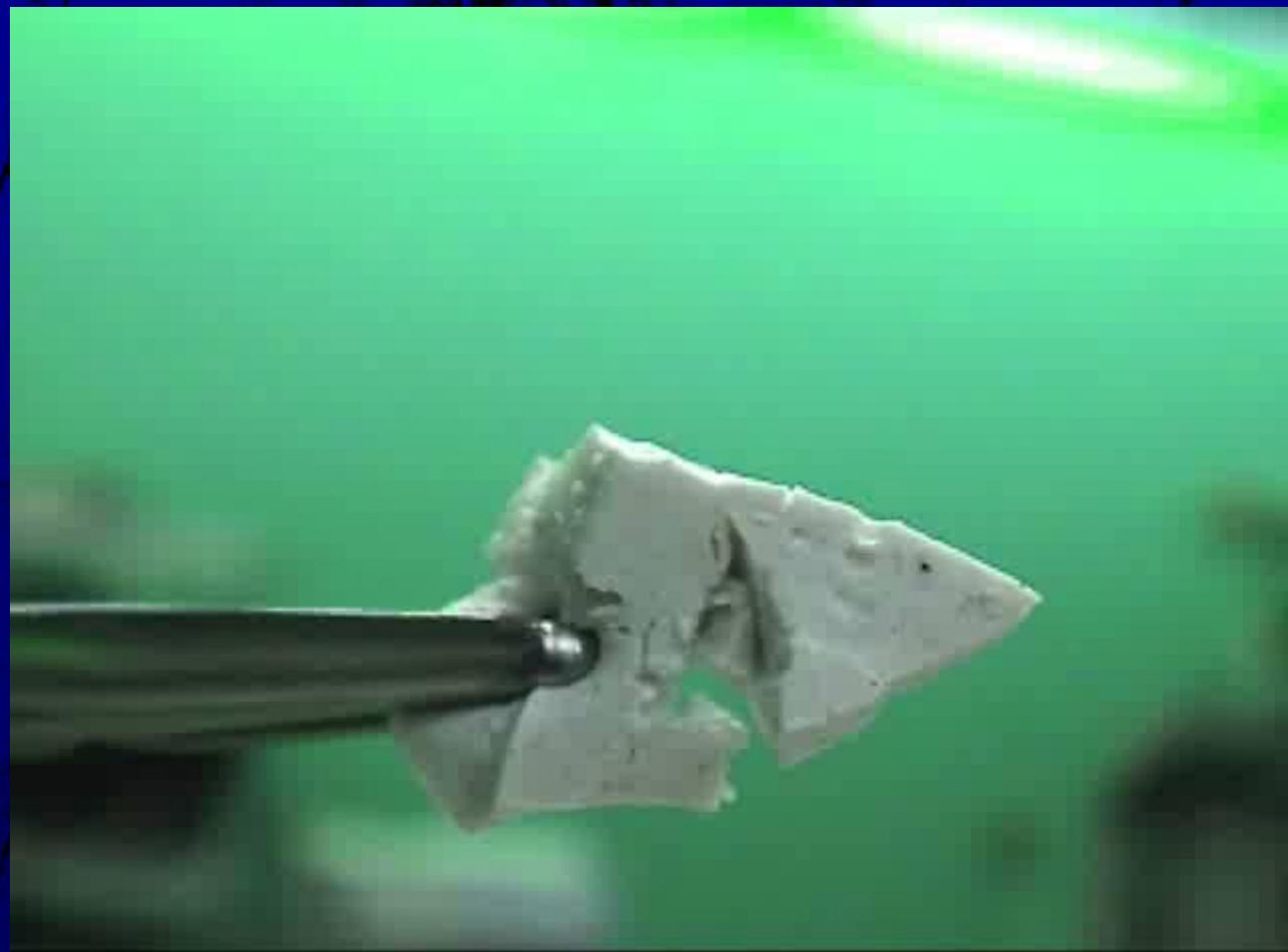
Result of haptics monitor function (left: grasping metal, right: grasping sponge)







As a result of experiment of grabbing silicon rubber (a) with a robot arm to avoid damaging breakable silicon rubber like gastrointestinal soft tissue, (b) - (d) shows how it is adjusting the power on the operator to grab the object looking at the haptic indicators.



# Needed Augmented Reality Function for Endoscopic Surgery Robot

1. Overlay Functions for Robot Eyes
2. Location Map on 3D image
3. Location Map on Serial CT image
4. Haptic Information of Robot Arms

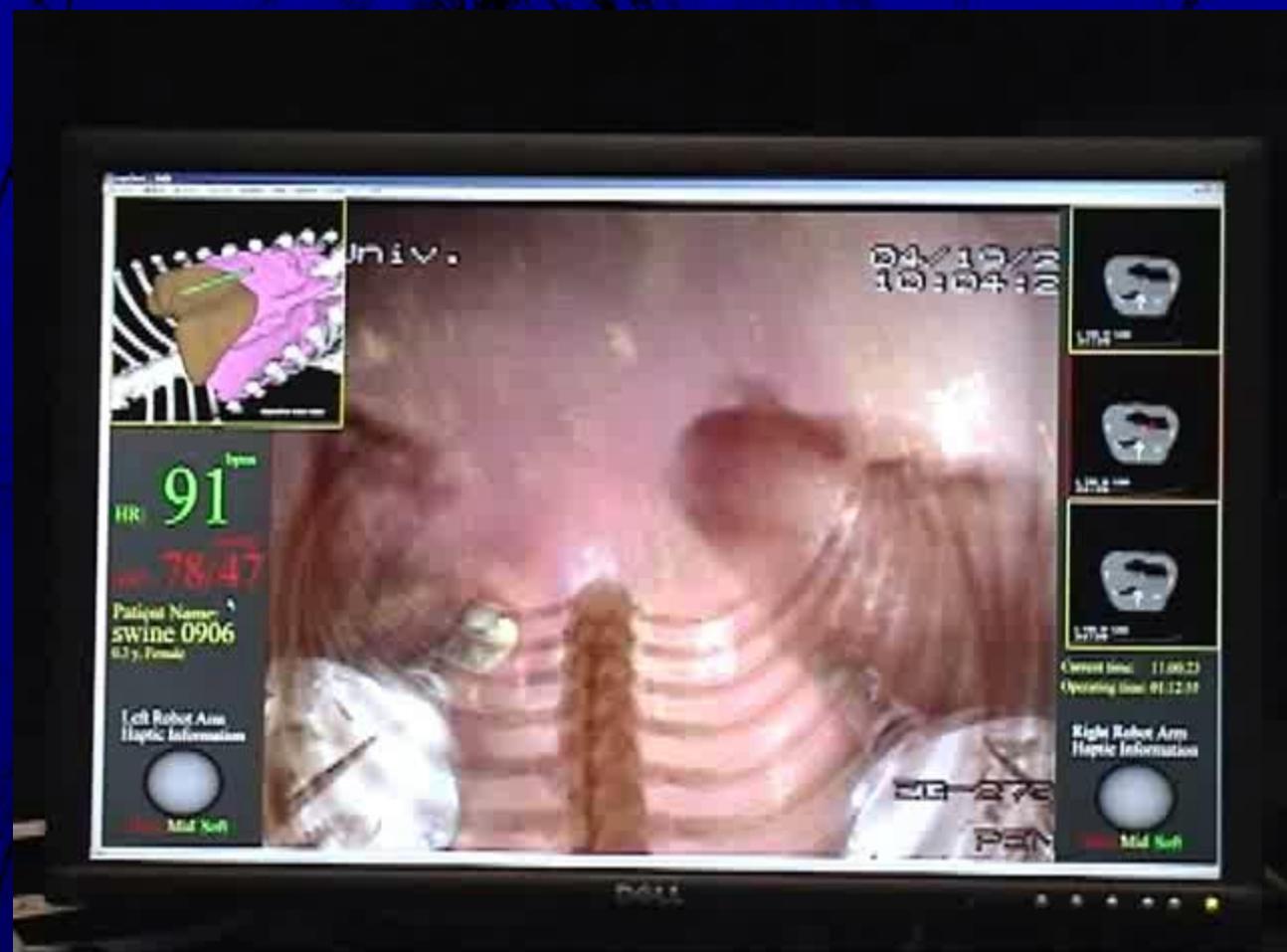




## 1. Overlay Functions for Robot Eyes



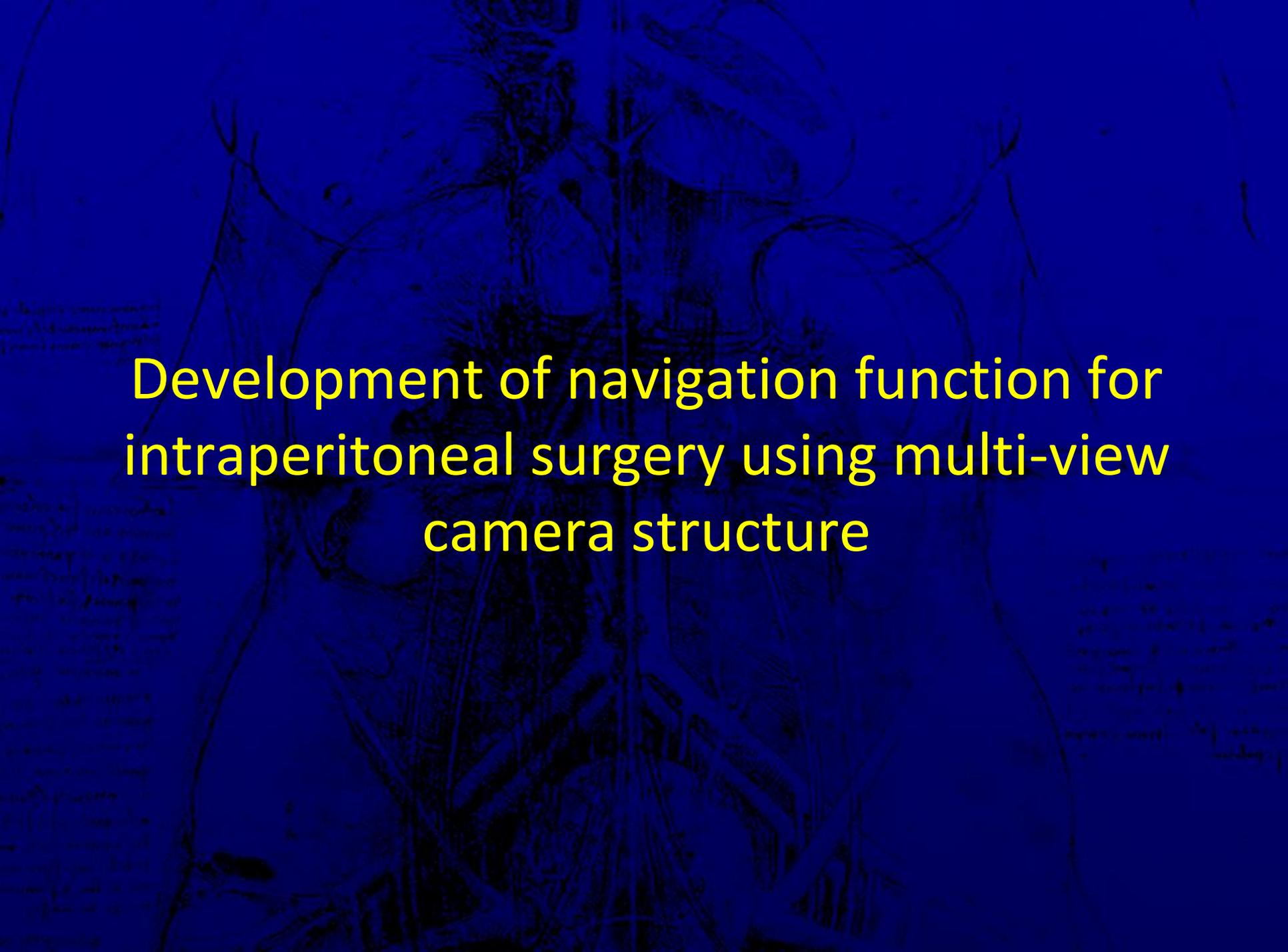
## 2. Location Map on 3D image



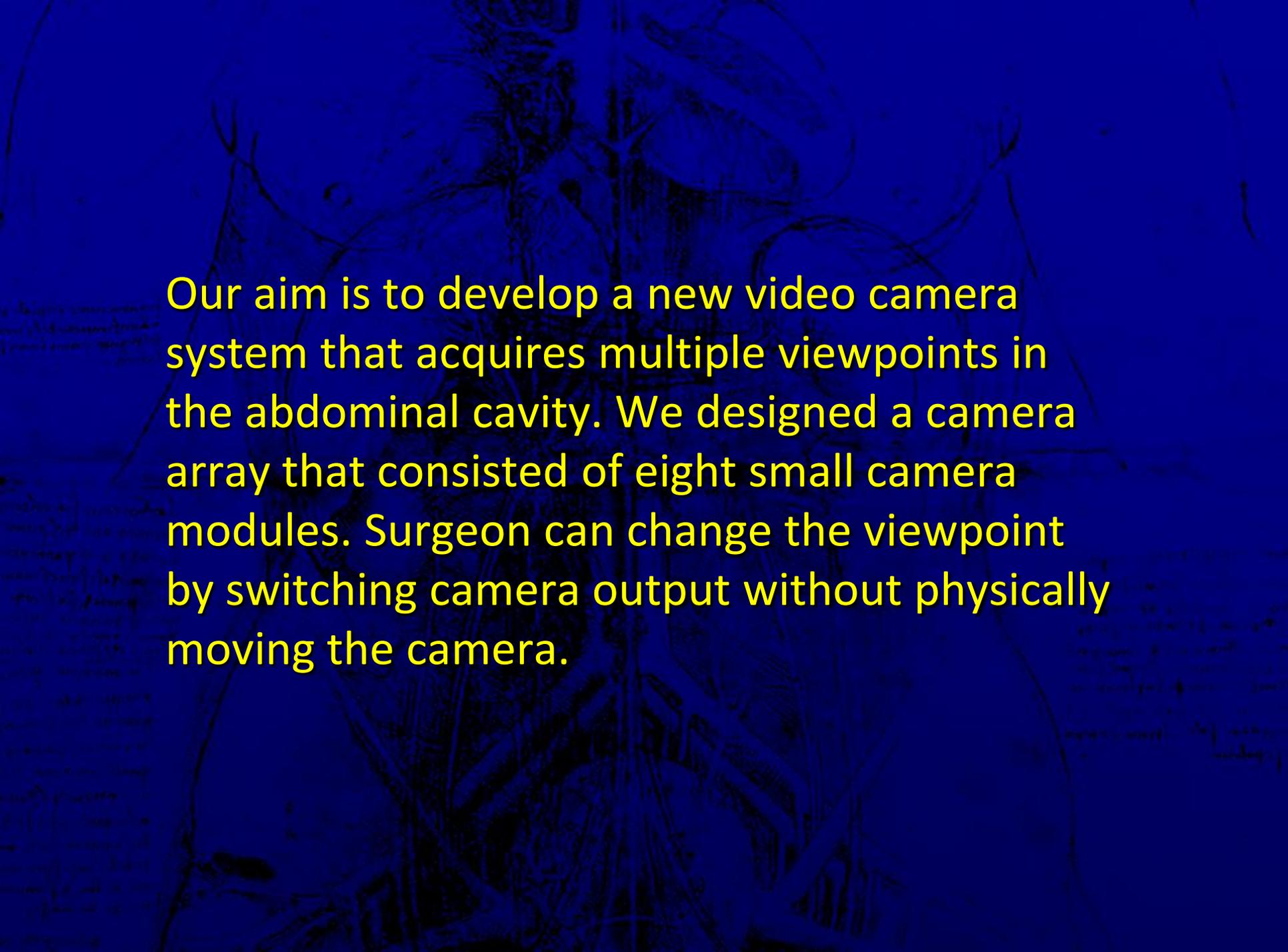
### 3. Location Map on Serial CT image



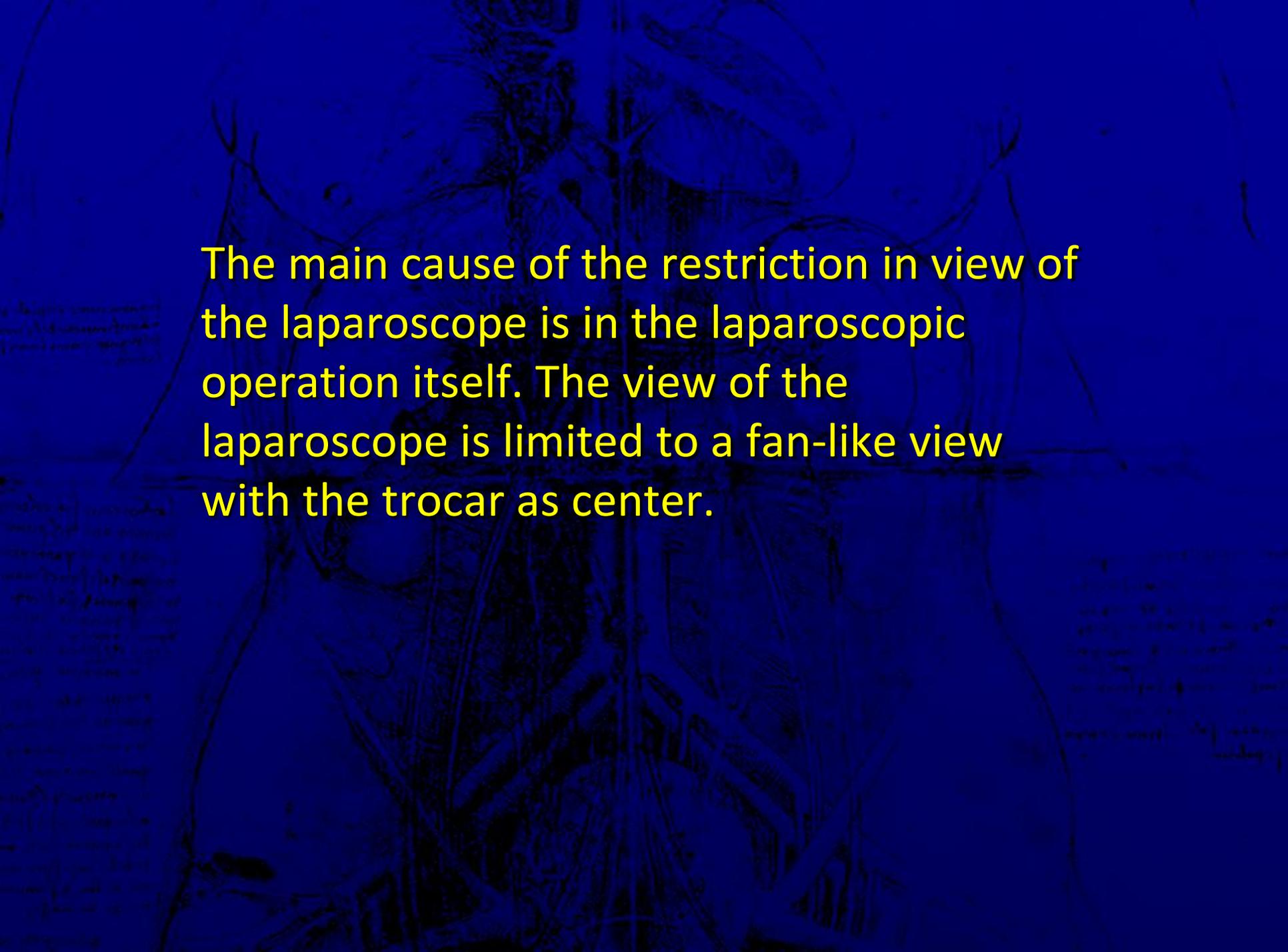
## 4. Haptic Information of Robot Arms

An anatomical drawing of a human torso, showing the internal organs and a camera structure for navigation. The drawing is in black and white, with a blue background. The camera structure is a rectangular frame with a central lens, positioned over the abdominal area. The text is overlaid on the drawing in a yellow, sans-serif font.

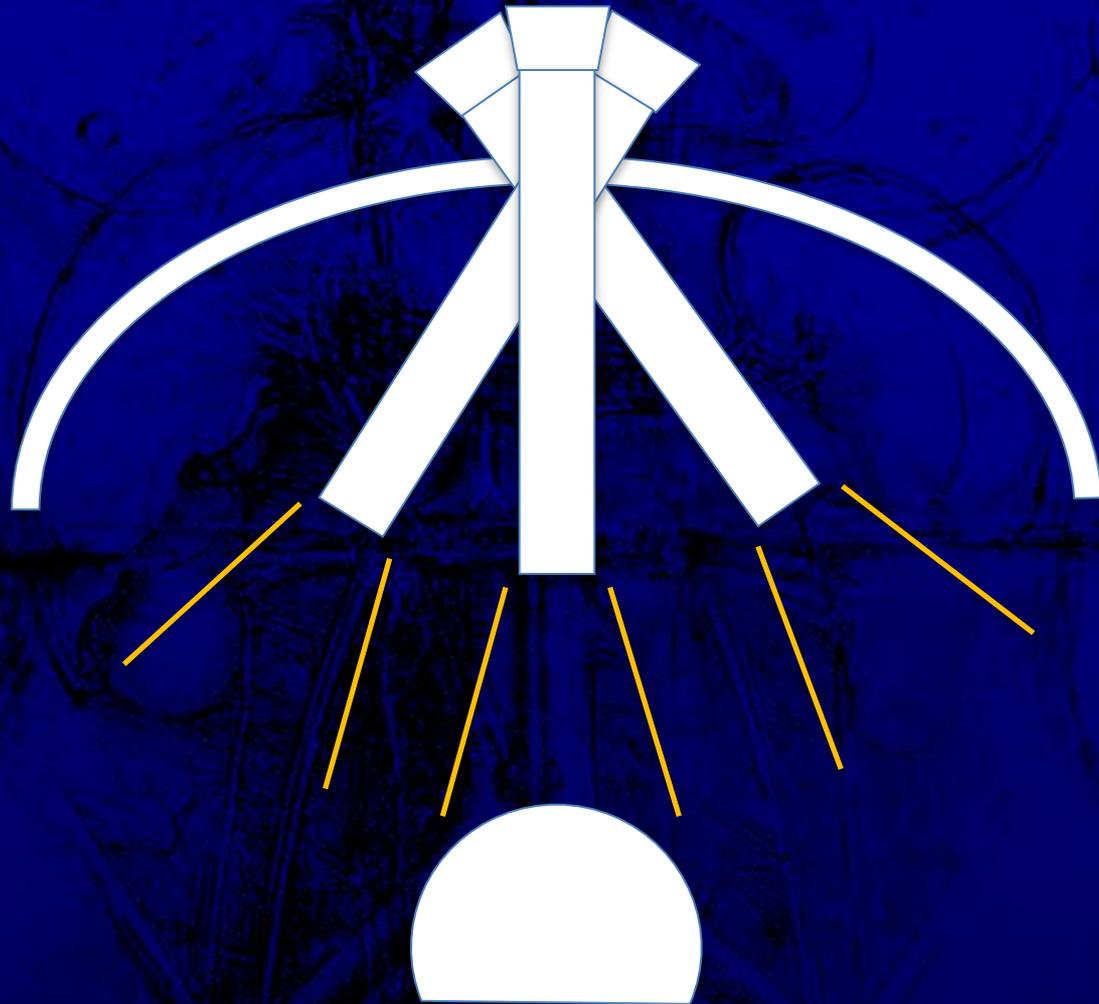
# Development of navigation function for intraperitoneal surgery using multi-view camera structure

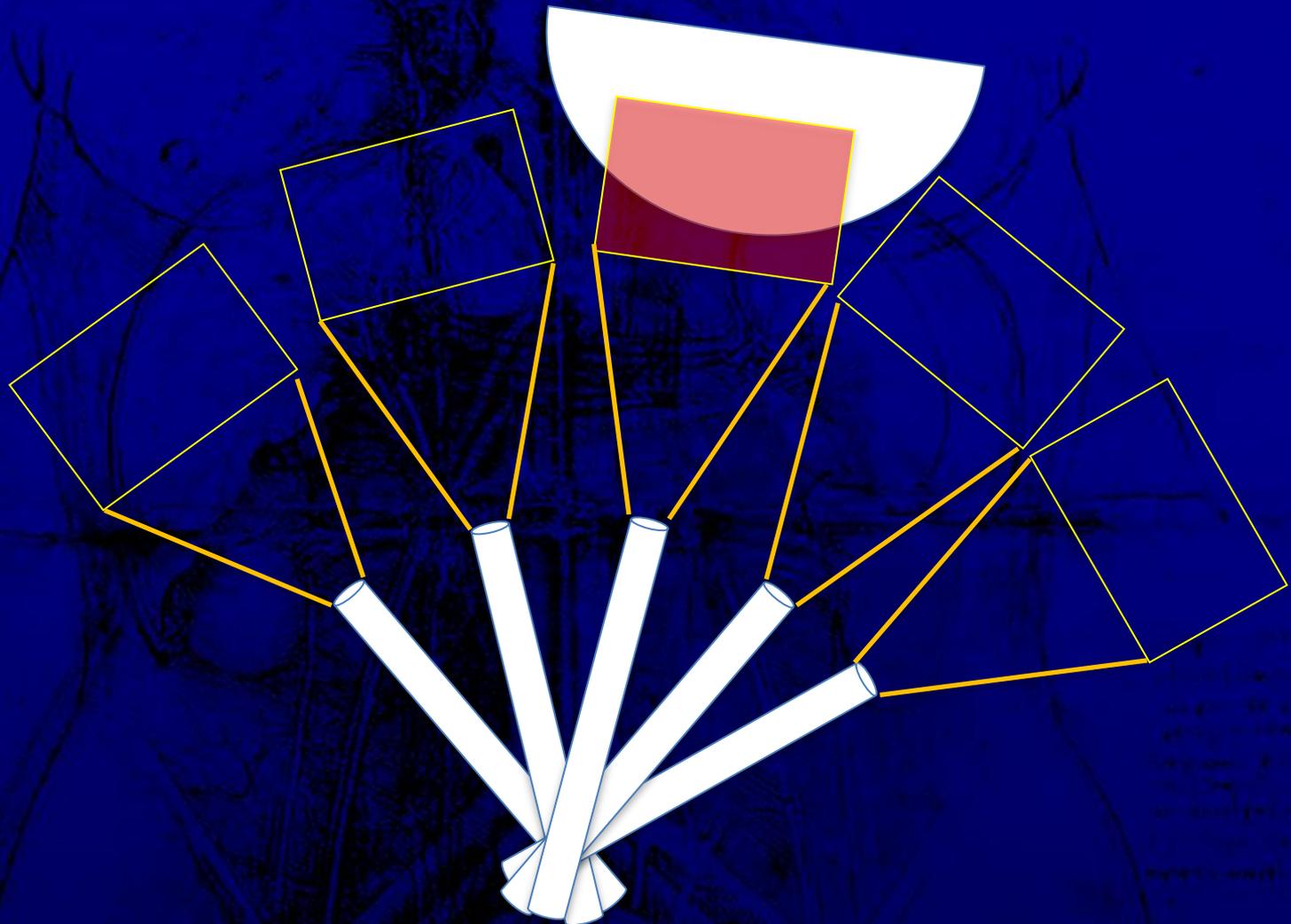


Our aim is to develop a new video camera system that acquires multiple viewpoints in the abdominal cavity. We designed a camera array that consisted of eight small camera modules. Surgeon can change the viewpoint by switching camera output without physically moving the camera.

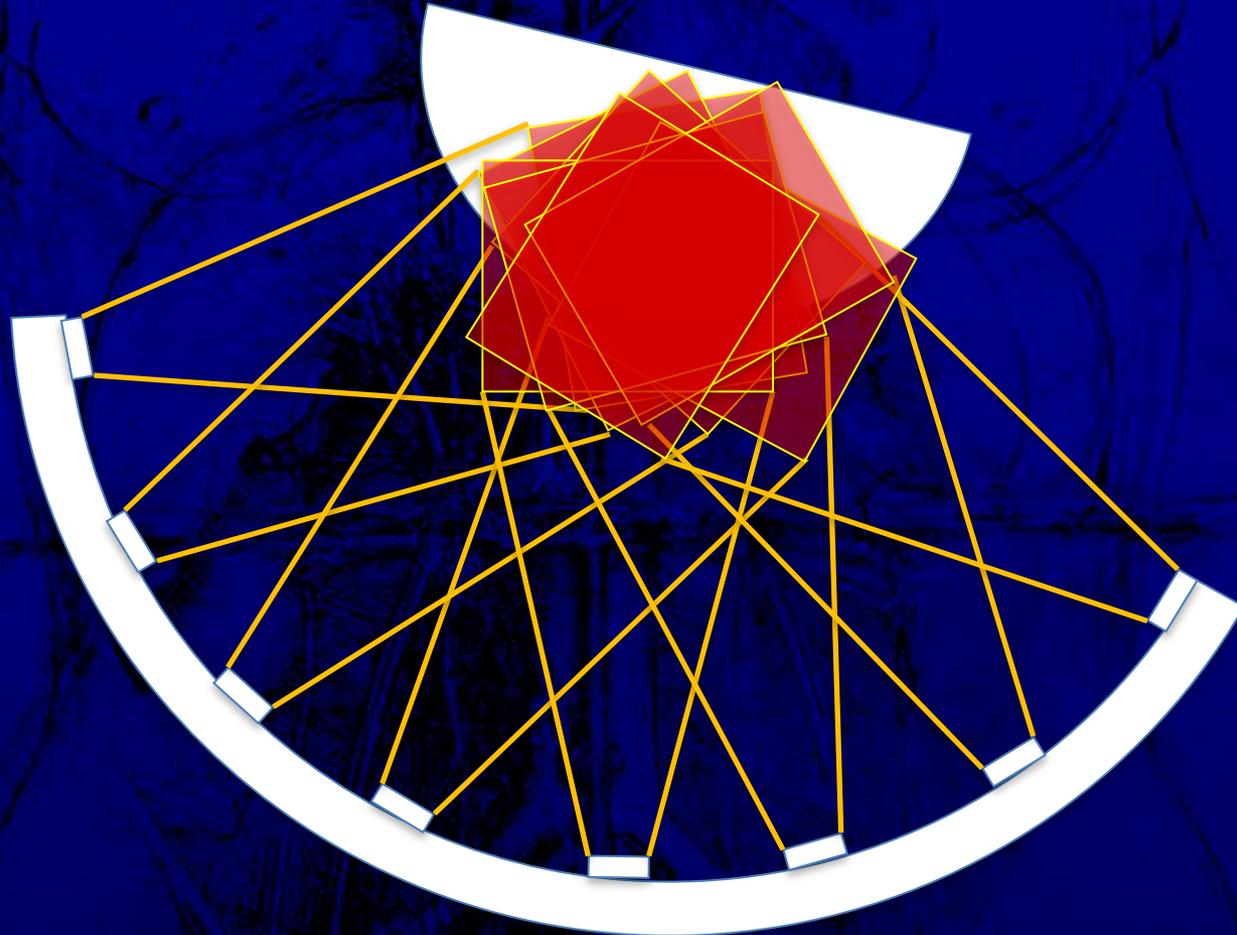
An anatomical drawing of the human torso, showing the internal organs and the abdominal cavity. The drawing is in a dark, sketchy style, with various organs and structures labeled. The central focus is the abdominal cavity, where the liver, stomach, and intestines are visible. The drawing is set against a dark blue background. The text is overlaid on the central part of the drawing.

The main cause of the restriction in view of the laparoscope is in the laparoscopic operation itself. The view of the laparoscope is limited to a fan-like view with the trocar as center.

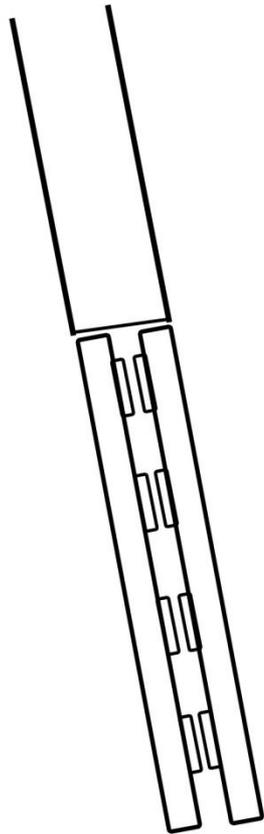




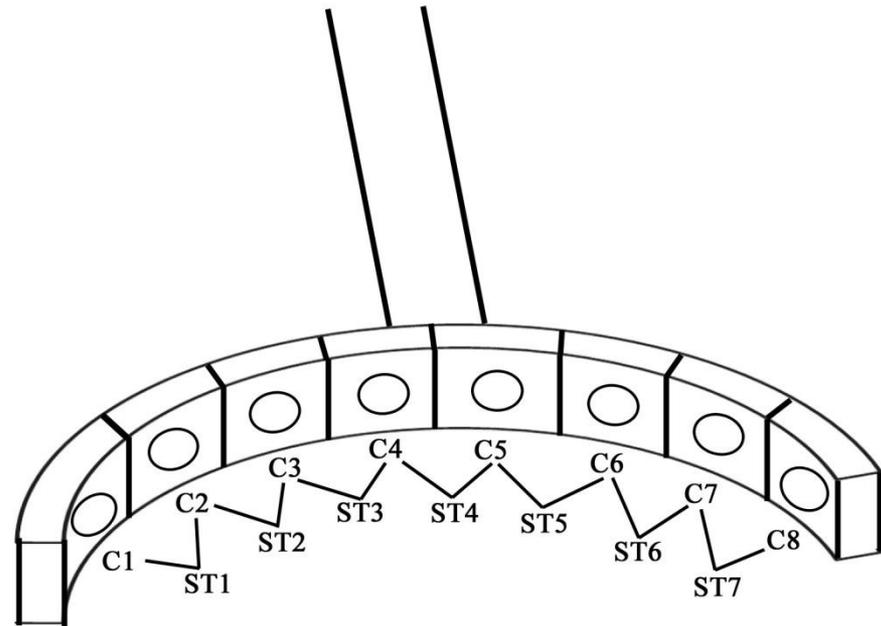
Conventional laparoscopes images are limited to pan the camera and hard to get the optimum viewpoint.



This system can get various sweet spots of the targeted part.

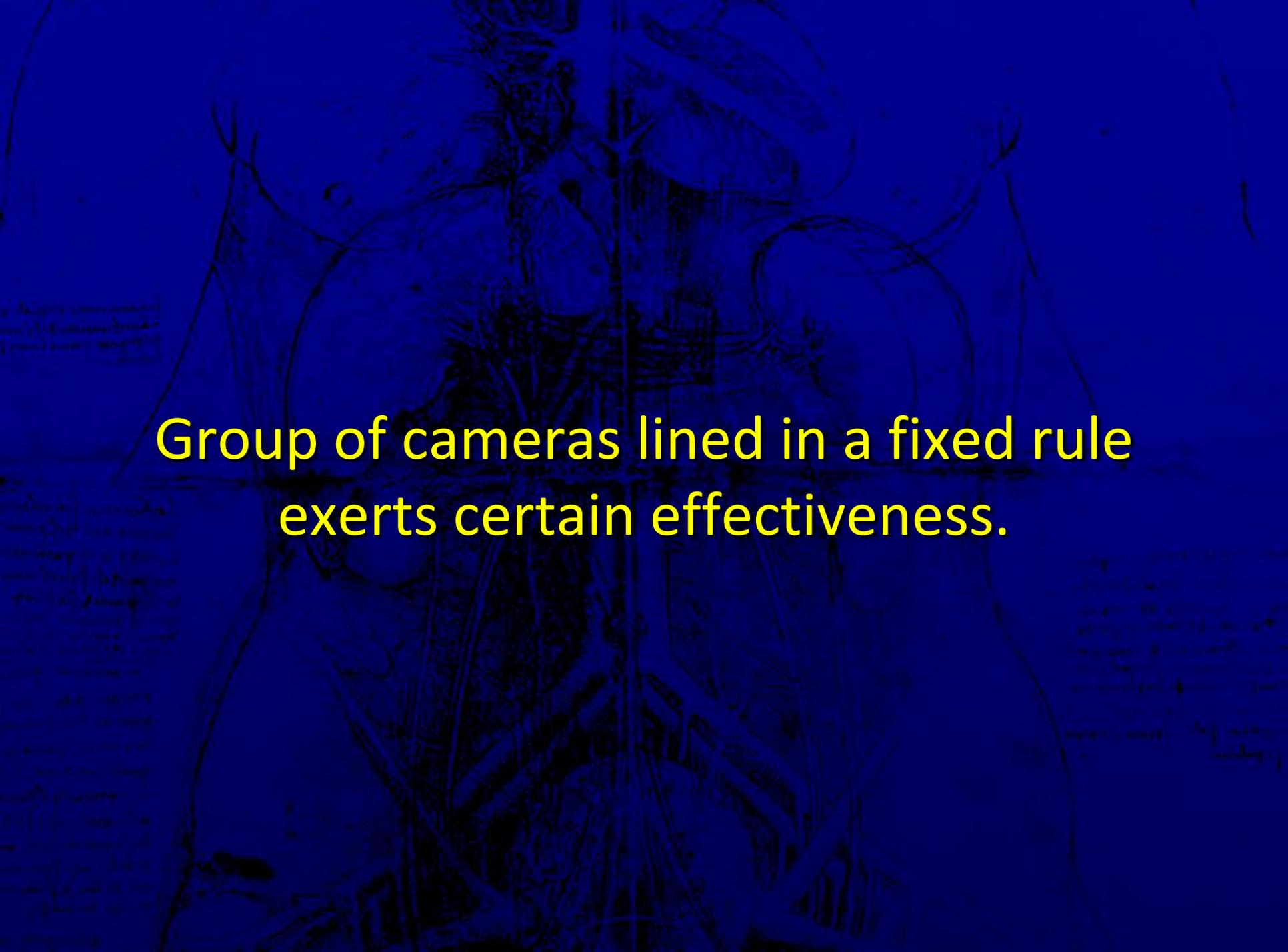


a

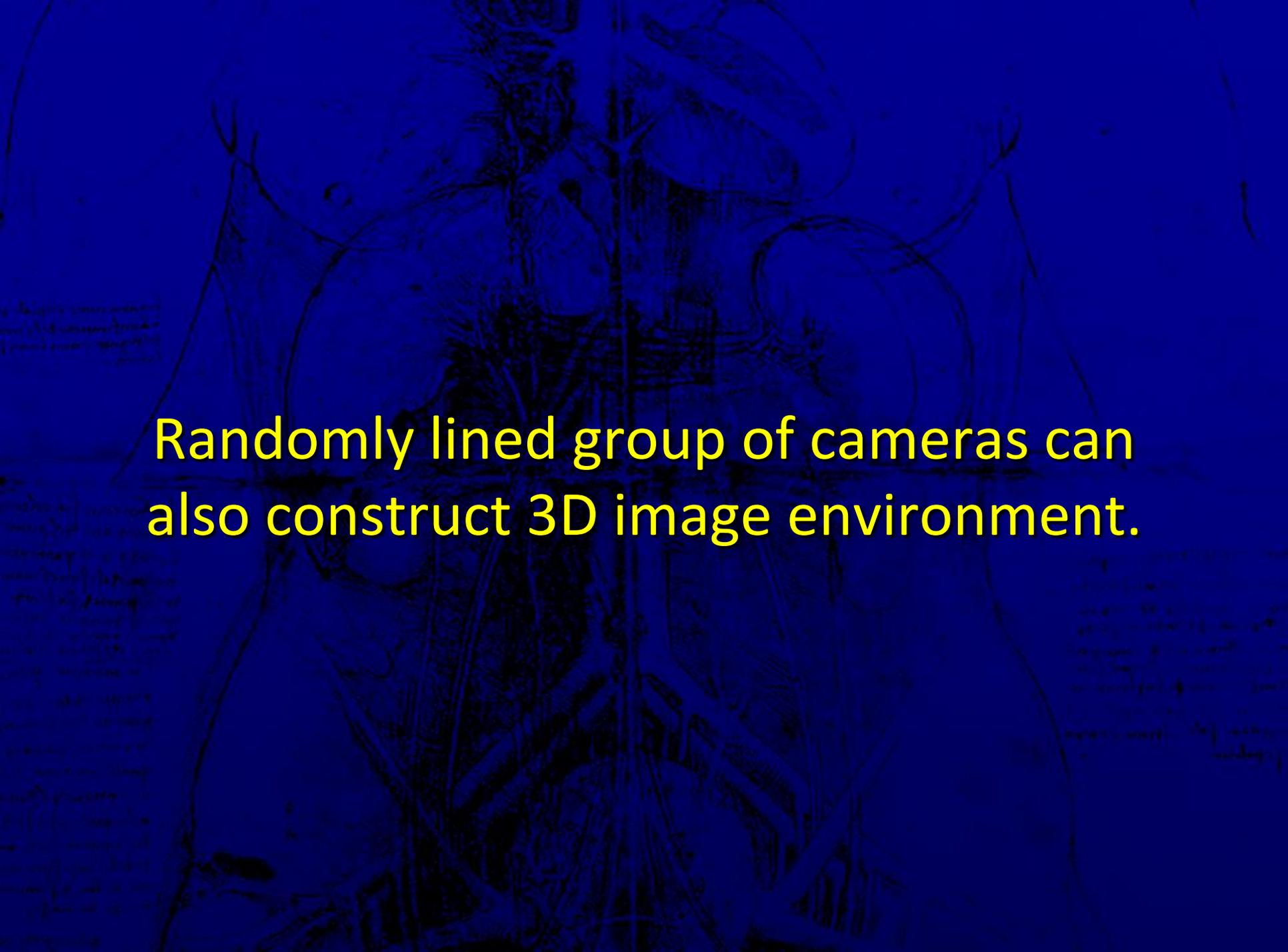


b

The camera array is split into two rows of right and left. When the camera array is inserted, a wire can be pulled from outside the body and the cameras reposition themselves in an arc in the abdominal cavity.



Group of cameras lined in a fixed rule  
exerts certain effectiveness.



Randomly lined group of cameras can also construct 3D image environment.

But images of aligned camera groups

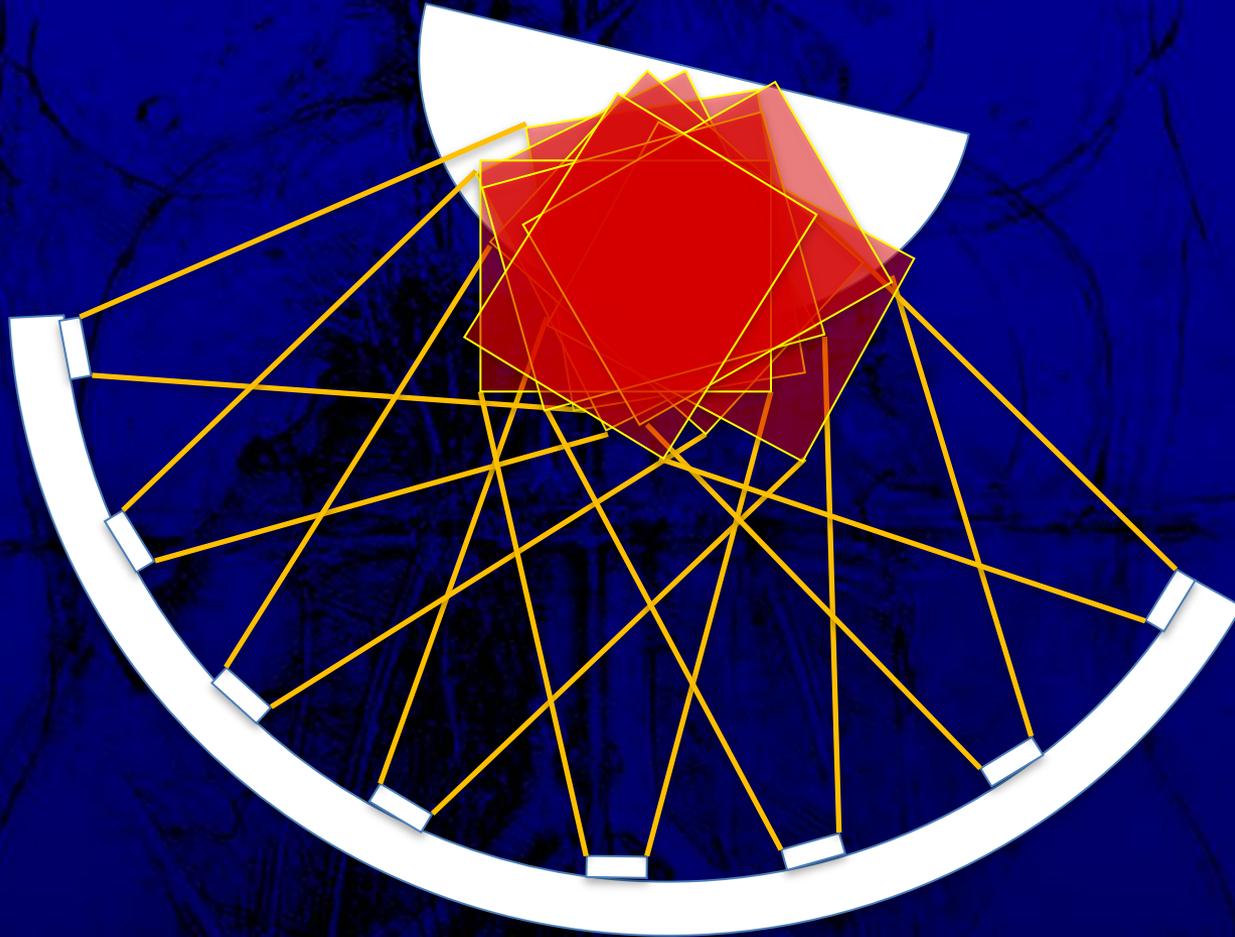
- 1) can acquire visuals putting surgeon's experience into use
- 2) can acquire field of view optimizing camera's resolution

# Structure we adopted:

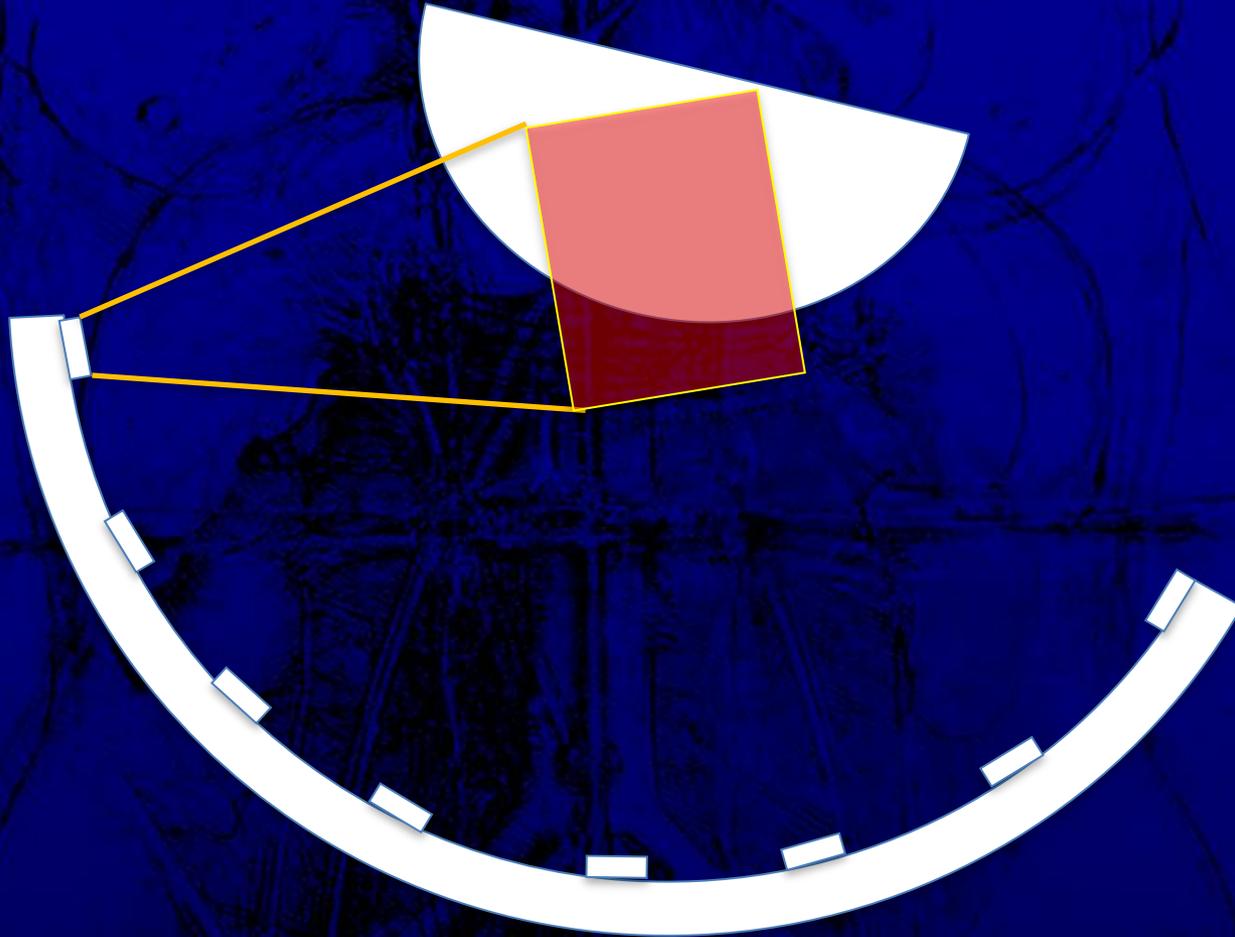
Structure to create field of view groups by aligning camera groups in an arc with overlapping views of neighboring camera

# Aligned camera groups :

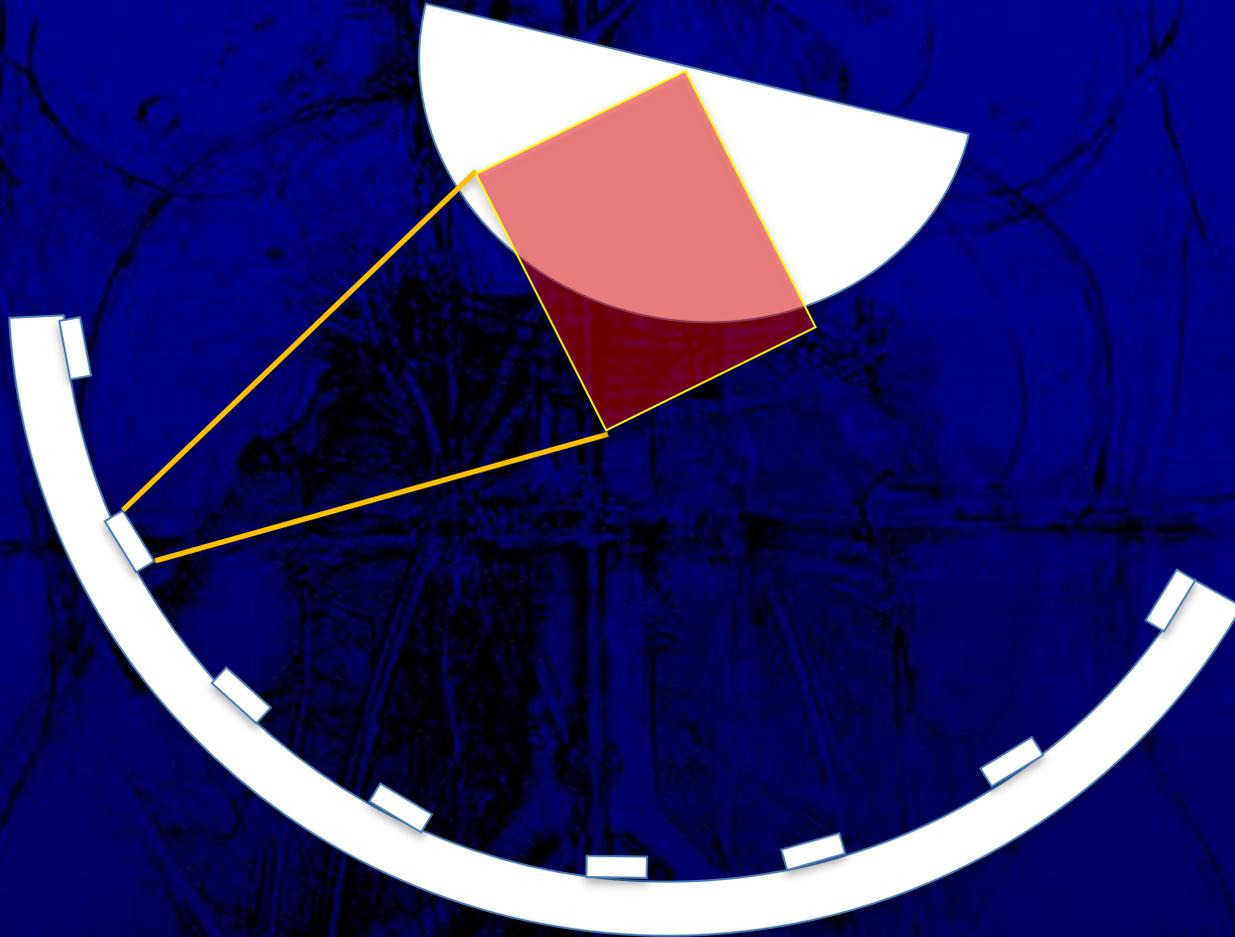
- 1) can acquire multiple views simultaneously
- 2) can acquire change of viewpoint without physical movement  
(changes viewpoint by changing array direction)
- 3) can acquire stereo view from any direction
- 4) can enhance viewpoint in stereo view



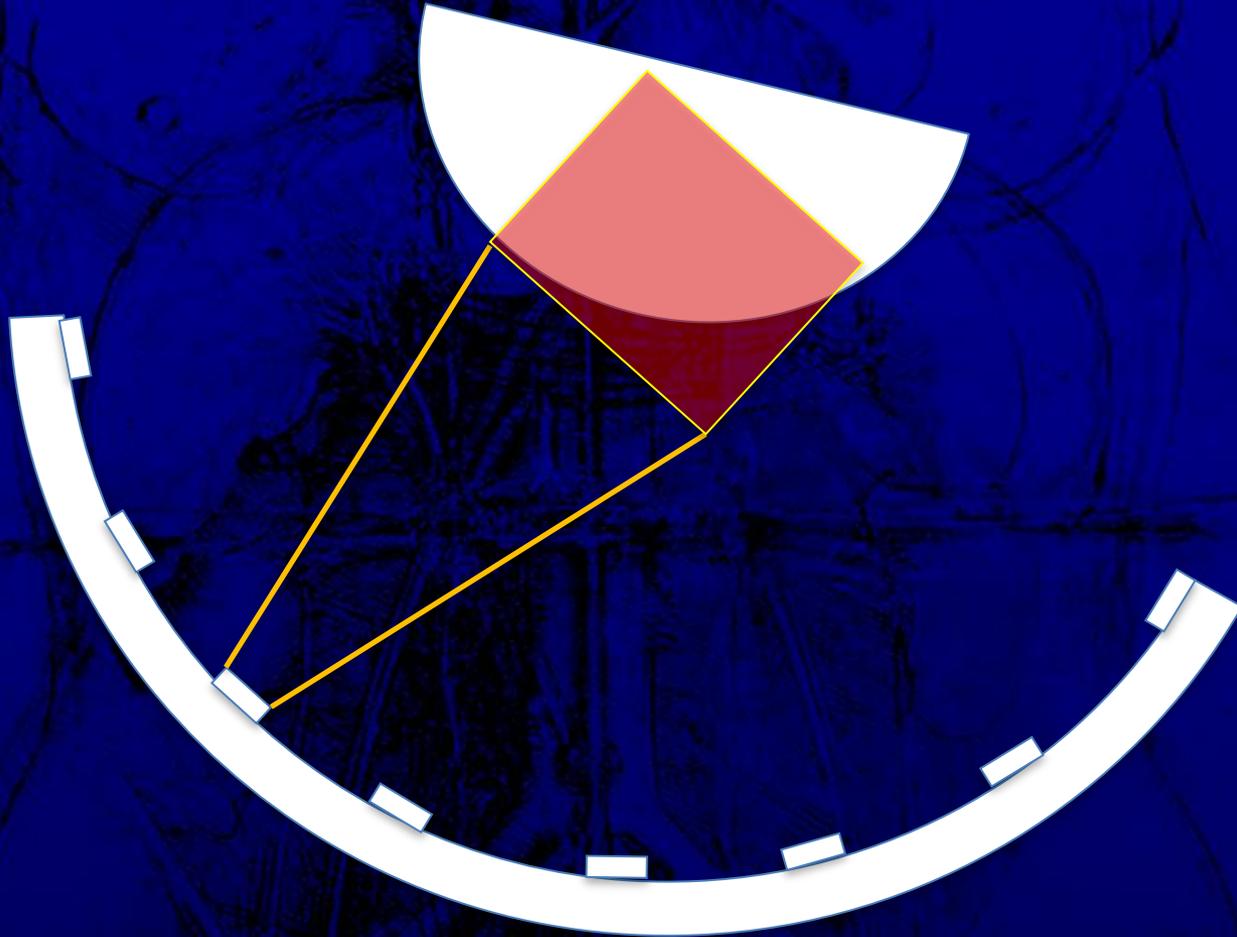
1) can acquire multiple views simultaneously



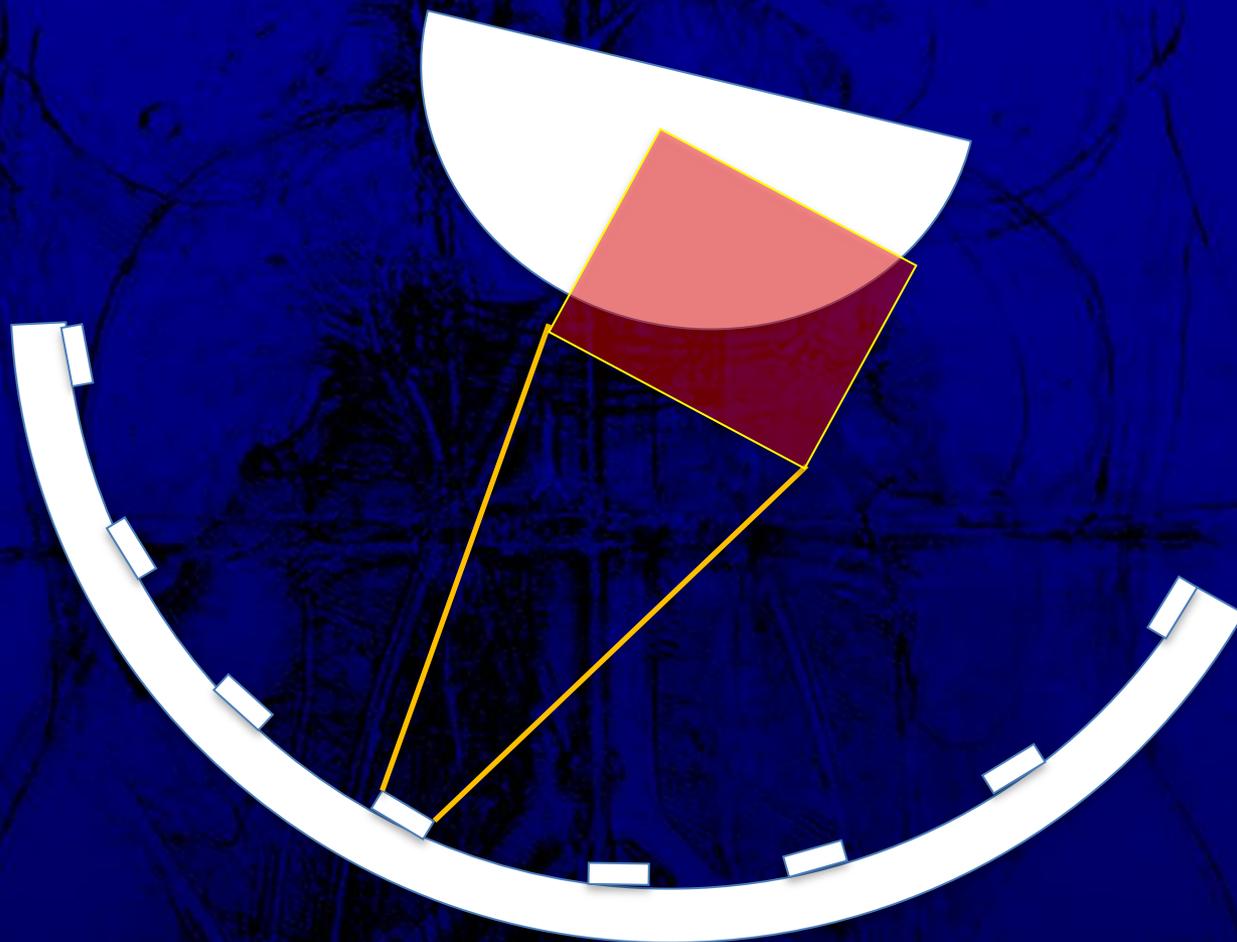
2) can acquire change of viewpoint without physical movement



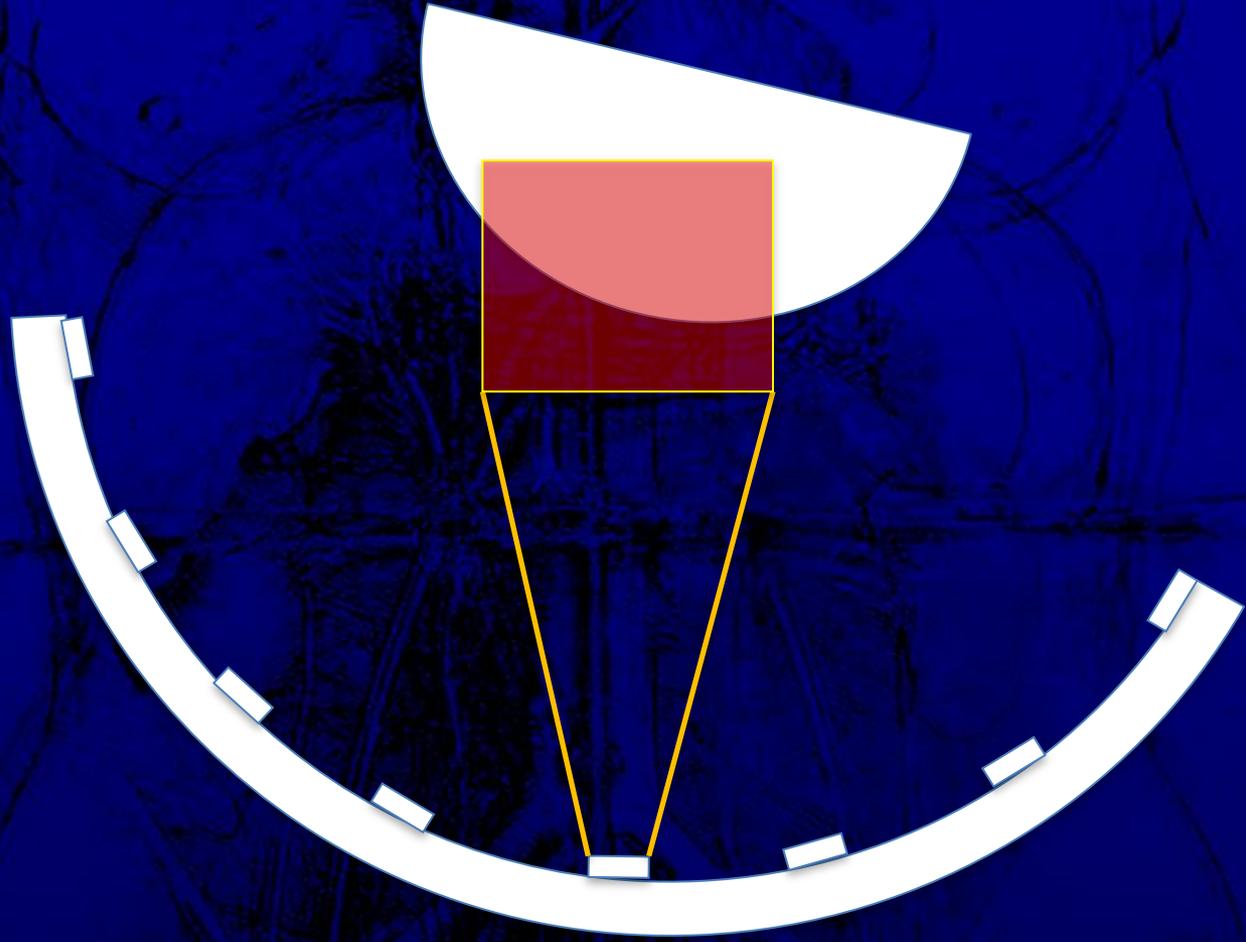
2) can acquire change of viewpoint without physical movement



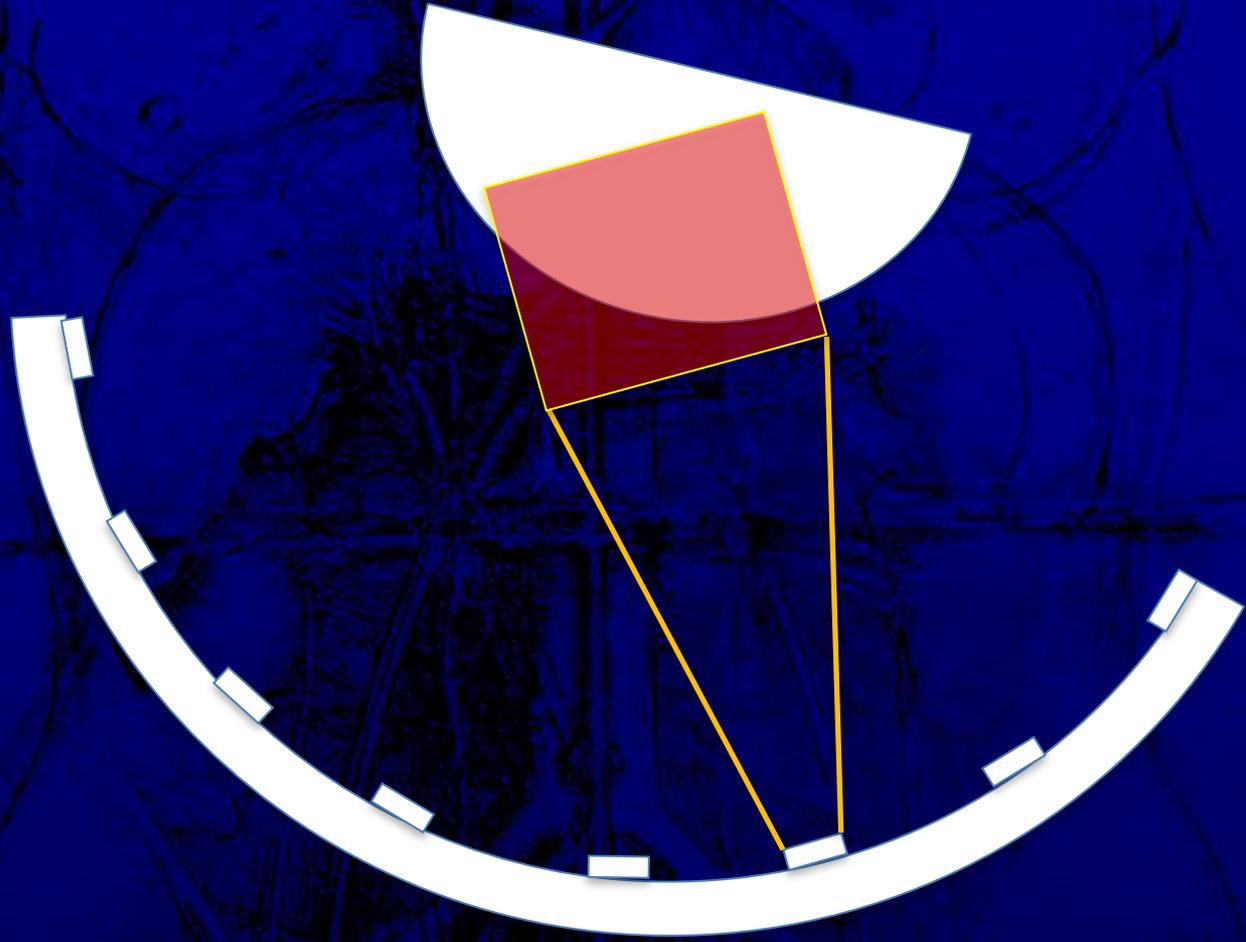
2) can acquire change of viewpoint without physical movement



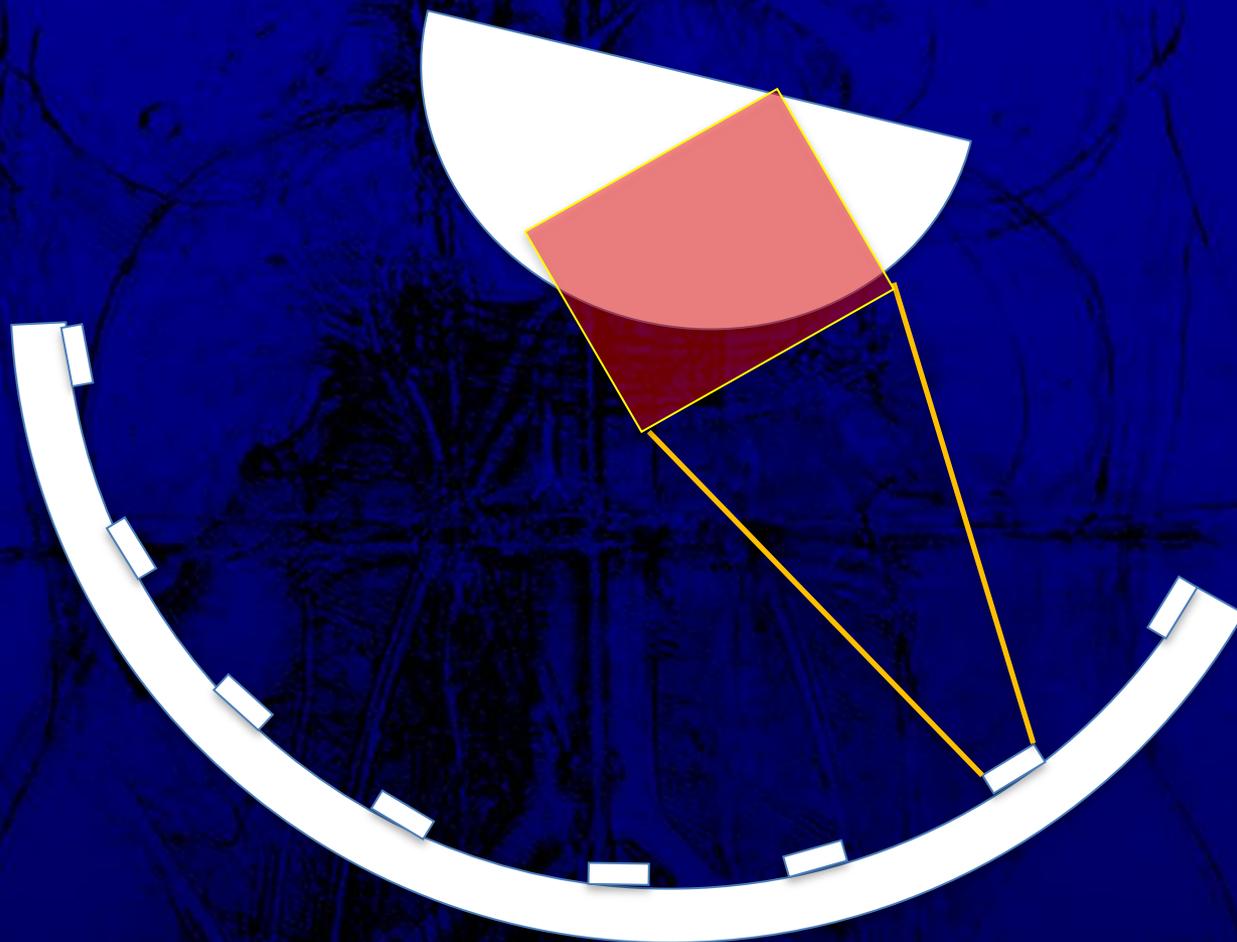
2) can acquire change of viewpoint without physical movement



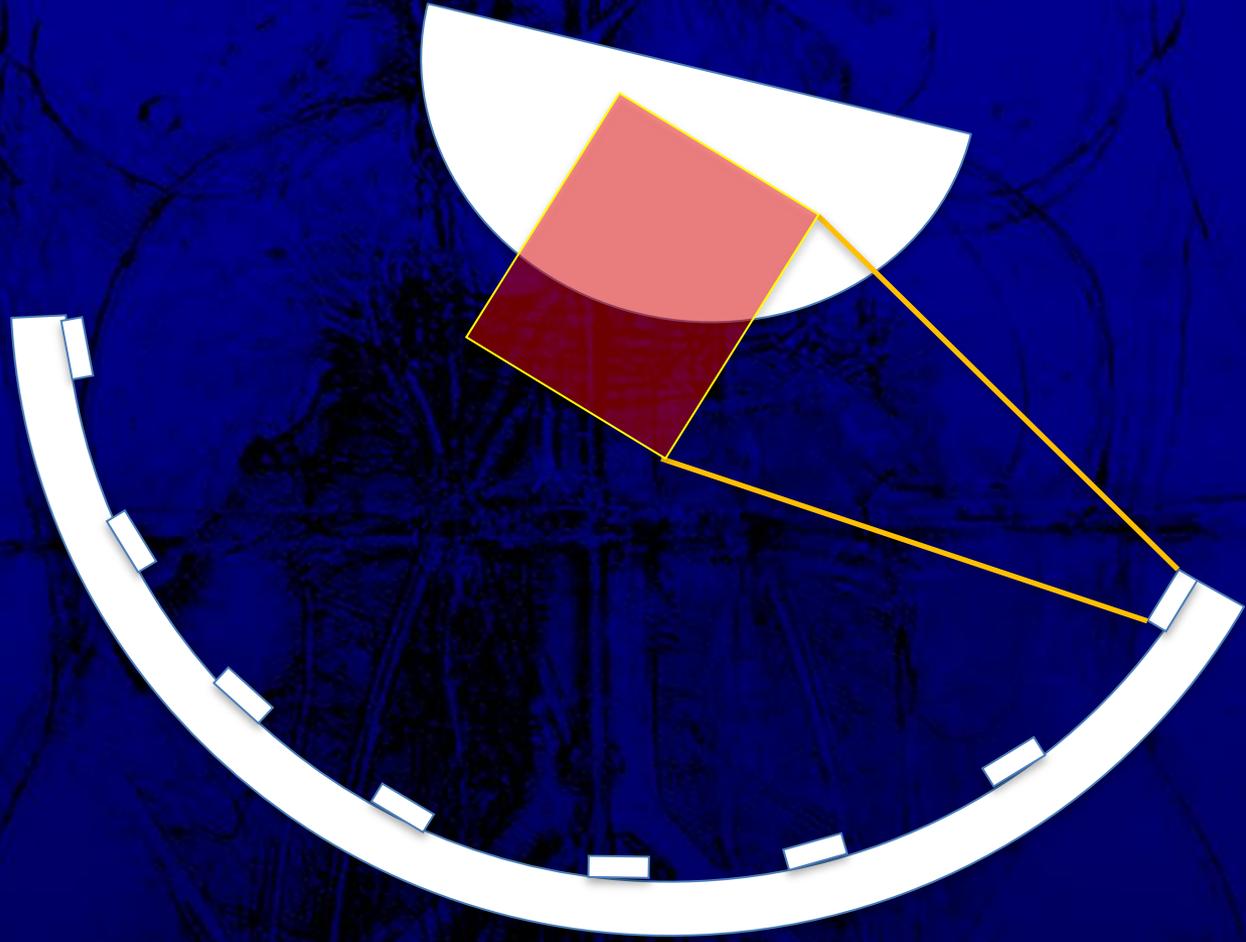
2) can acquire change of viewpoint without physical movement



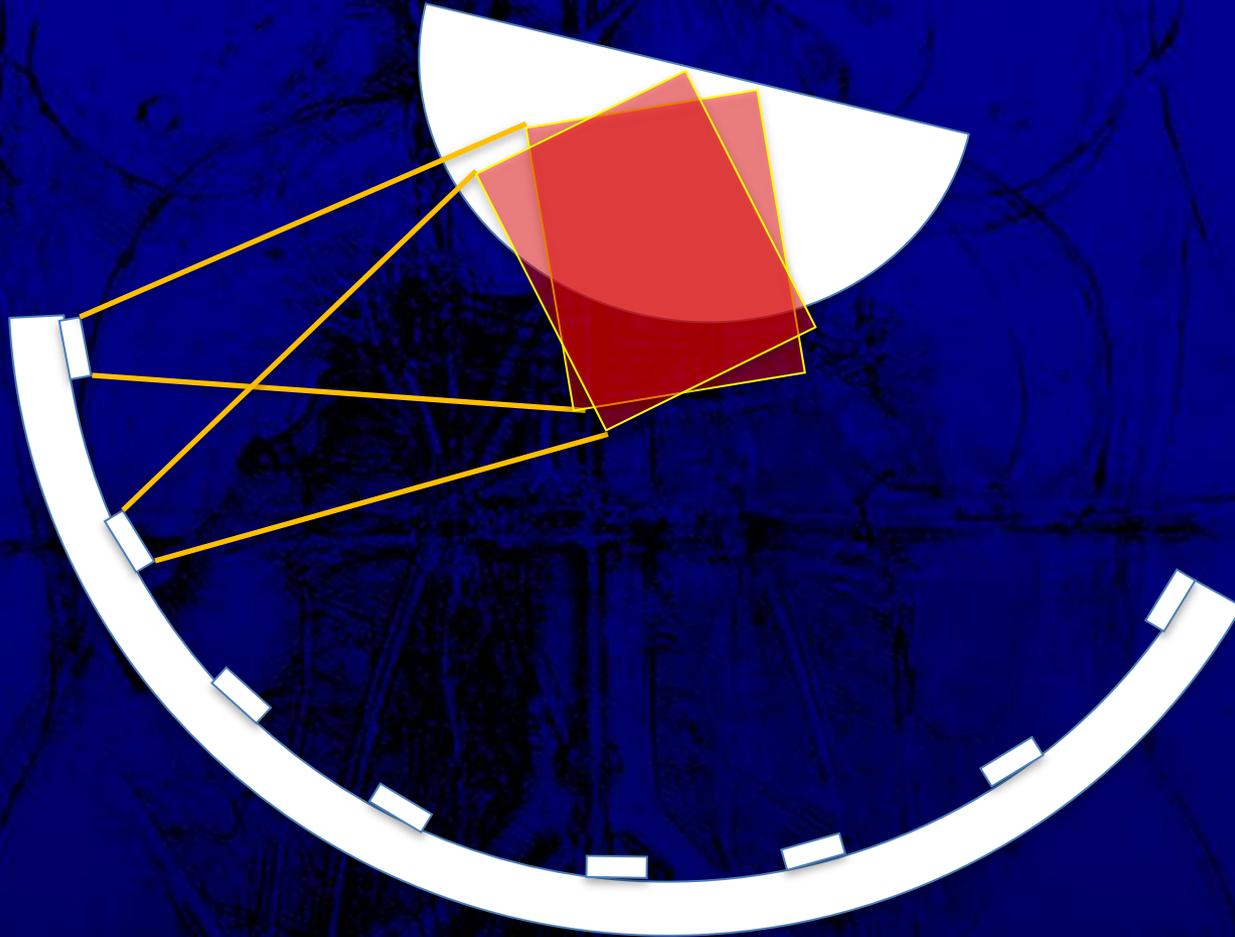
2) can acquire change of viewpoint without physical movement



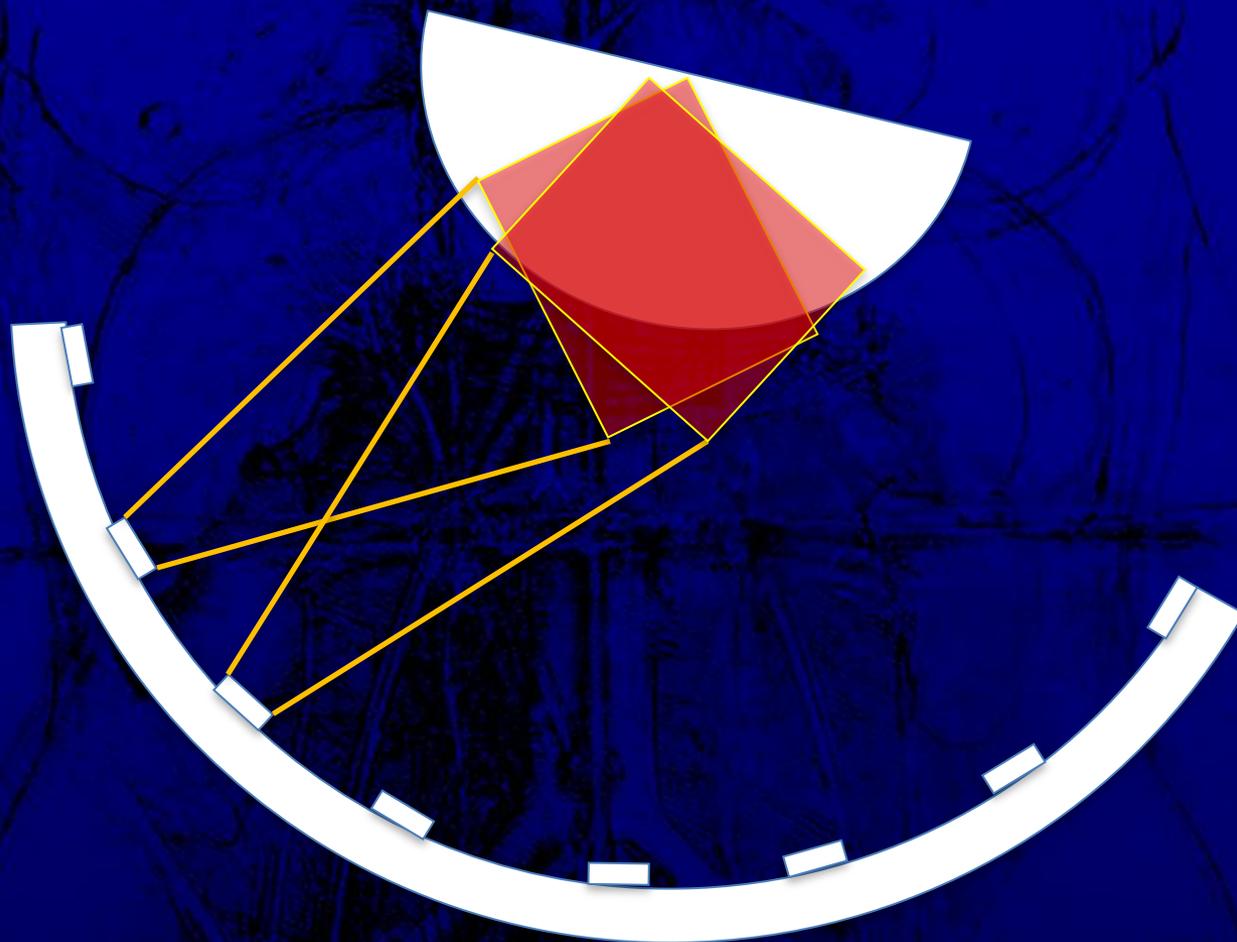
2) can acquire change of viewpoint without physical movement



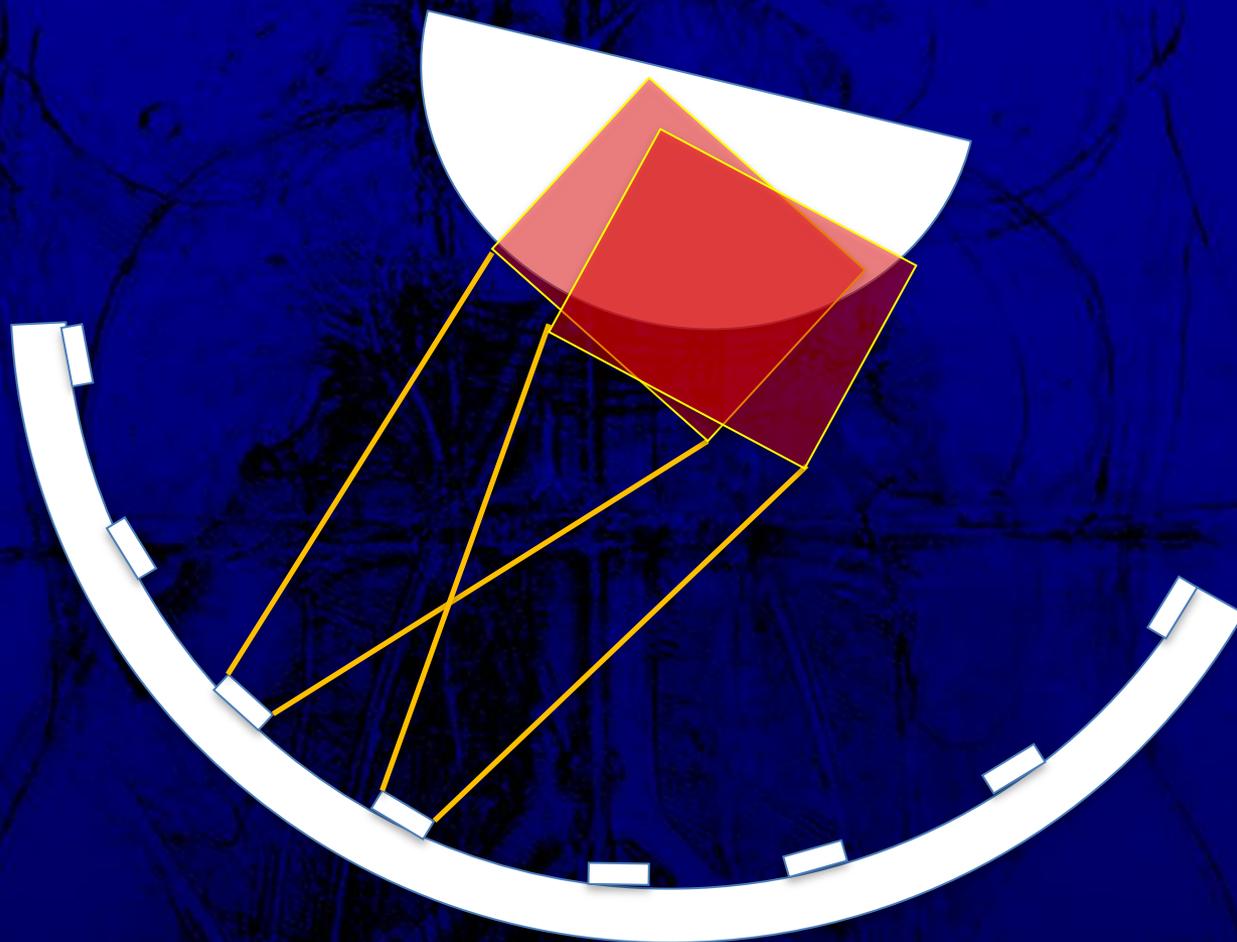
2) can acquire change of viewpoint without physical movement



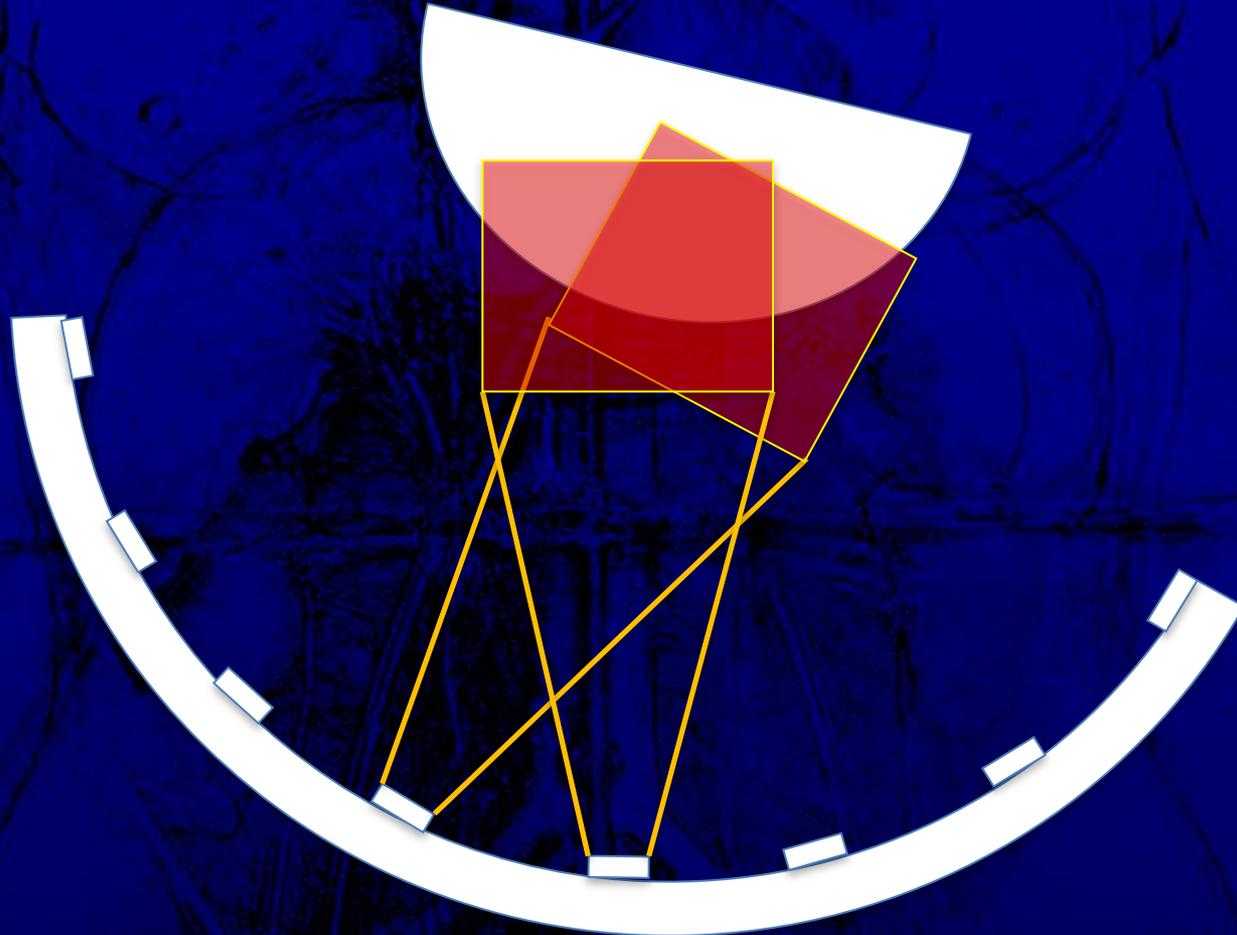
3) can acquire stereo view from any direction



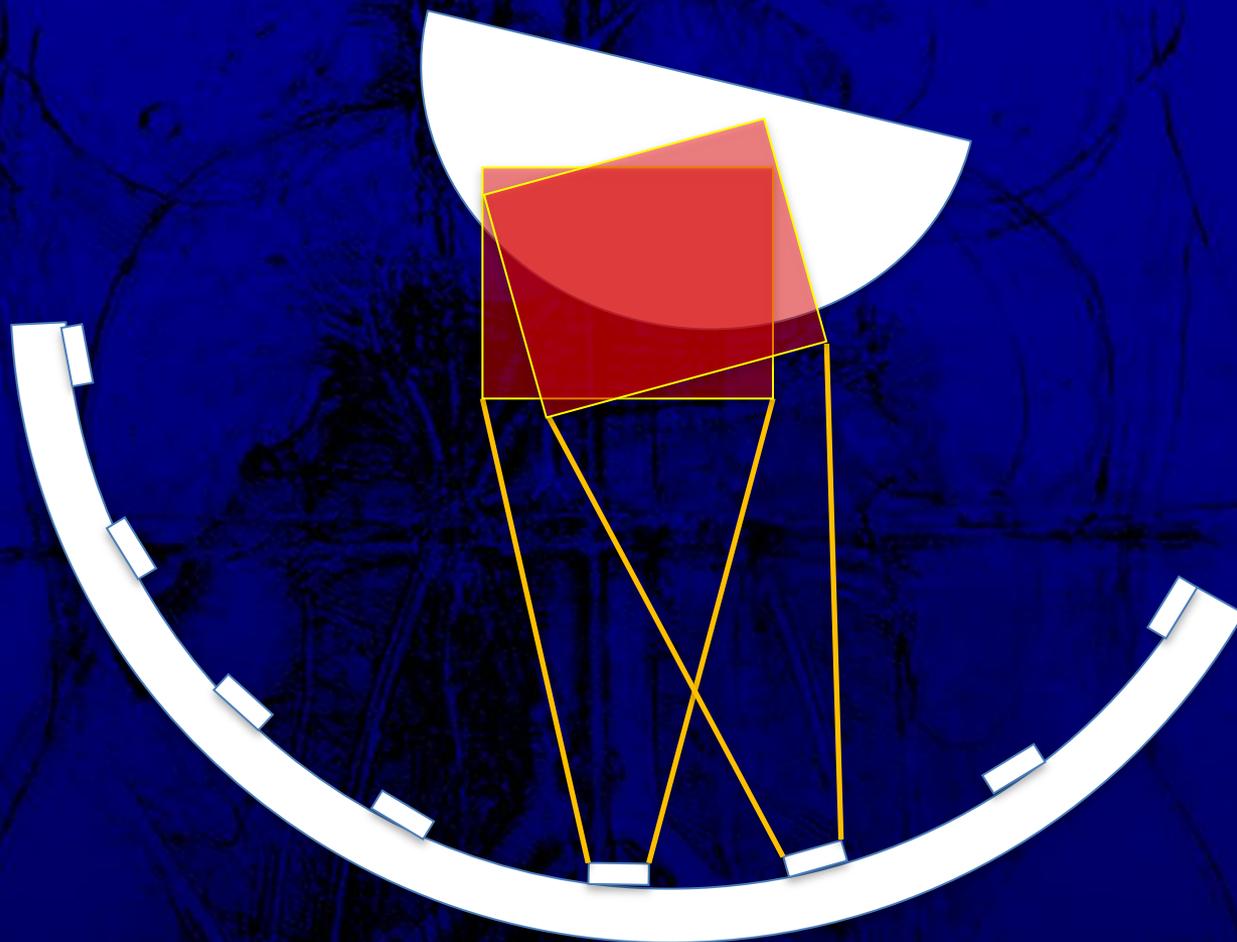
3) can acquire stereo view from any direction



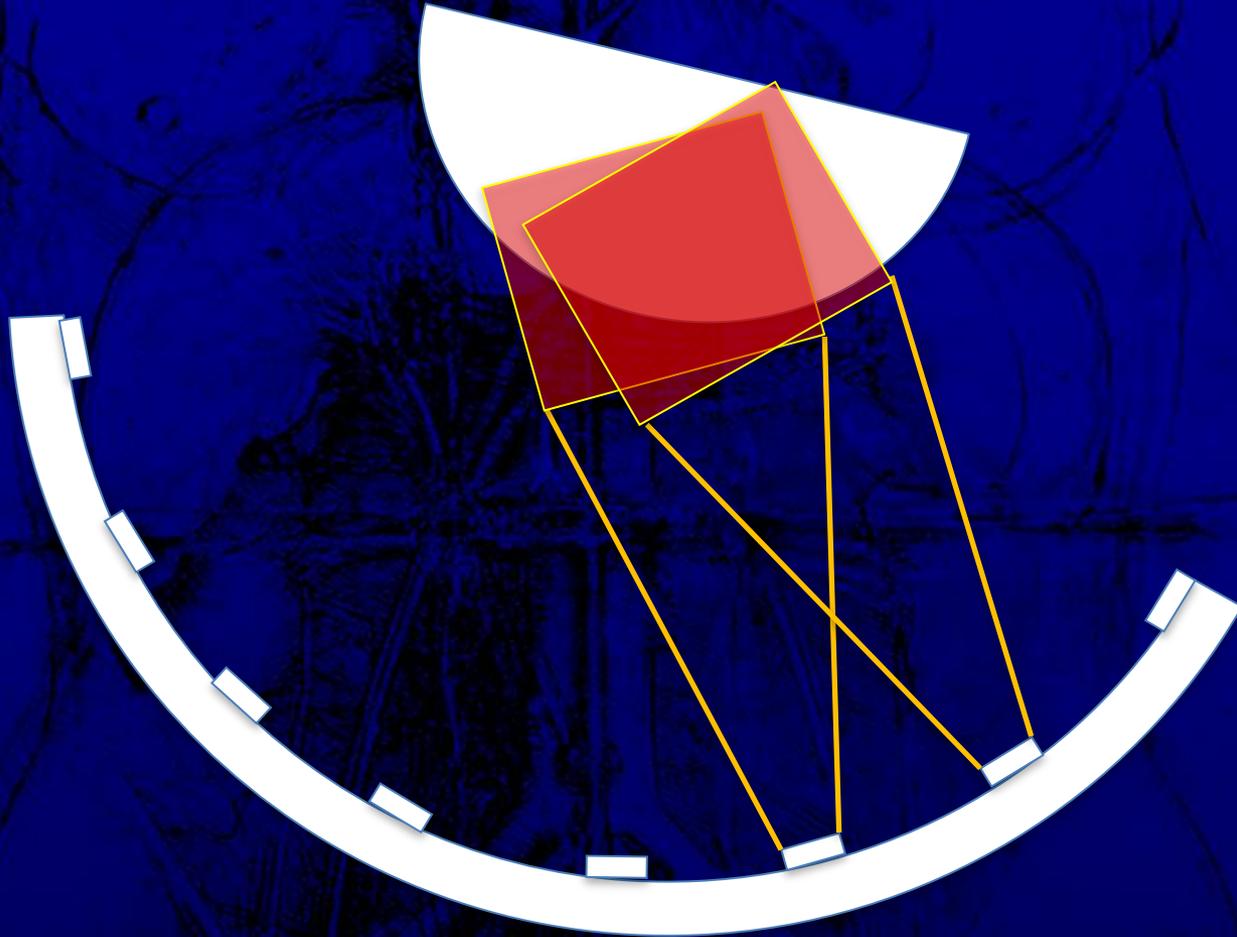
3) can acquire stereo view from any direction



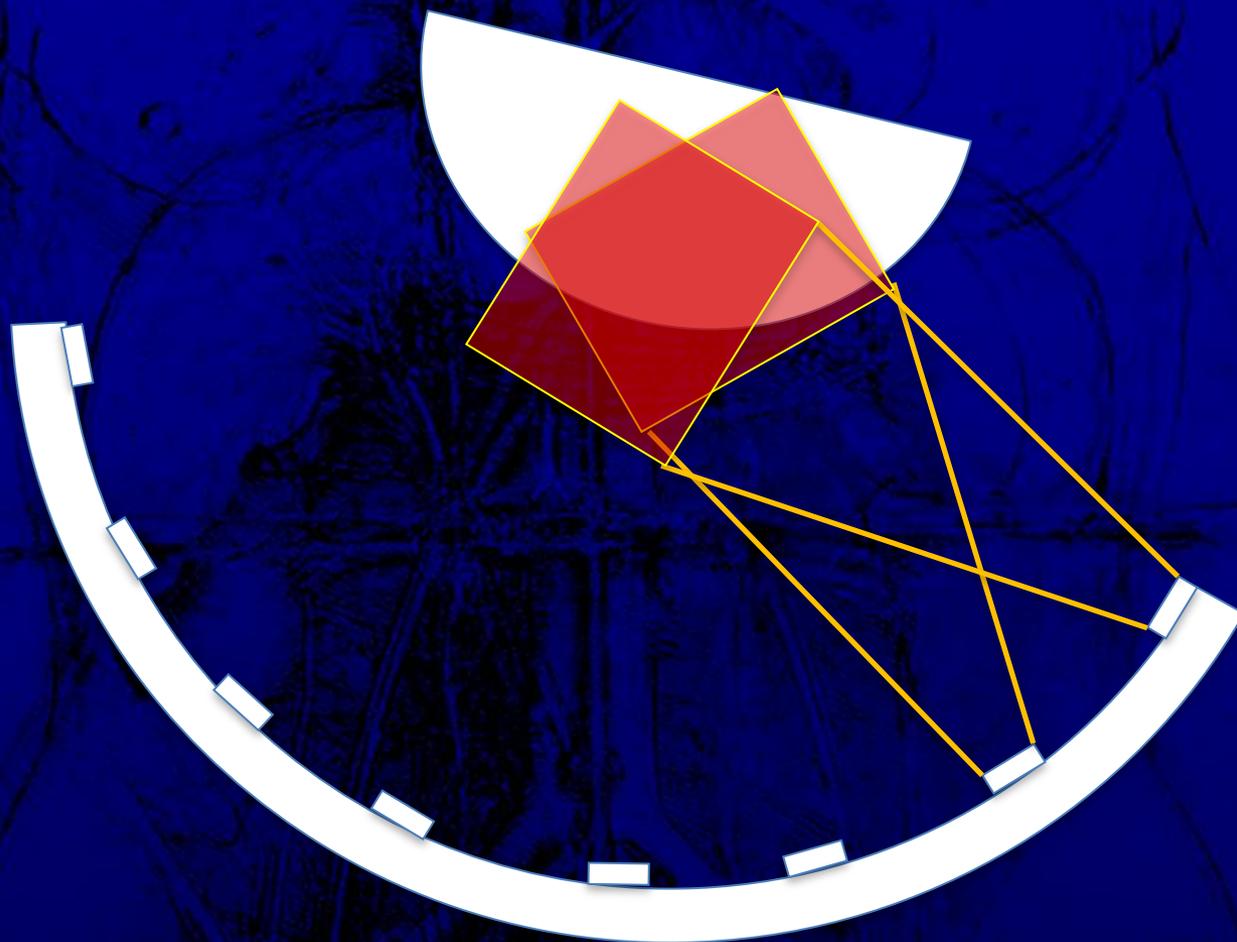
3) can acquire stereo view from any direction



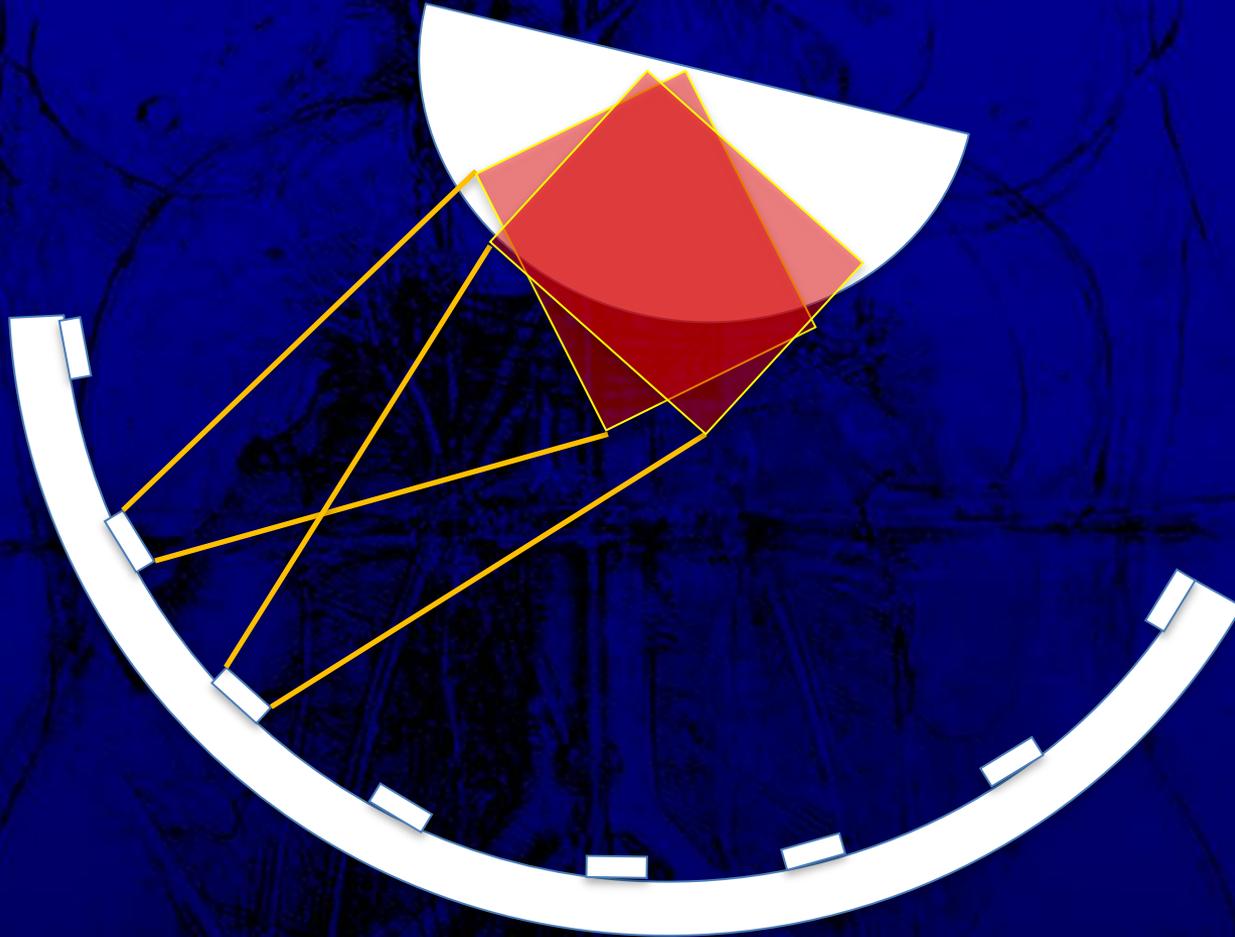
3) can acquire stereo view from any direction



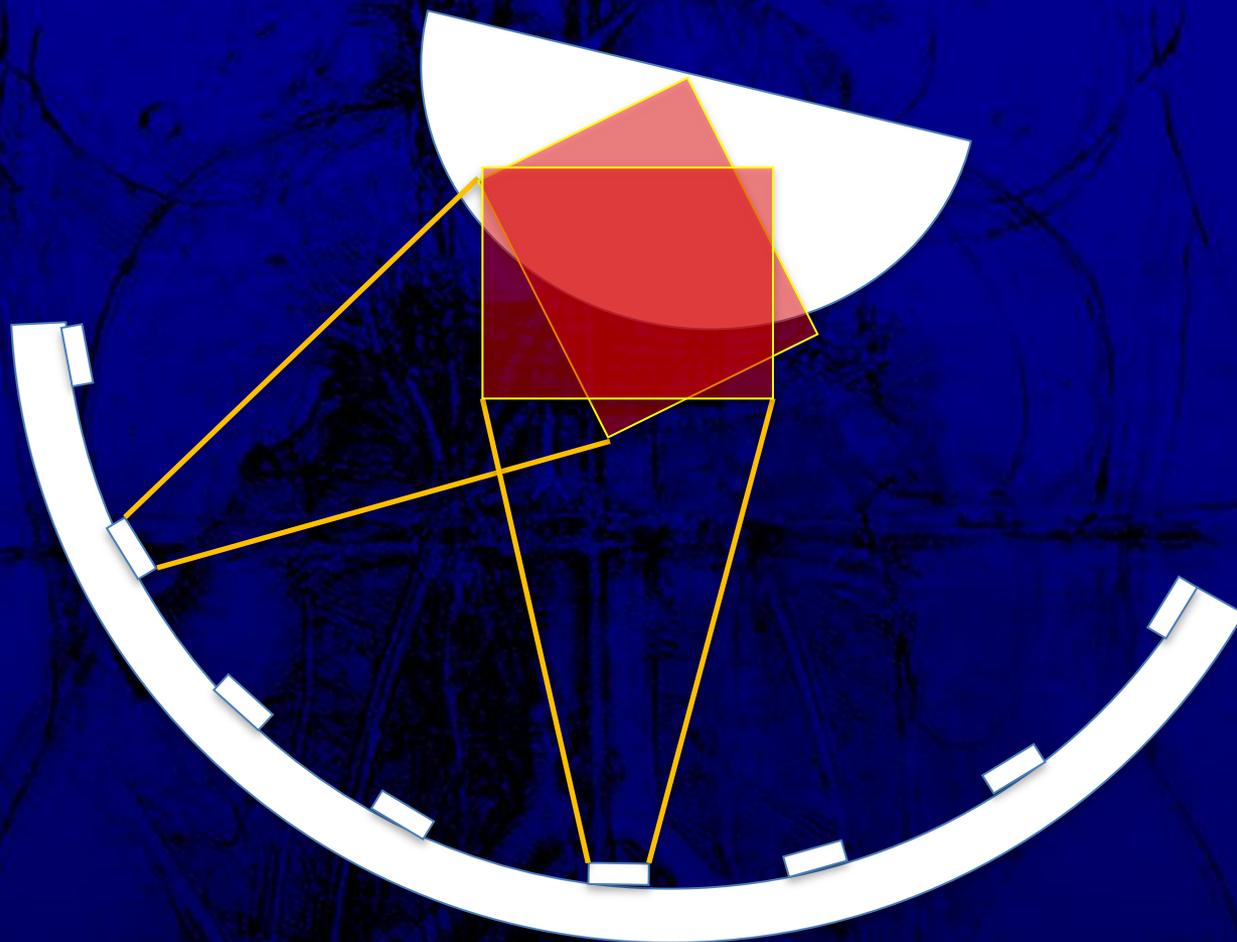
3) can acquire stereo view from any direction



3) can acquire stereo view from any direction



4) can enhance viewpoint in stereo view



4) can enhance viewpoint in stereo view

An anatomical drawing of a human torso, showing the skeletal structure and muscle groups. The drawing is rendered in a dark, sketchy style, with the central spine and ribcage clearly visible. The text is overlaid on this background.

# Basic research of this Project 3

Development of Large multi-view camera  
( Clinical application to Orthopedics)



Our works related to this system

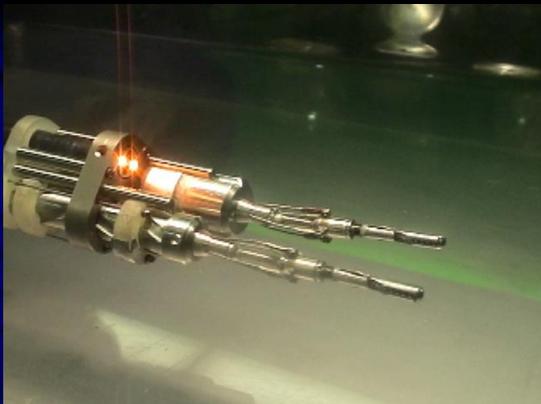


Open surgery simulation with haptic sensation  
Laparoscopic surgery simulation  
Robotic surgery simulation

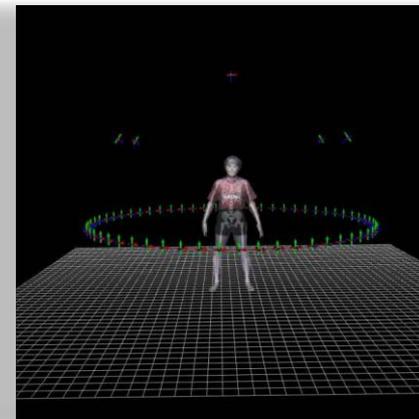


Overlay system for navigation surgery  
High-tech navigation operating room  
Image-guided surgery using AR

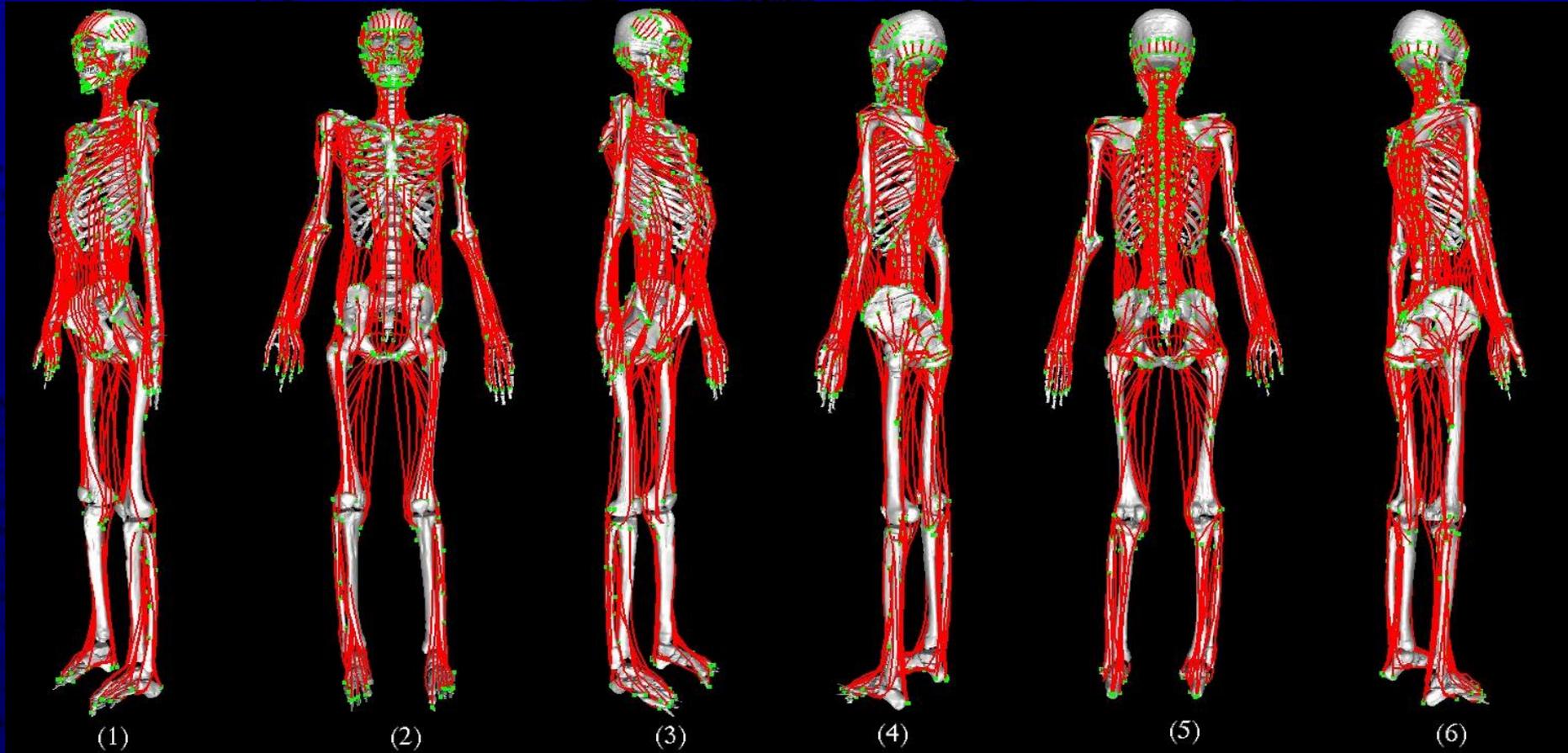
# 4D Analysis of Human Locomotion



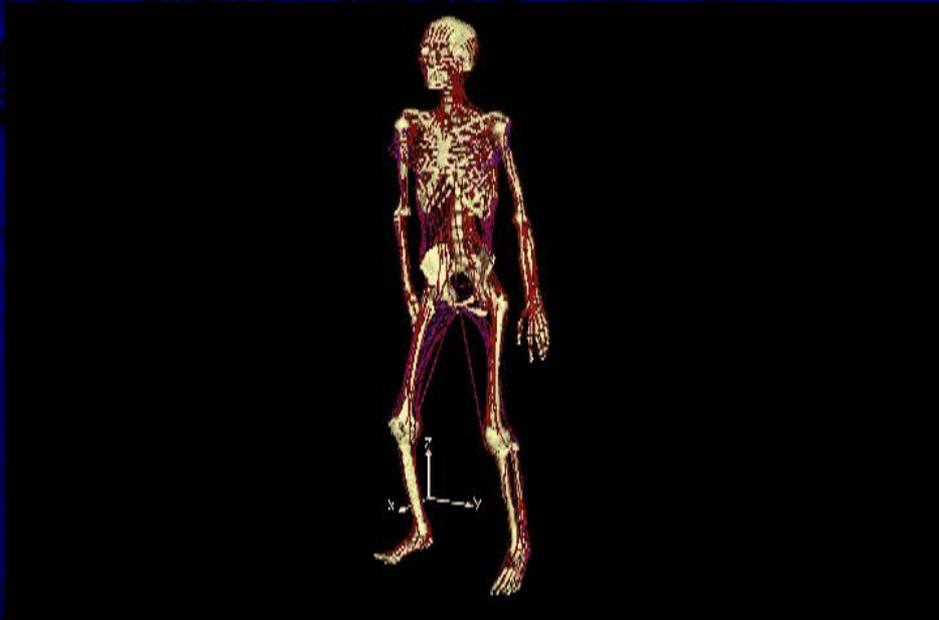
Endoscopic surgical robot  
Robot arm with haptic sensation  
Surgeon's console enhanced by VR

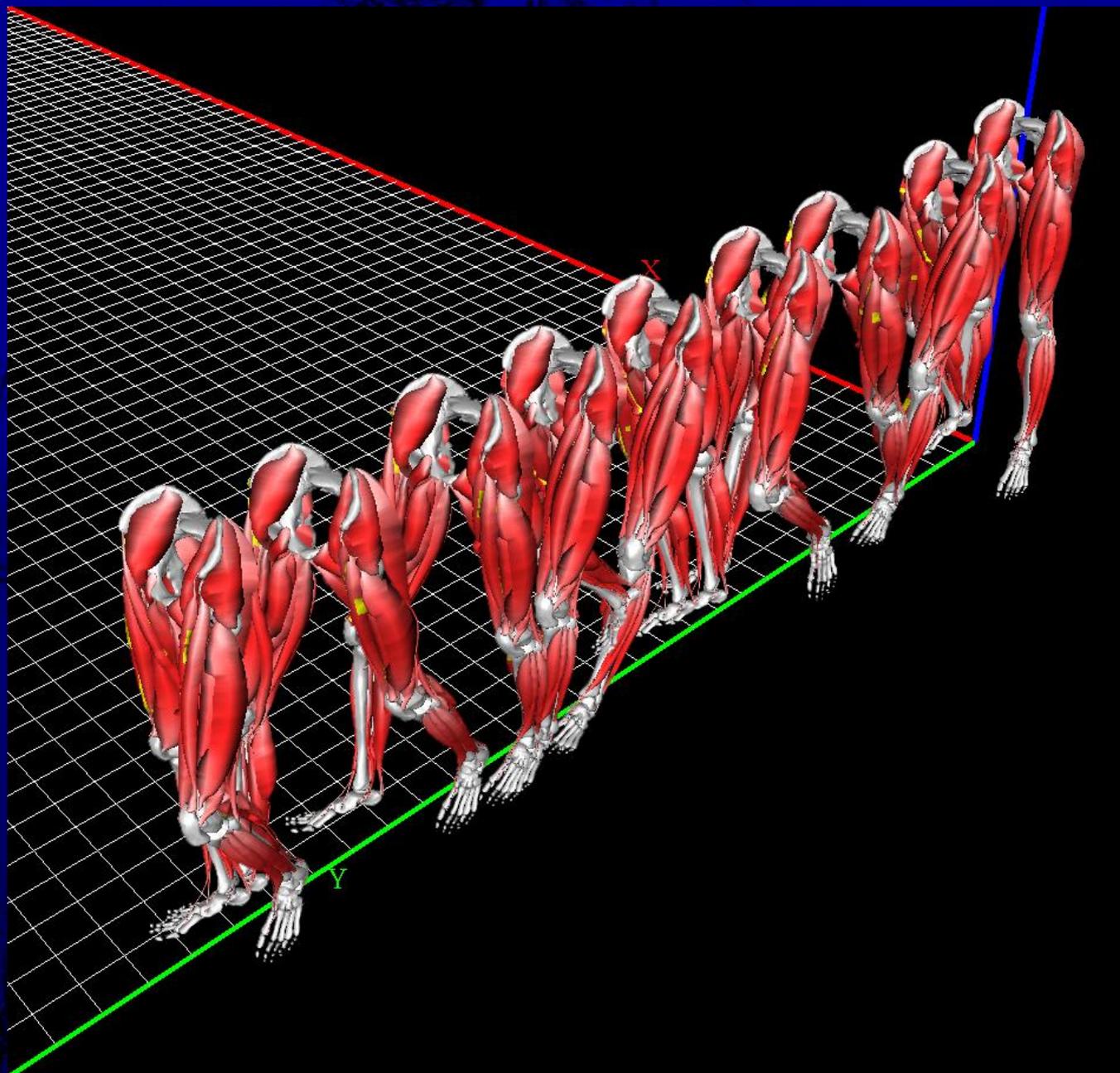


Visualization of whole body skeletal system  
Time-spatial observation of human locomotion  
Analysis of artificial joints

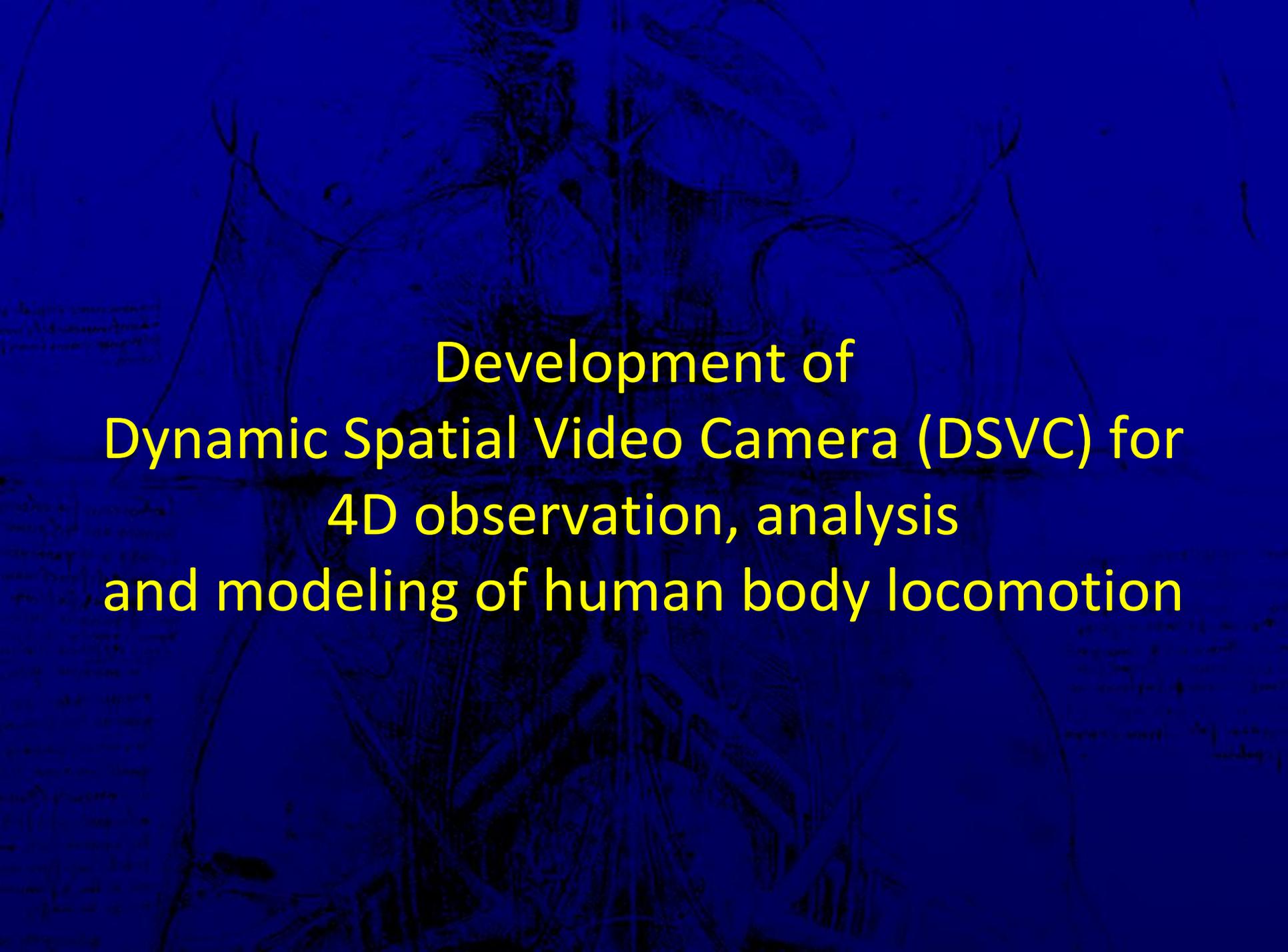


Skeletal and Muscular 3D Model of Whole Body

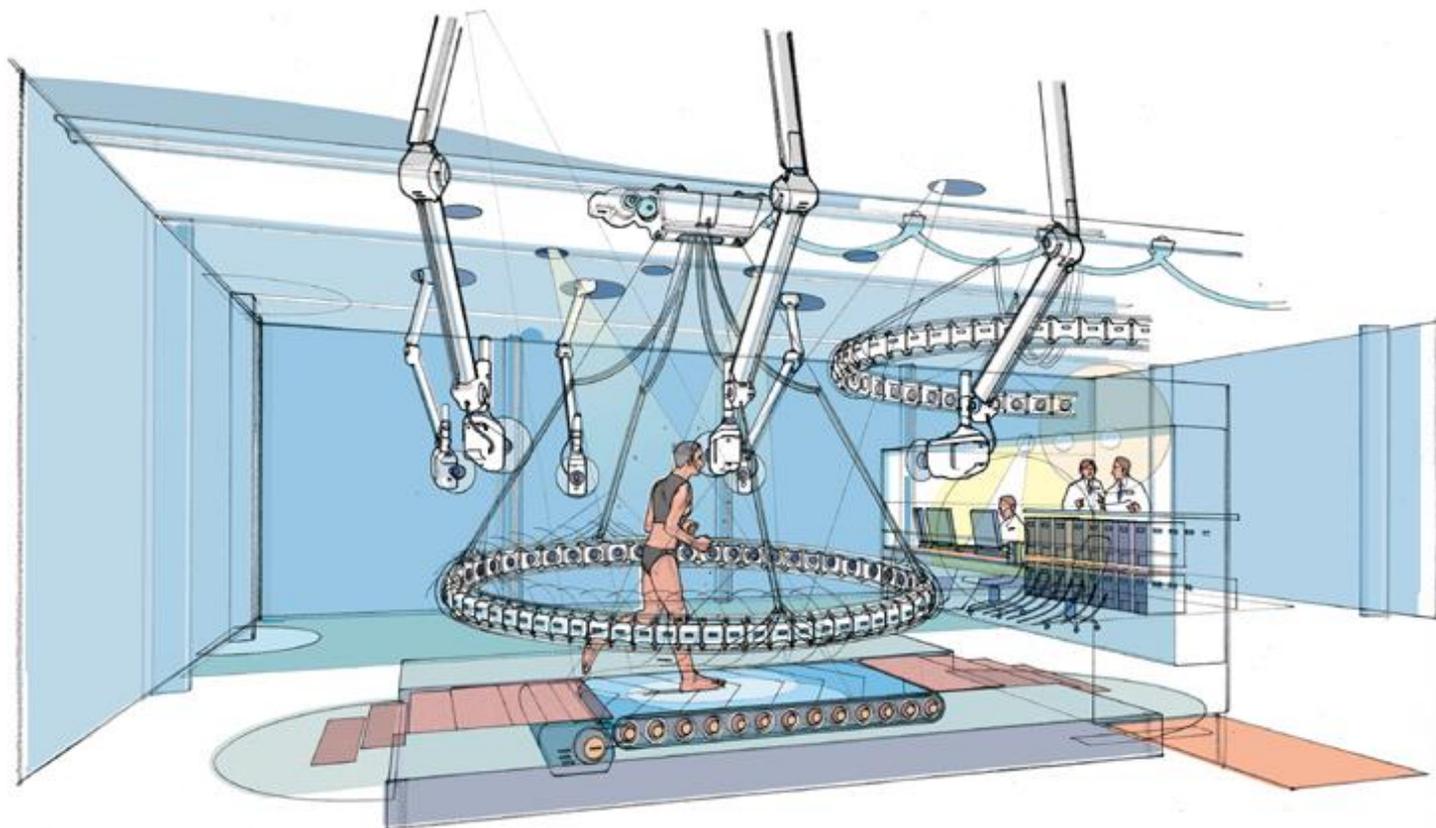






An anatomical drawing of a human torso, showing the skeletal structure and muscles. The drawing is rendered in a dark, sketchy style, with the text overlaid in a bright yellow color. The text is centered and reads: "Development of Dynamic Spatial Video Camera (DSVC) for 4D observation, analysis and modeling of human body locomotion".

**Development of  
Dynamic Spatial Video Camera (DSVC) for  
4D observation, analysis  
and modeling of human body locomotion**



平成13年度文部科学省私大整備事業ハイテクリサーチセンター 四次元動作計測室  
東京慈恵会医科大学 総合医科学研究センター 高次元医用画像工学研究所内

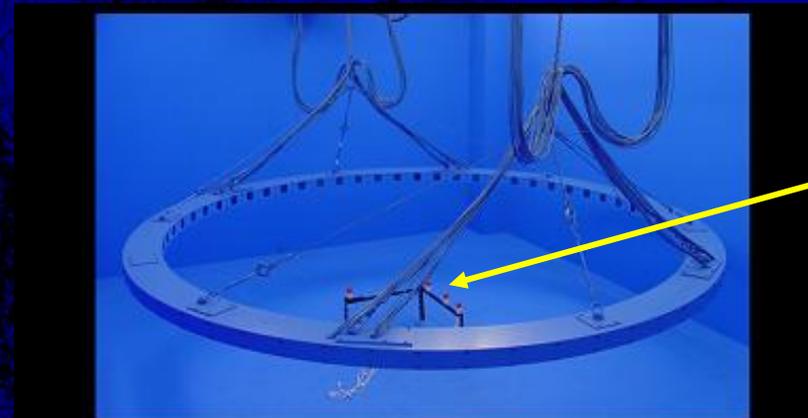


The appearance of the constructed DSVC system

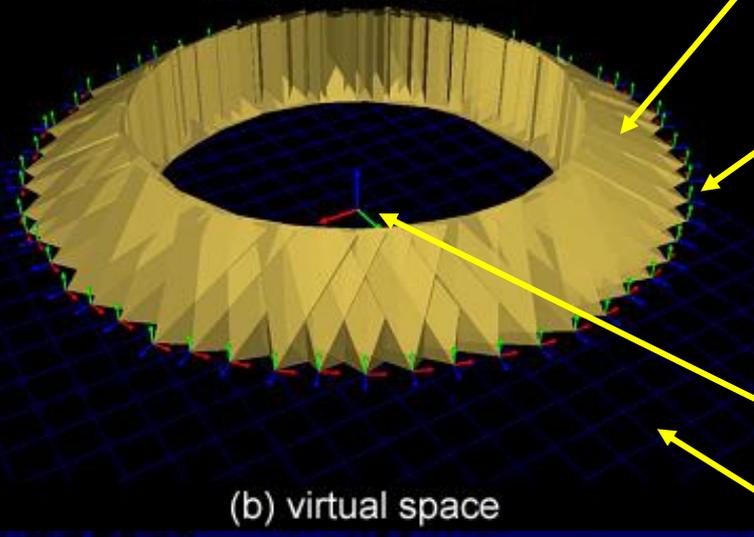
# Camera Calibration

Before filming, the location and direction of each camera was calibrated for the precise reconstruction of a 4D model of the human body movement.

Each cameras' position and angle was reproduced in virtual space by the camera calibration based on the theory of the self-calibration method.



(a) physical space



(b) virtual space

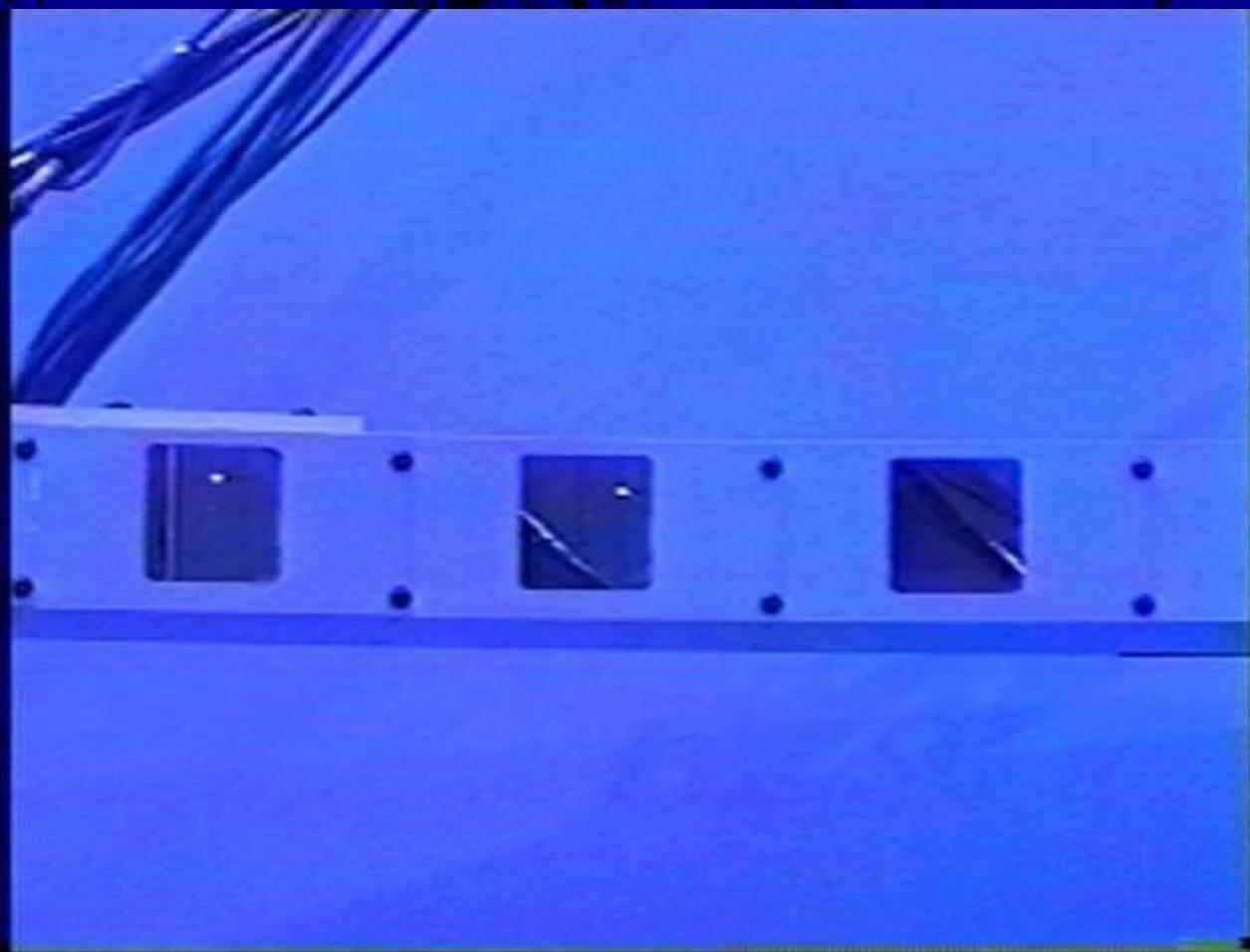
Instrument for the calibration

The focal length of the camera  
(The height of a triangular pyramid)

The position and angle of the camera  
(The position and angle of a triangular pyramid)

The origin of the coordinate axis

Floor



# The free observation in viewpoints



An example of the free observation in view points during the subject is freezing.

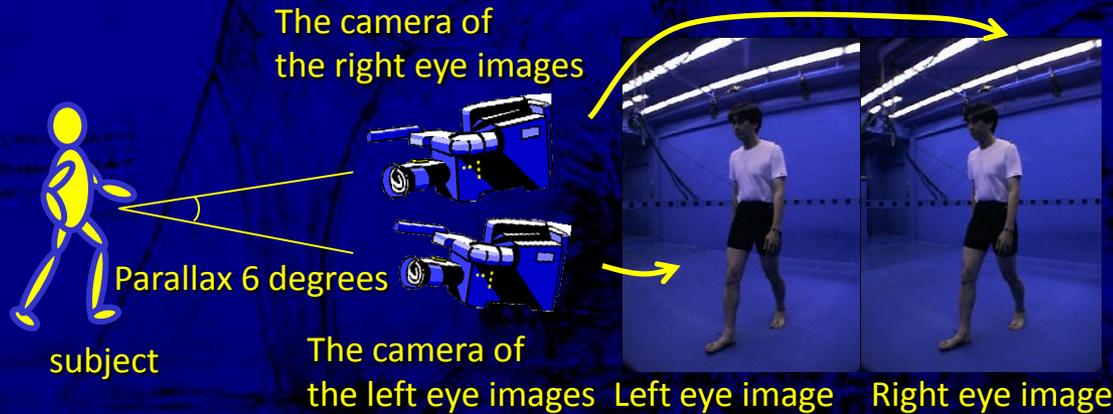


Time sequential image when the user try to observe the rhythmic sportive gymnastics locomotion by rotating the viewpoint clockwise.



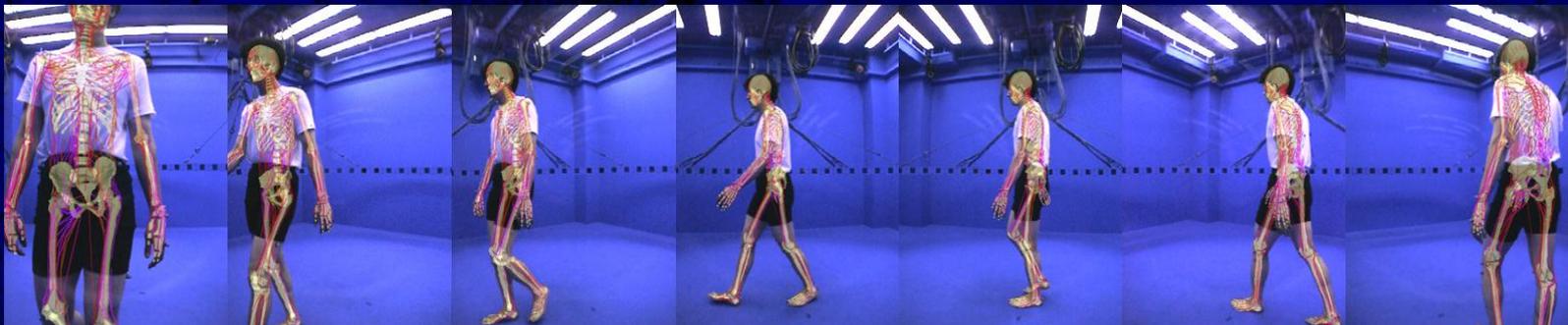


# Stereo view and Visualization of the inner structures



Enabling the stereo observation by indicating the neighboring camera image at each eyes.

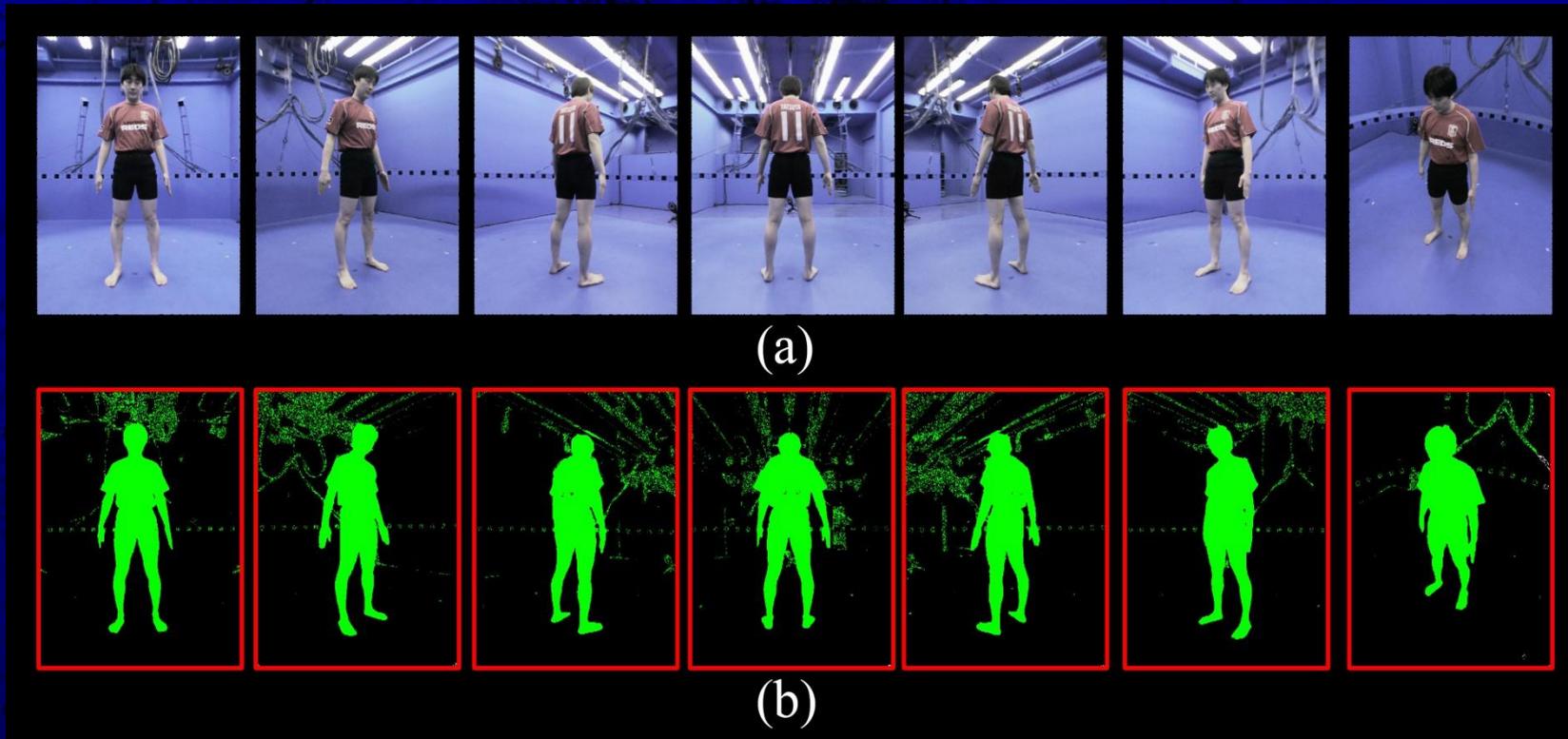
The inner structure of the subject was previously reconstructed from MRI data set and this image was super imposed to the live video image in all directions. The user is able to observe the condition of joints of bones or muscle in an interactive way.



Superimposed image of the subject's skeletal and muscular system conditions while the subject is walking.

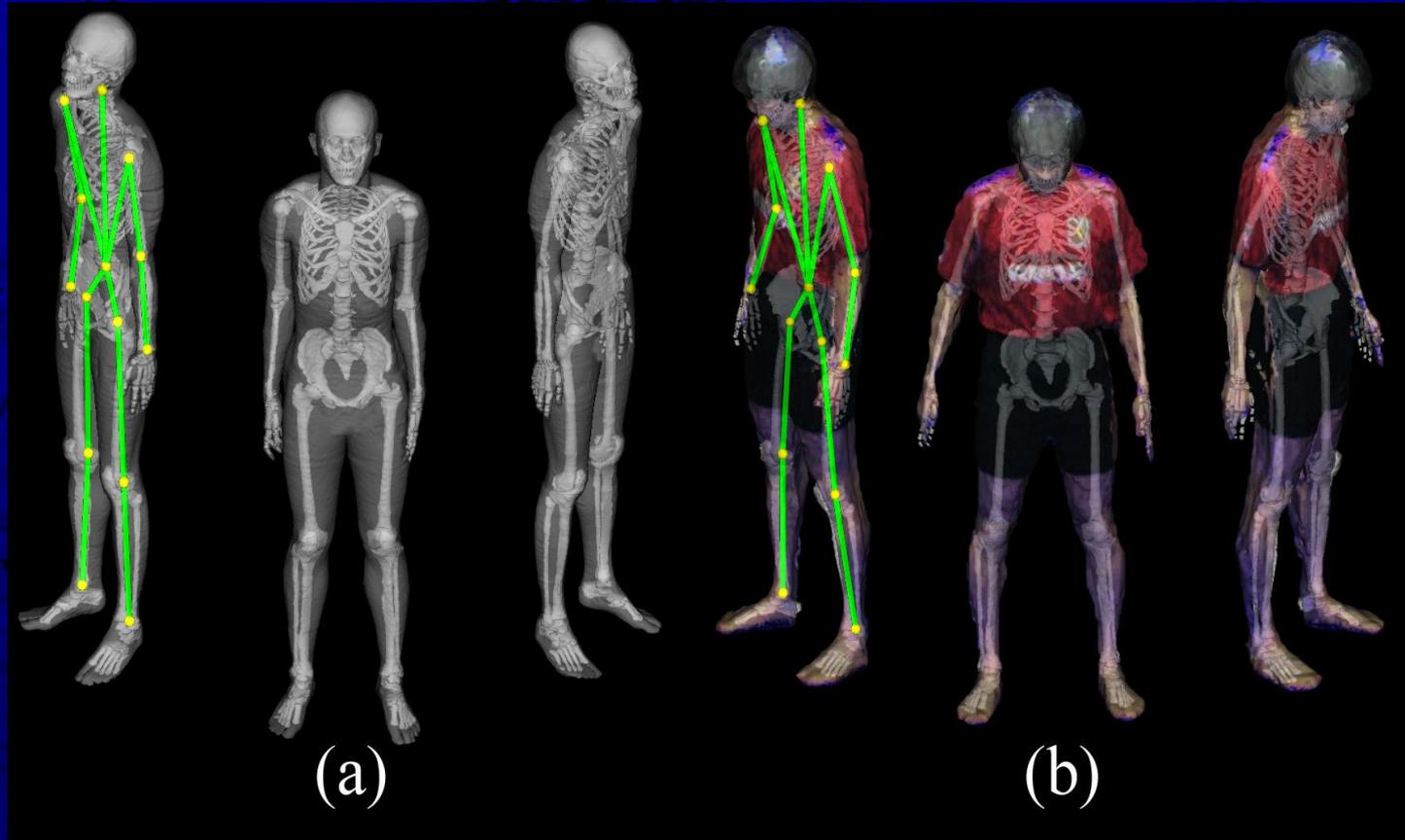
# Extraction of subject's shapes from captured images

Subject's shapes in images are extracted from captured images by difference of pre-captured background images.



The Extraction of Subject's shapes from captured images  
(a: Captured images from DSVC, b: Extracted subject's shapes)

# Resizing of the skeletal model with standard proportion

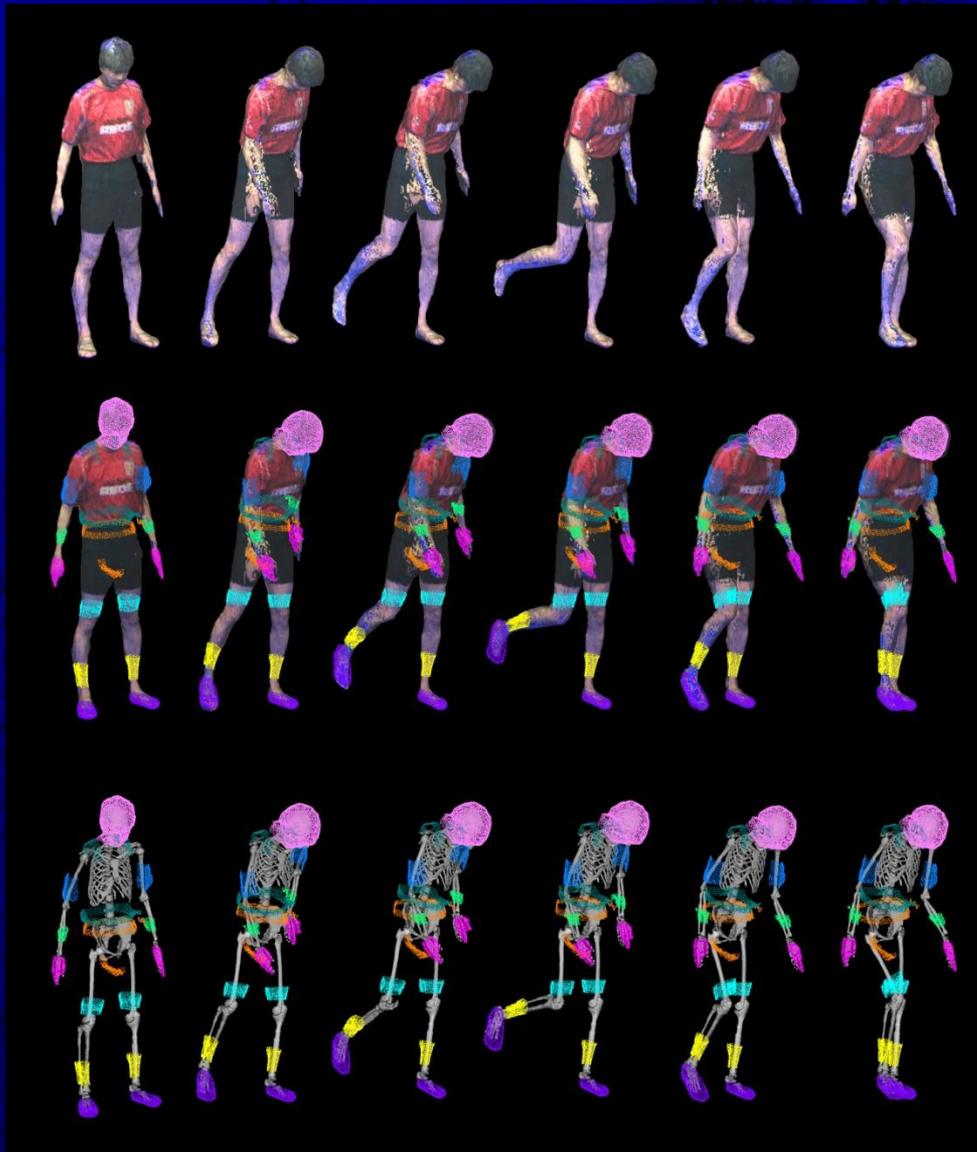


## Resizing of the skeletal model

(a: skeletal model with standard proportion, b: constructed subject's skeletal model)

The subject's skeletal model was constructed by resizing the skeletal structure of the standard 4D human model based on distance differences between joints.

# Tracking body surface movements in motion



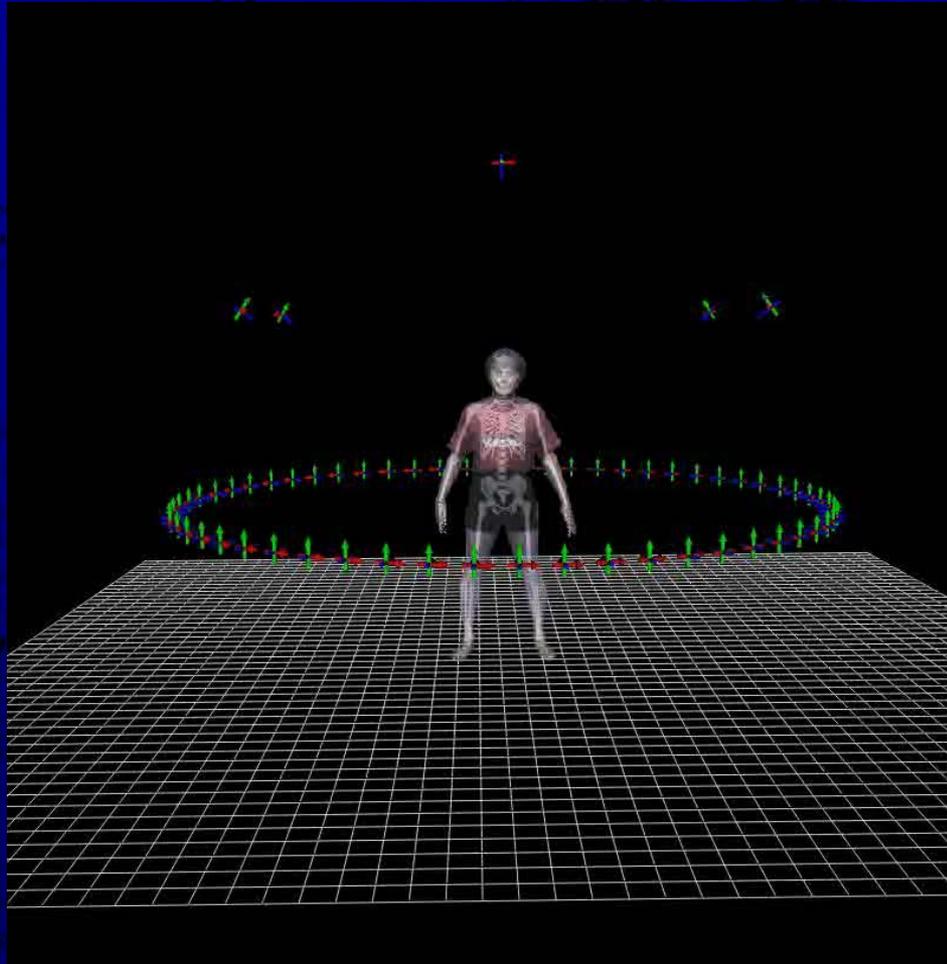
Time-series constructed from subject's body surface models during foot swing motion

Tracking of body surface movements based on geometrical changes of body surface shapes

Estimated dynamic skeletal structure in motion by tracking body surface movements

An estimation of 4D skeletal structure in foot swing motion

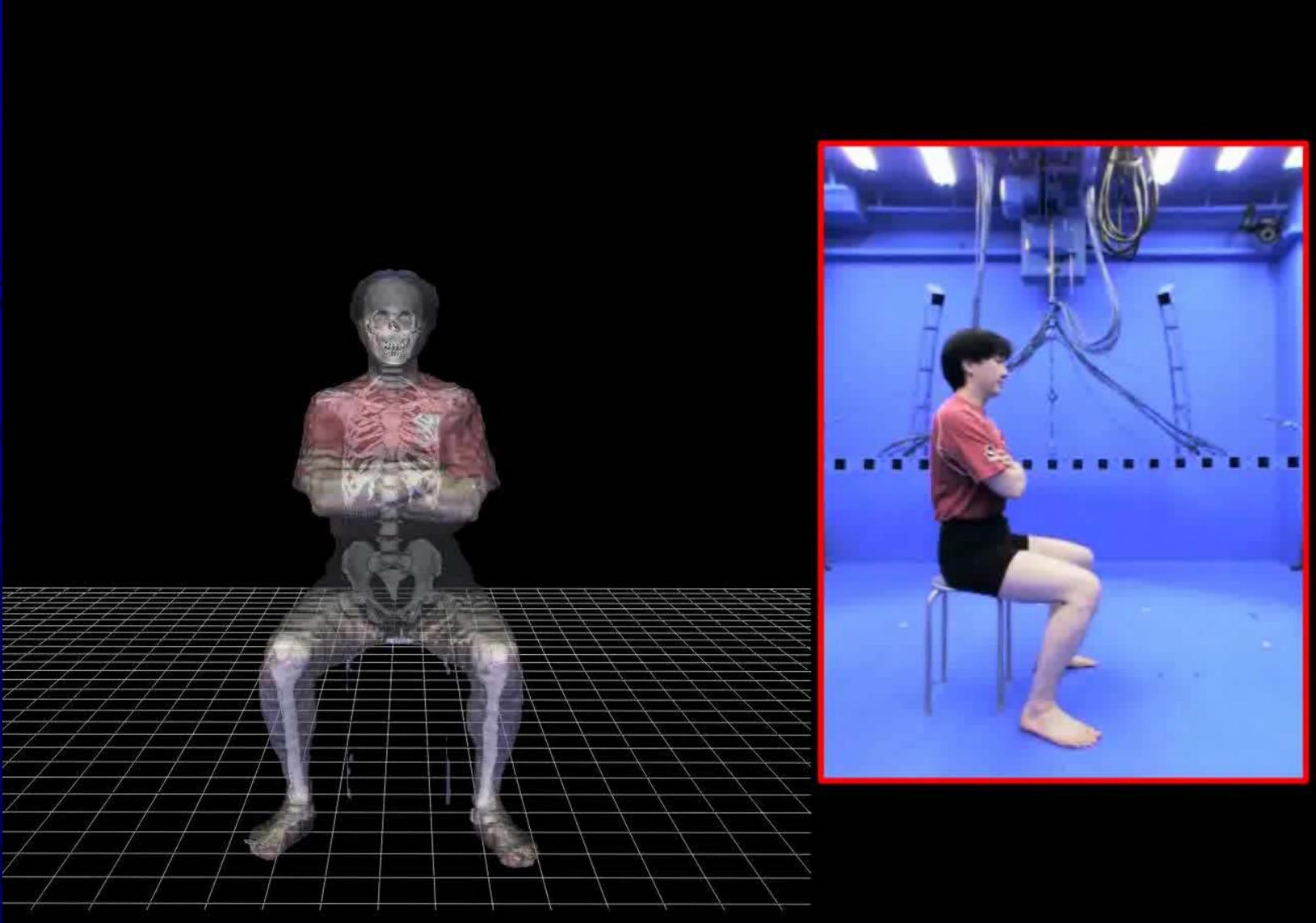
# An estimation of 4D skeletal structure in motion

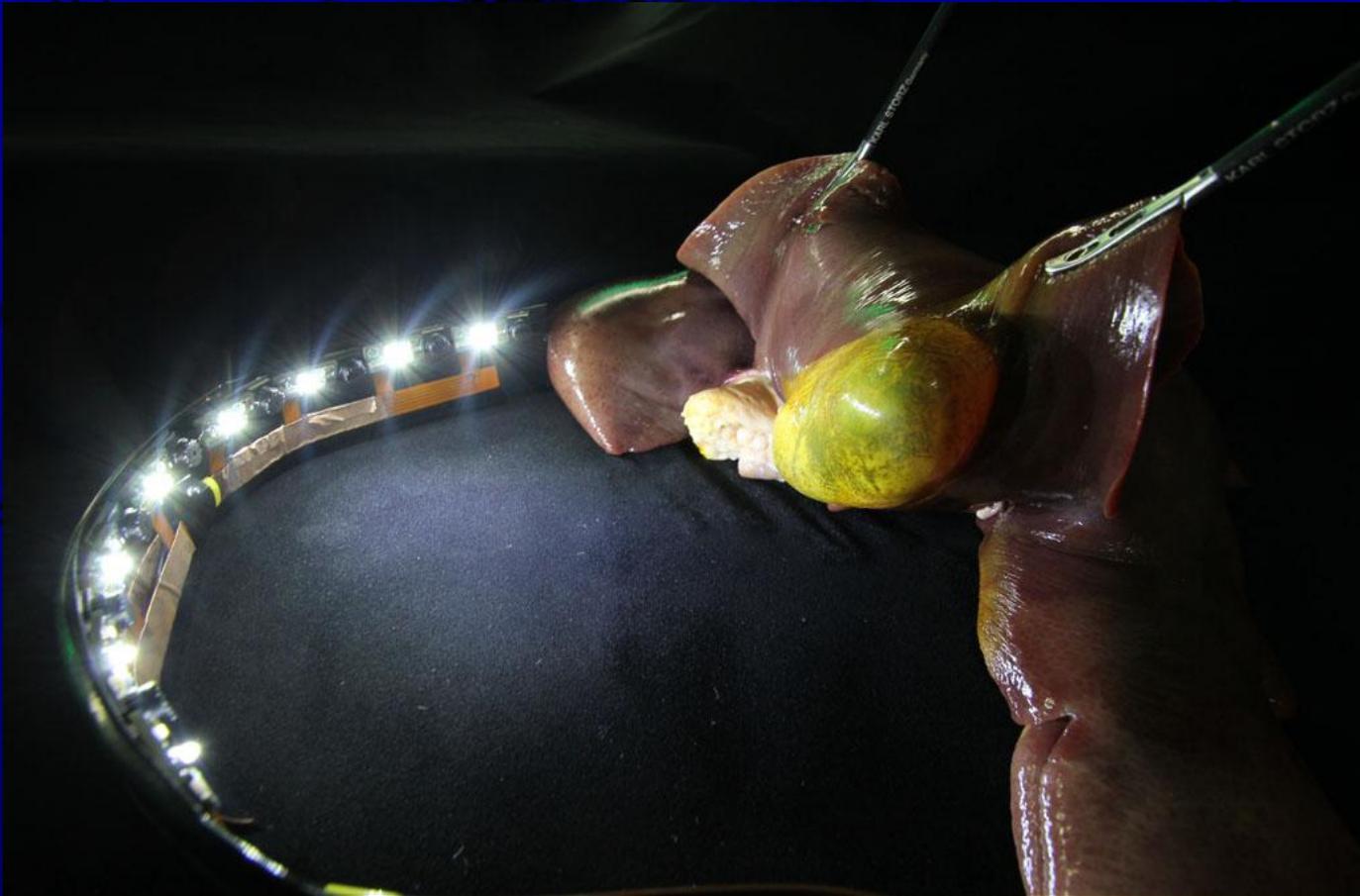


The dynamic skeletal state of the swinging foot was visualized by applying tracking data and constructed subject's skeletal model data.

Observations of the dynamic skeletal state could be made from any viewpoint and at any time with the developed software.

Observing the results of estimated dynamic skeletal state in motion superposed on a 4D body surface model

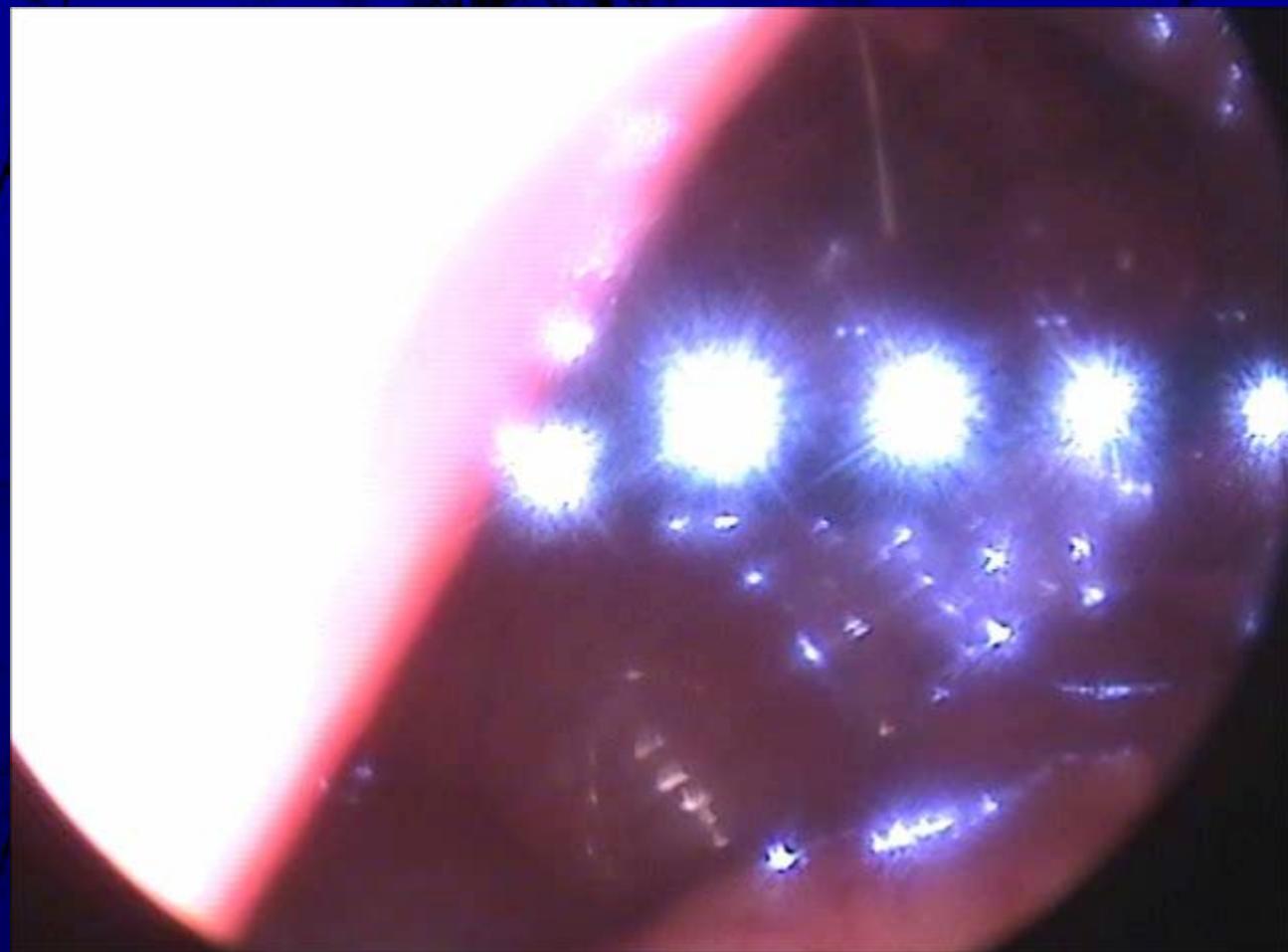




Multi-view camera system in an experiment using extracted liver with gall bladder

## Obtaining intraperitoneal images from animal experiment

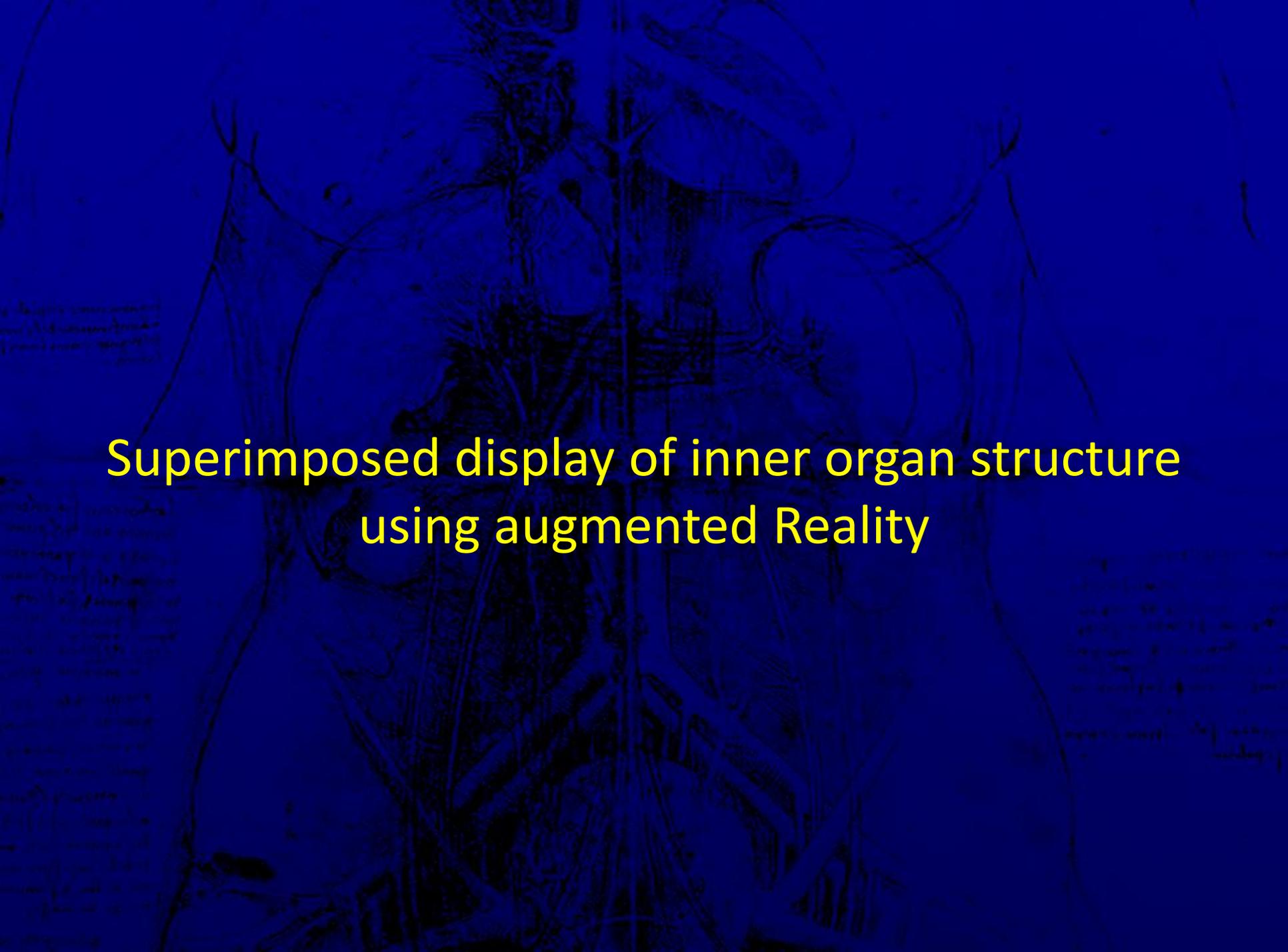
We conducted verification experiment of the function under in vivo environment. Using 4 swines weighing 35 to 40 kg, we inserted this system in the abdominal cavity under anesthetic conditions.



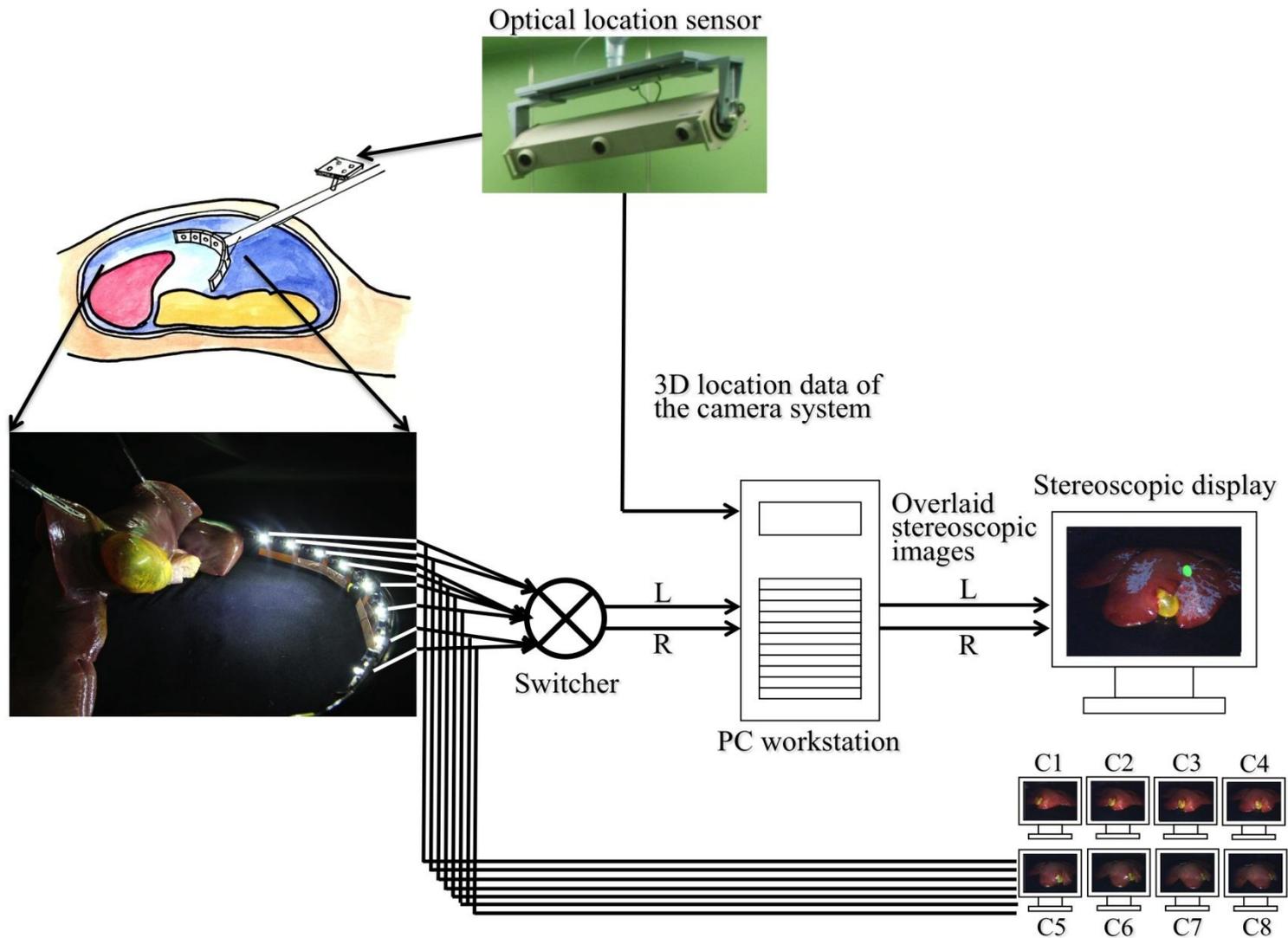




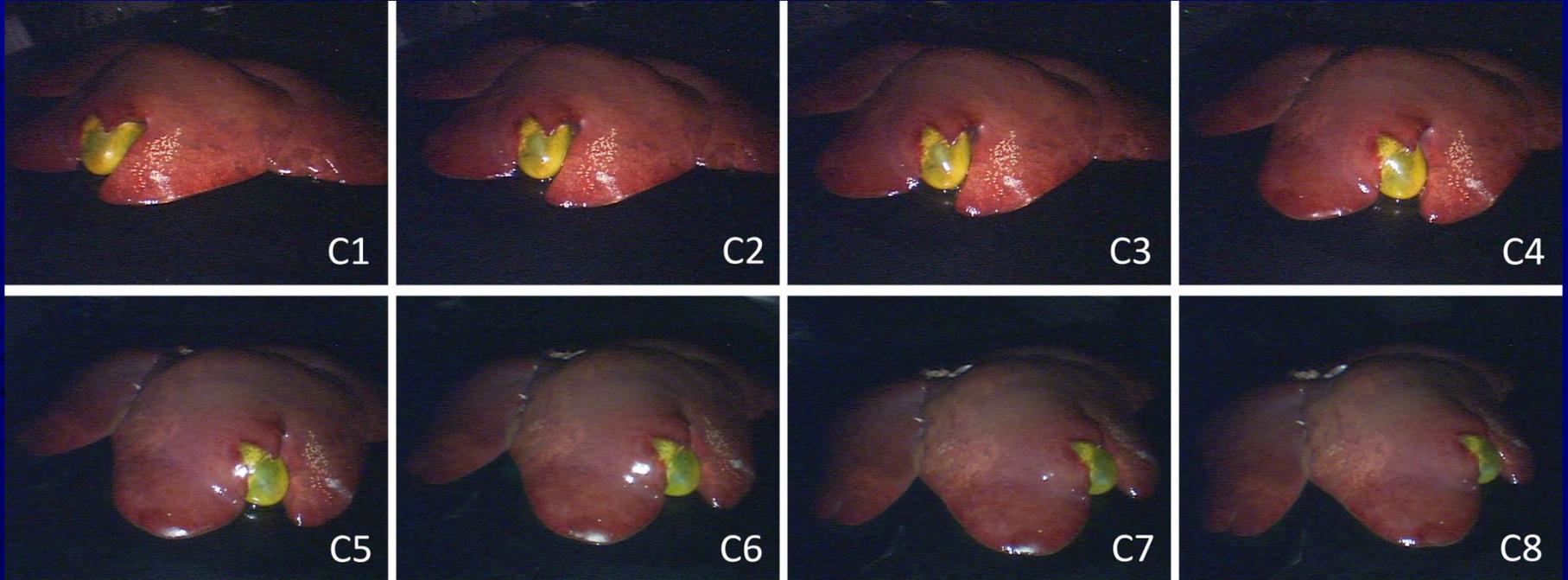


An anatomical drawing of a human torso, showing the skeletal structure and internal organs. The drawing is rendered in a dark, sketchy style. The internal organs, including the lungs, heart, stomach, and intestines, are highlighted in a bright red color, making them stand out against the darker background of the rest of the body. The text is overlaid on the central part of the drawing.

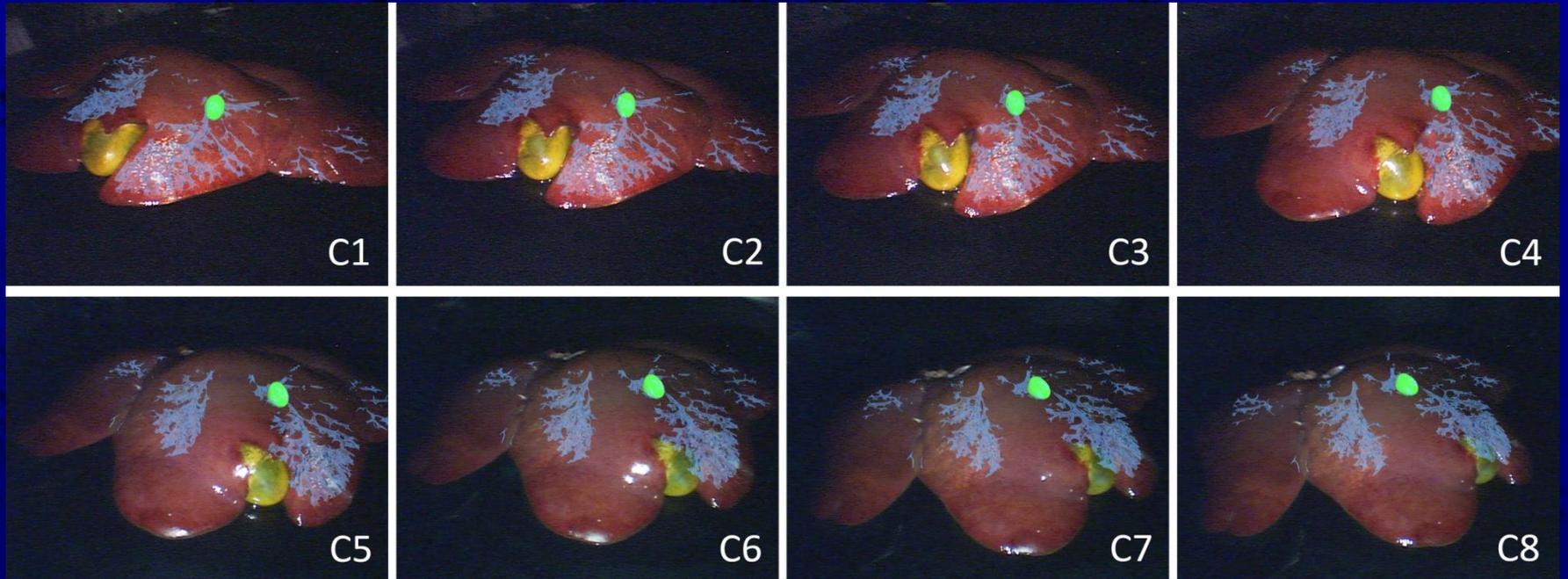
Superimposed display of inner organ structure  
using augmented Reality



Device composition of the system



Images obtained from each viewpoint when the camera system surrounds the extracted swine liver with gall bladder



Superimposed display of images obtained from each view-point of part of the vessels and artificial tumor inside liver using extracted swine liver

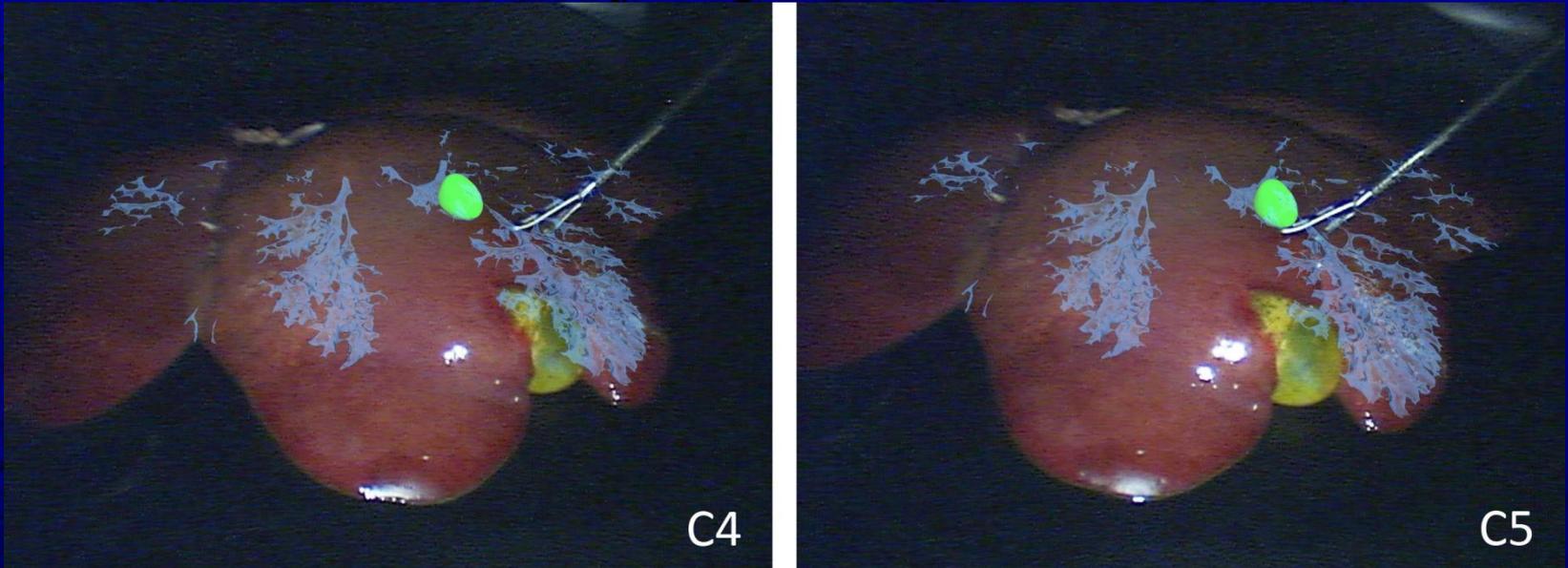


C4



C5

Stereoscopic images from a view-point when the camera system surrounds the extracted swine liver with gall bladder



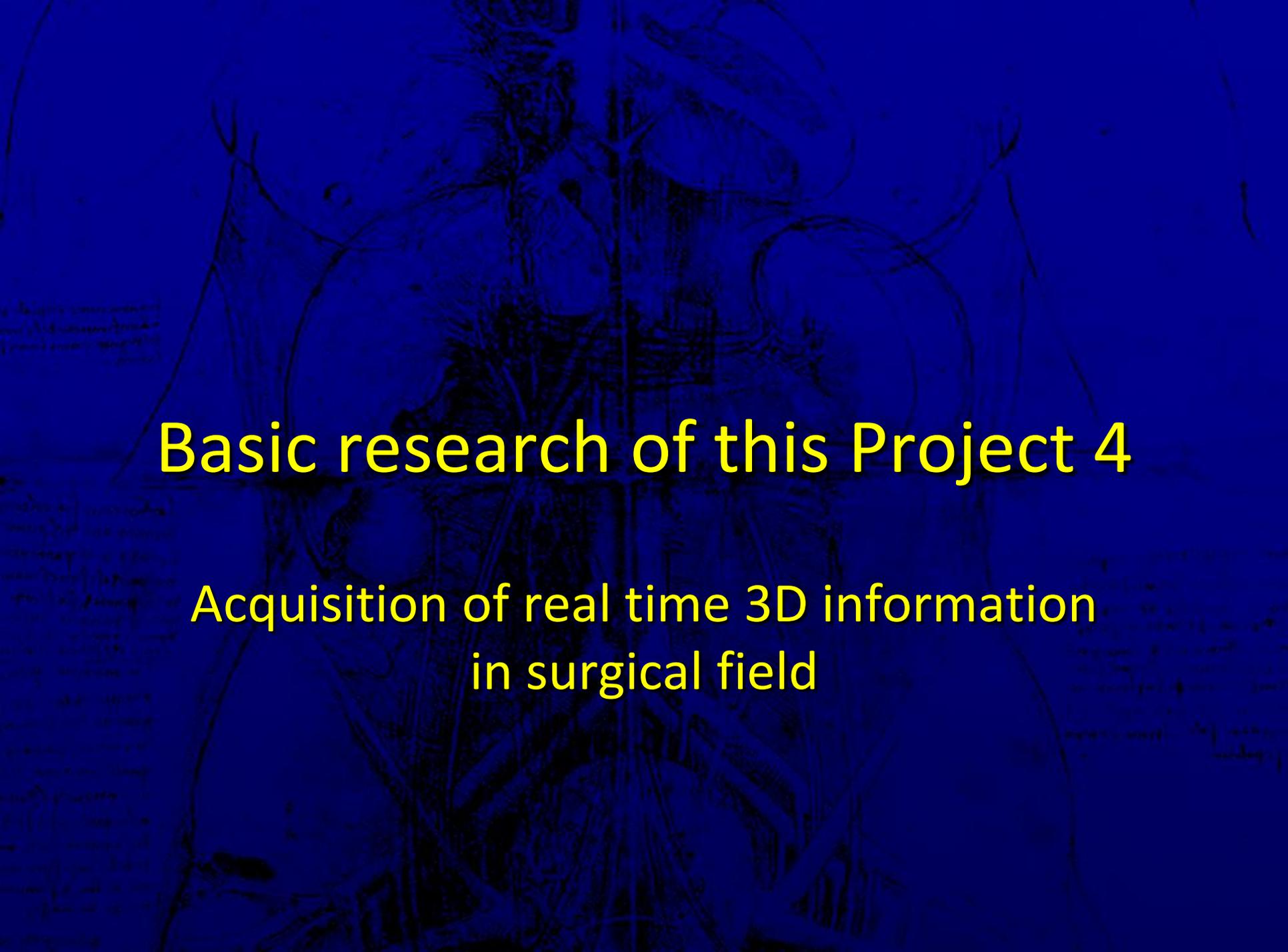
Stereoscopic images from cameras next to each other (camera 4 and 5) of part of the vessels and artificial tumor inside liver using extracted swine liver. Surgeon bringing laparoscopic surgical forceps close to the artificial tumor depending on superimposed display images.

# Obtaining more unrestricted view

- 1) 3D comprehension of the operative field by unrestricted view
- 2) Observe the inner structure in the 3D surface configuration by the unrestricted view approach

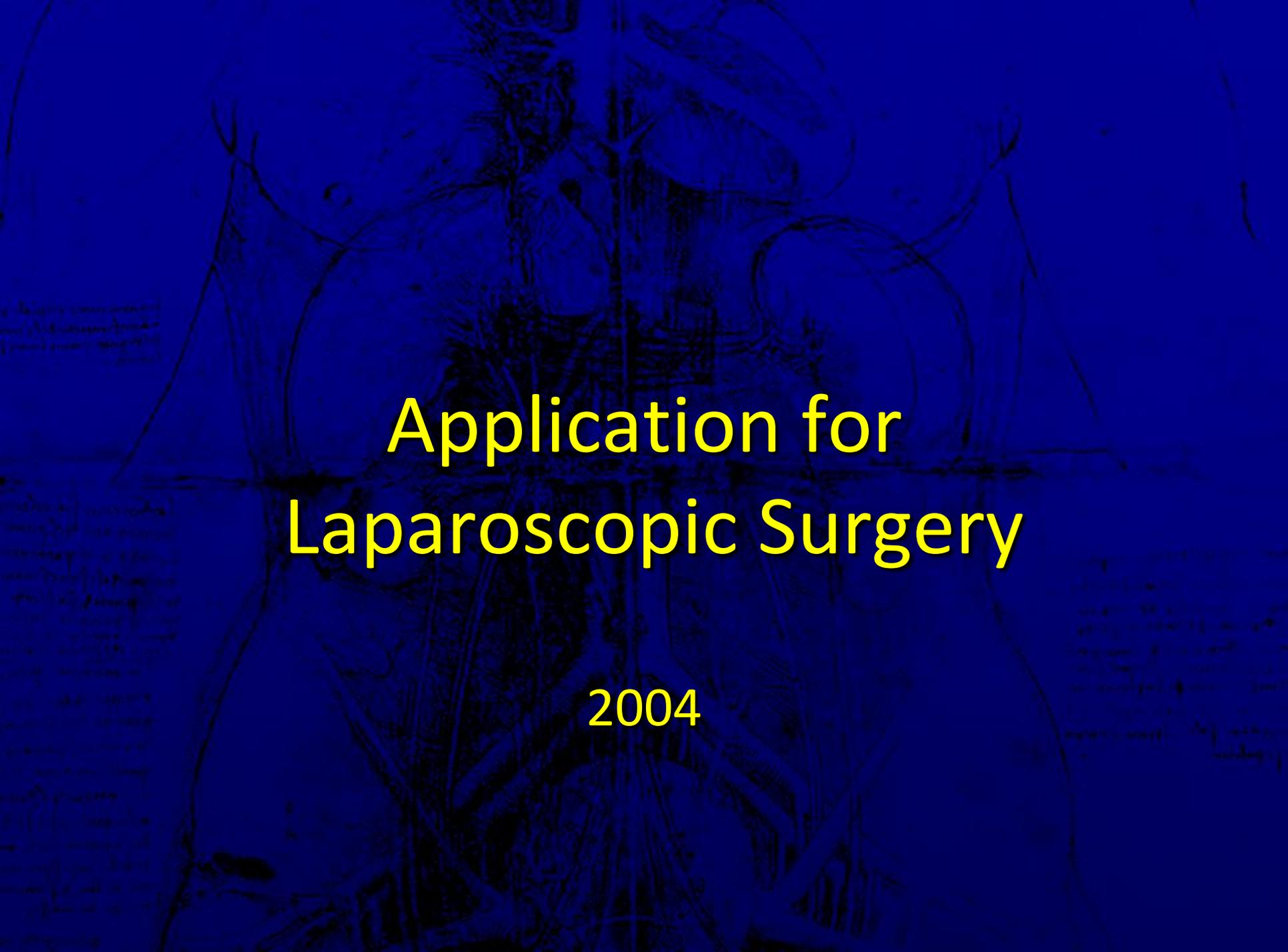
## Real-time acquisition of 3D surface configuration and it's spatial composition with the inner structure

- 1) Obtain surface configuration by calculating disparity map and point cloud of the organ surface by using 2 neighboring cameras.
- 2) The point cloud of organ surface is fed color texture acquired from camera images.
- 3) Compose point cloud and inner structure model constructed from X-ray CT data in 3D space

An anatomical drawing of a human torso, showing the muscles and internal organs. The drawing is detailed and uses fine lines to represent the complex structures of the body. The background is a dark, textured blue.

# Basic research of this Project 4

Acquisition of real time 3D information  
in surgical field



# Application for Laparoscopic Surgery

2004

# System configuration

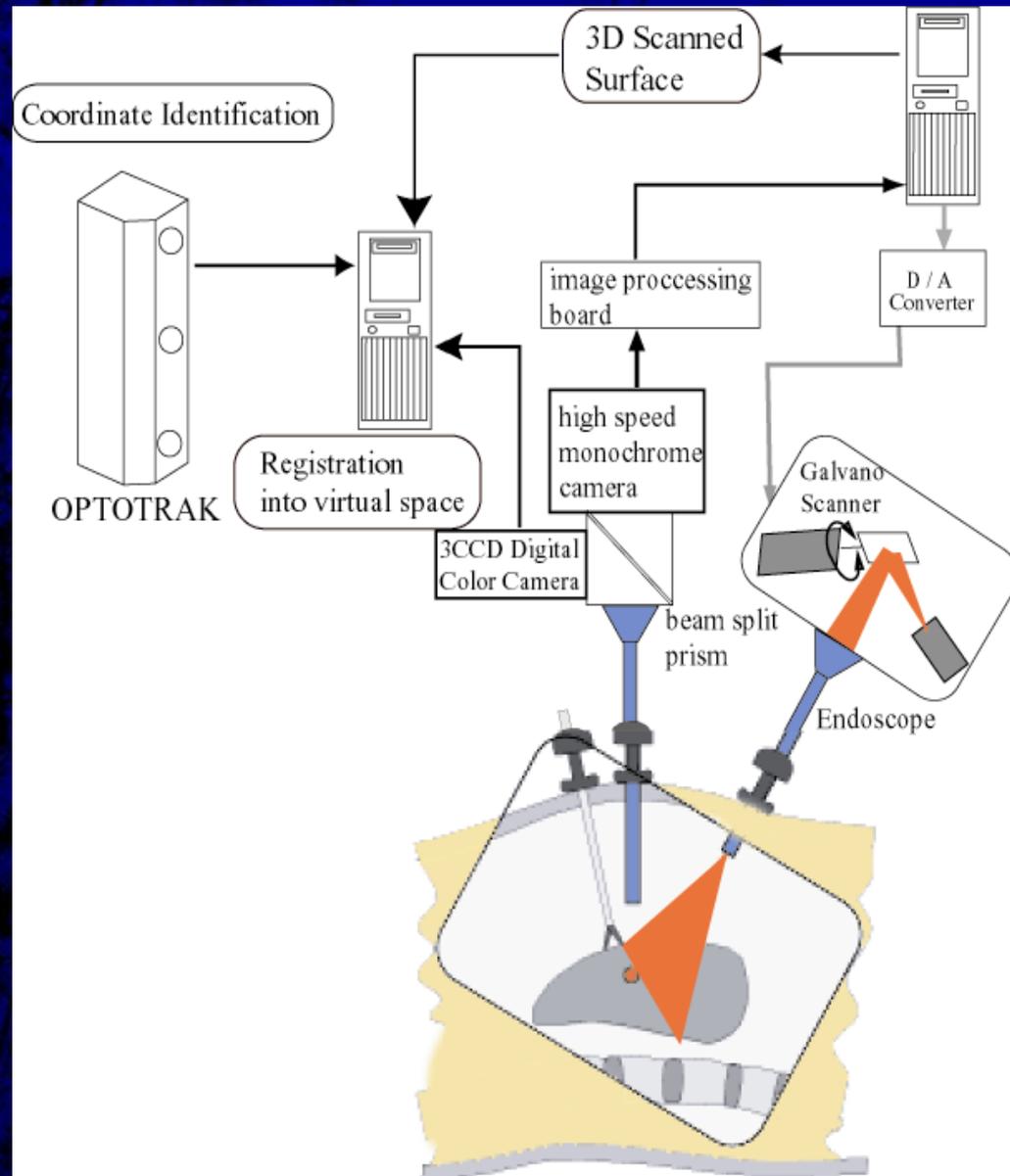
Laser scan control  
Fast image processing

3D geometric measurement  
Signal synchronization with  
shared memory board

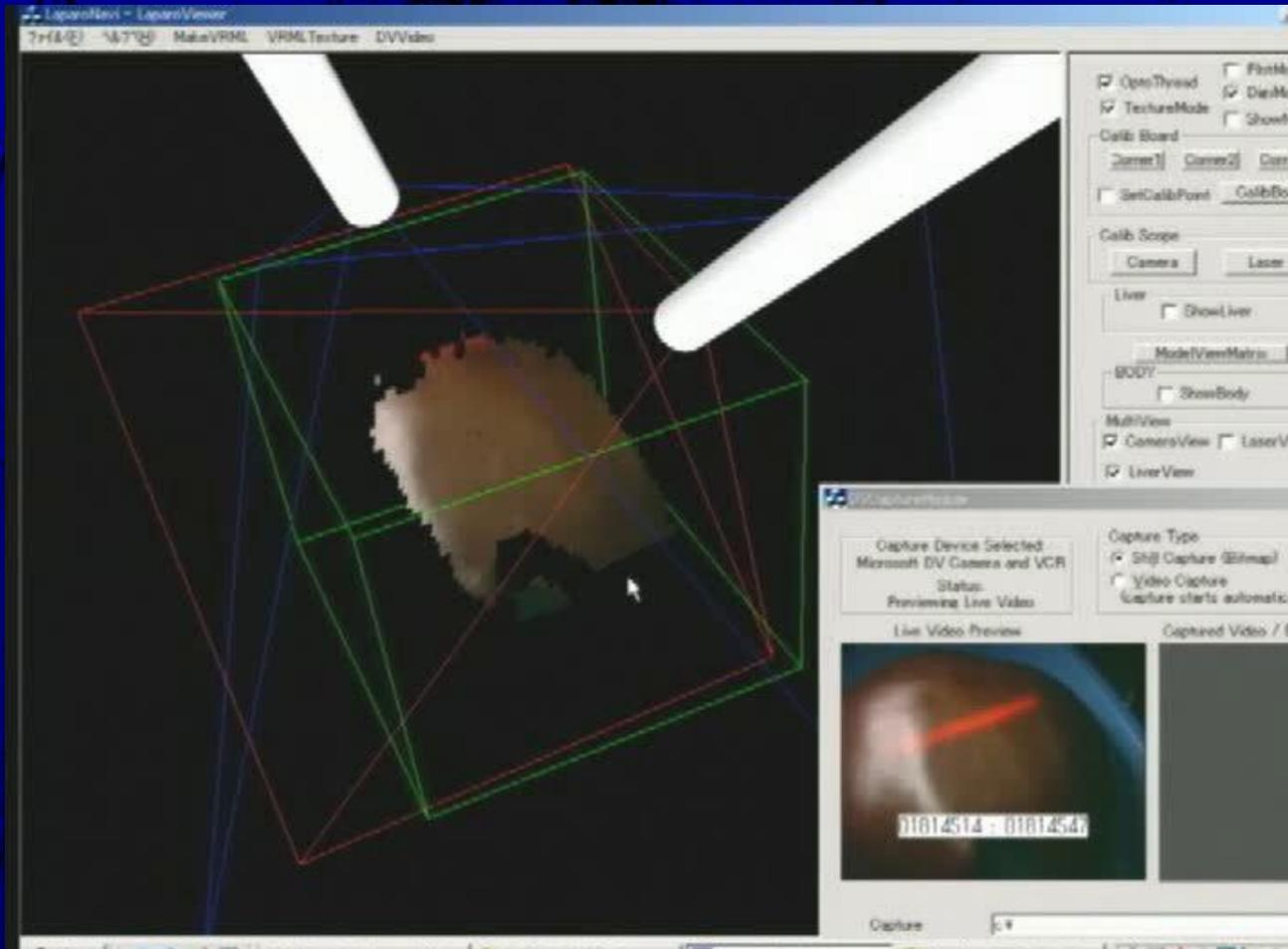
Real-time  
measurement and  
visualization

Coordinate identification  
Texture rendering

Image-based rendering  
Information display



# Real-time imaging of a deformable organ

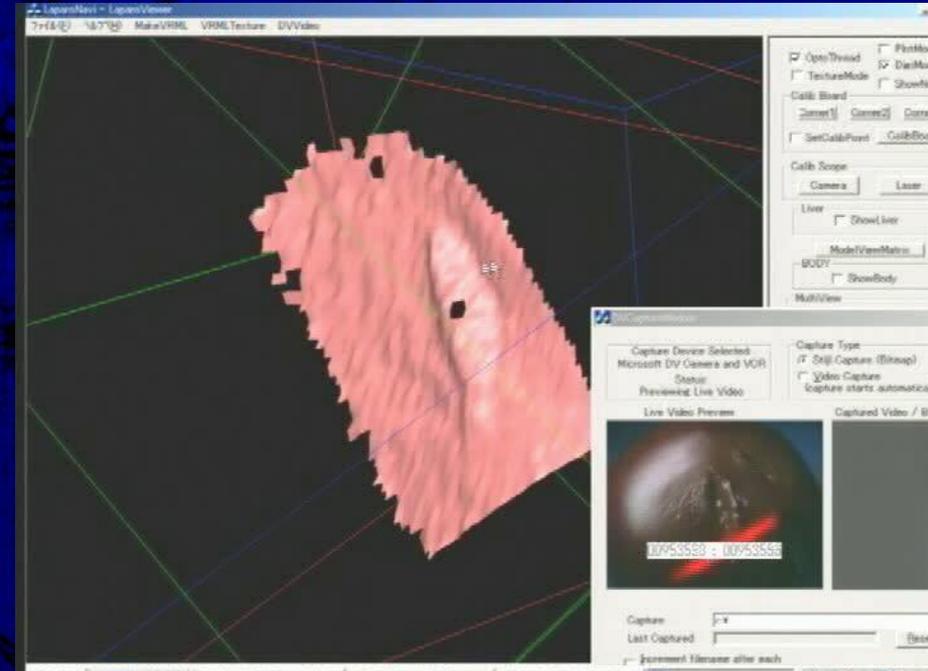
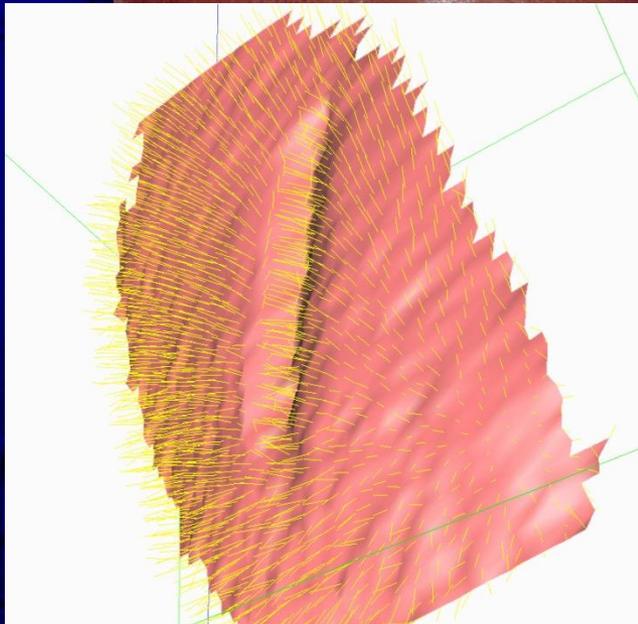
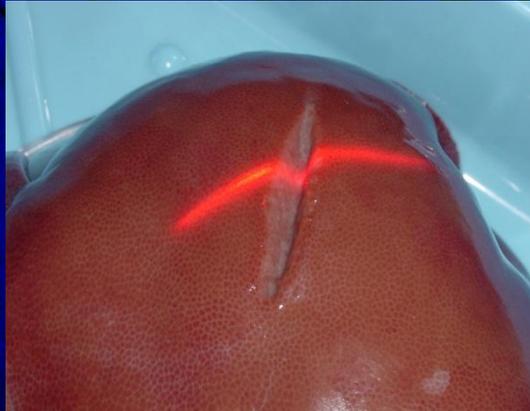


Measurement of an isolated pig liver surface

At present, the frame rate of shape visualization is 4 ~ 5 fps if 20 lines are used for surface reconstruction.

# Measurement of incisions on liver surface

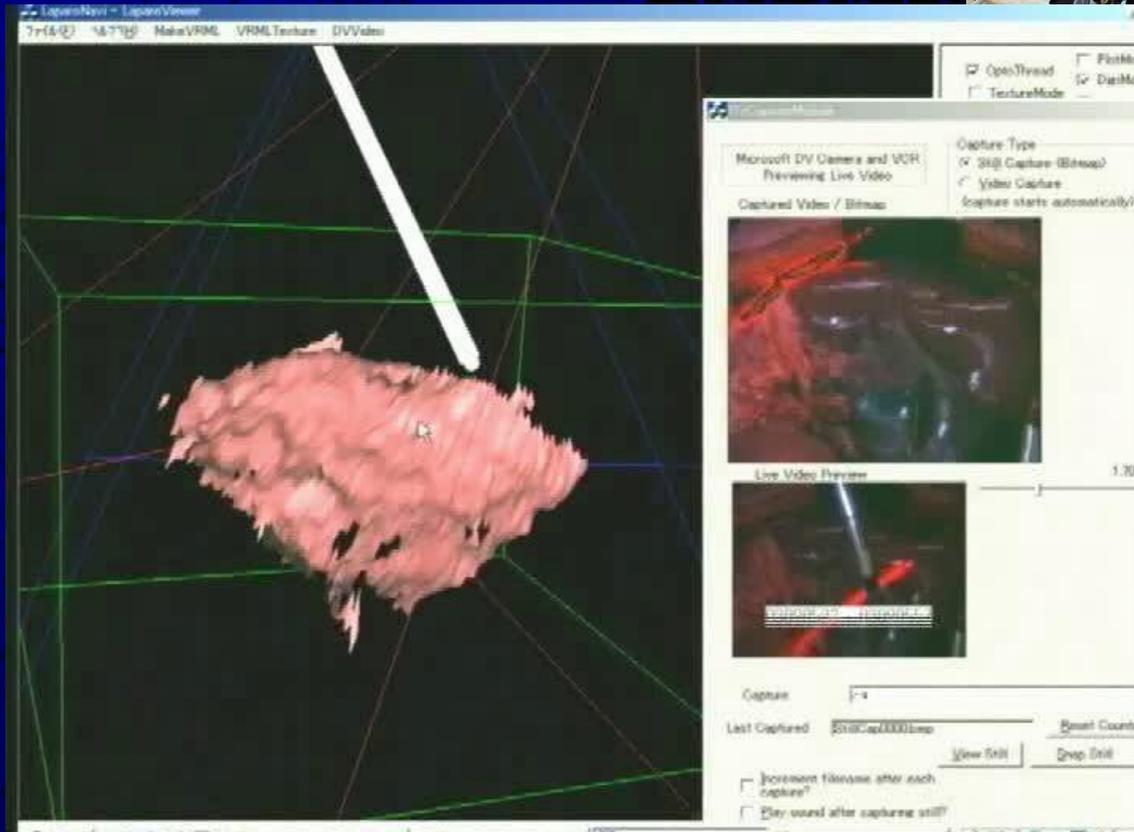
depth  
7mm  
length  
44mm



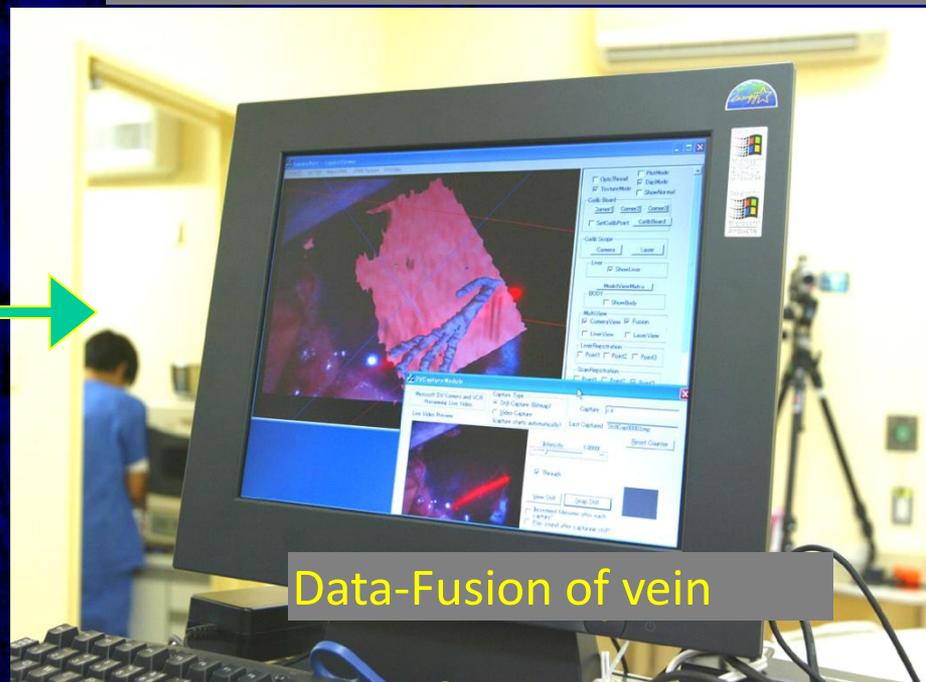
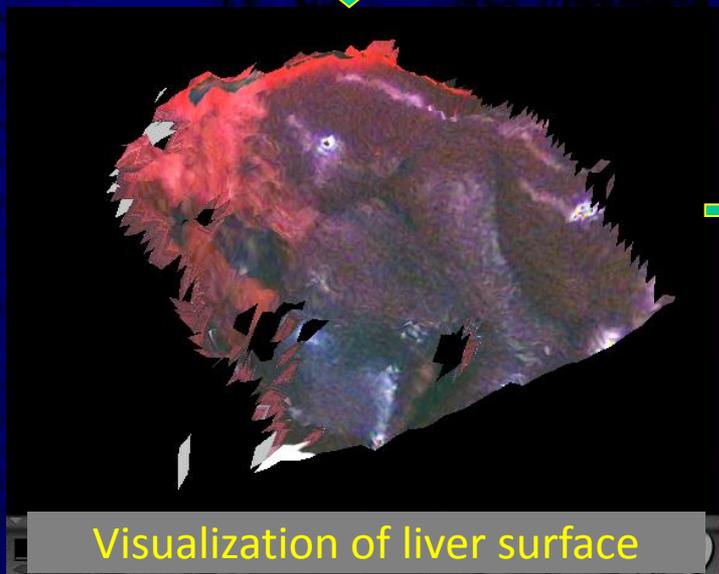
The shape and texture of the incision on the liver are measured.

Incisions on the surface of a pig liver were measured successfully.

Warning by sound  
to give a depth perception



# In-vivo experiment using pig liver



# In-vivo experiment using pig liver

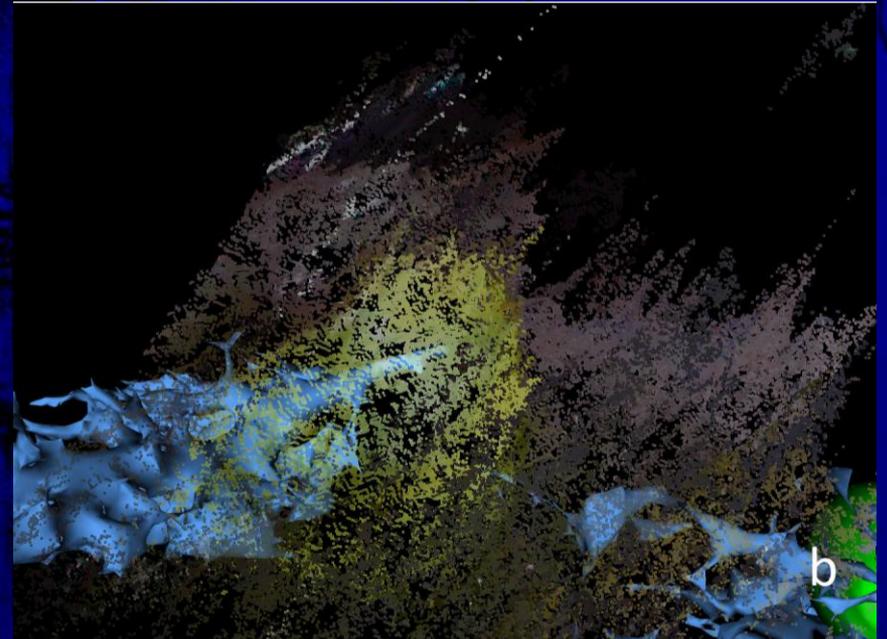
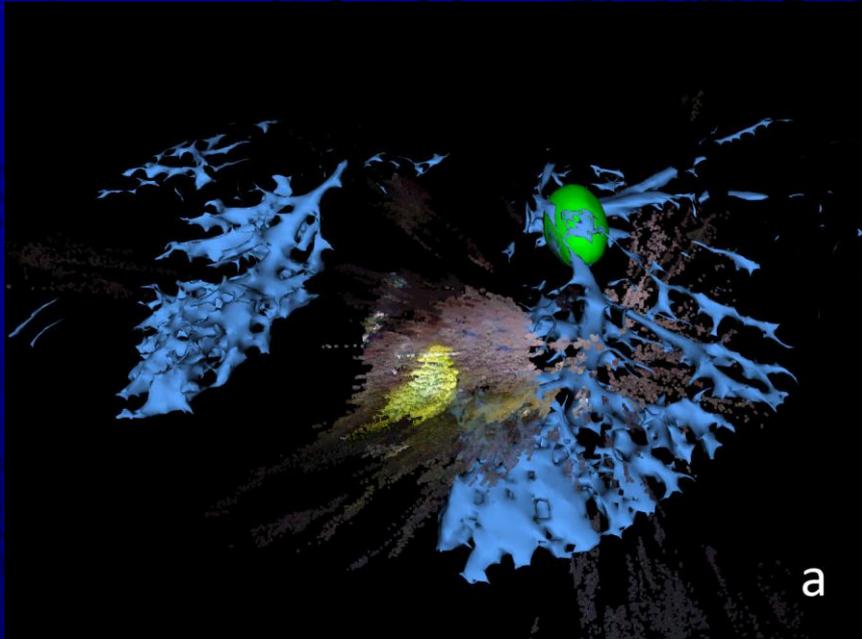


# Obtaining more unrestricted view

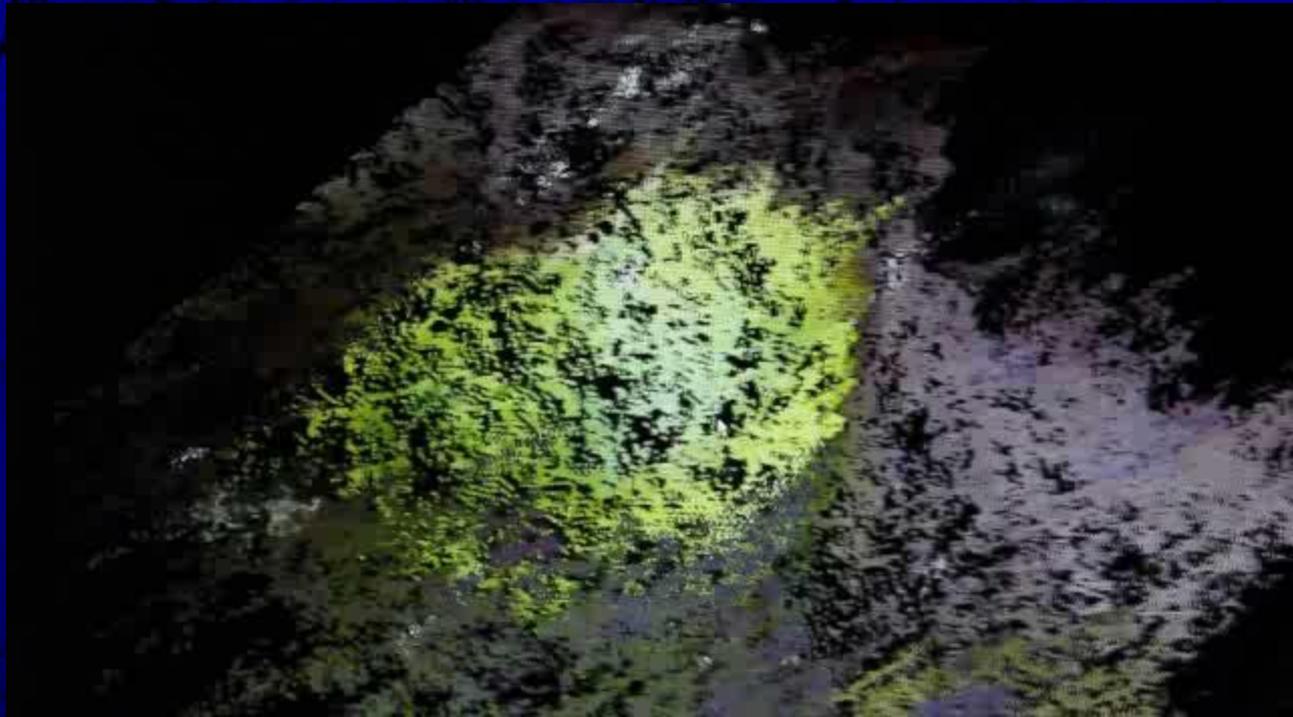
- 1) 3D comprehension of the operative field by unrestricted view
- 2) Observe the inner structure in the 3D surface configuration by the unrestricted view approach

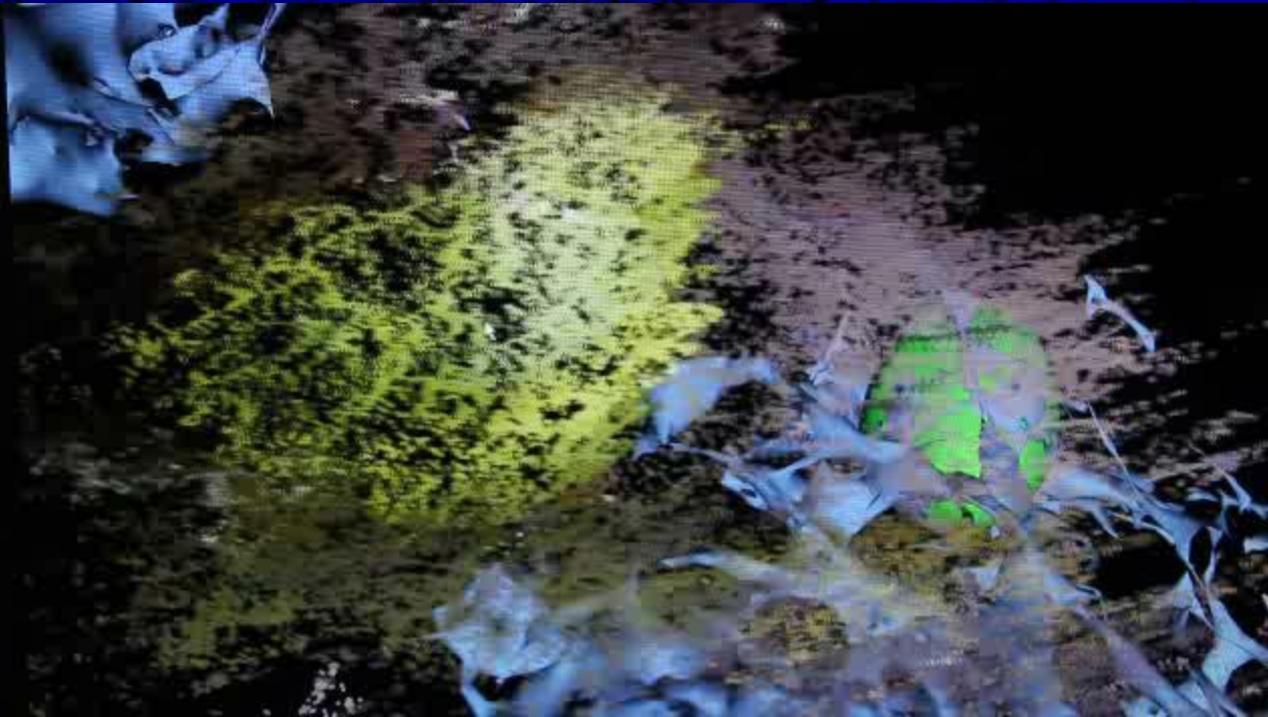
## Real-time acquisition of 3D surface configuration and it's spatial composition with the inner structure

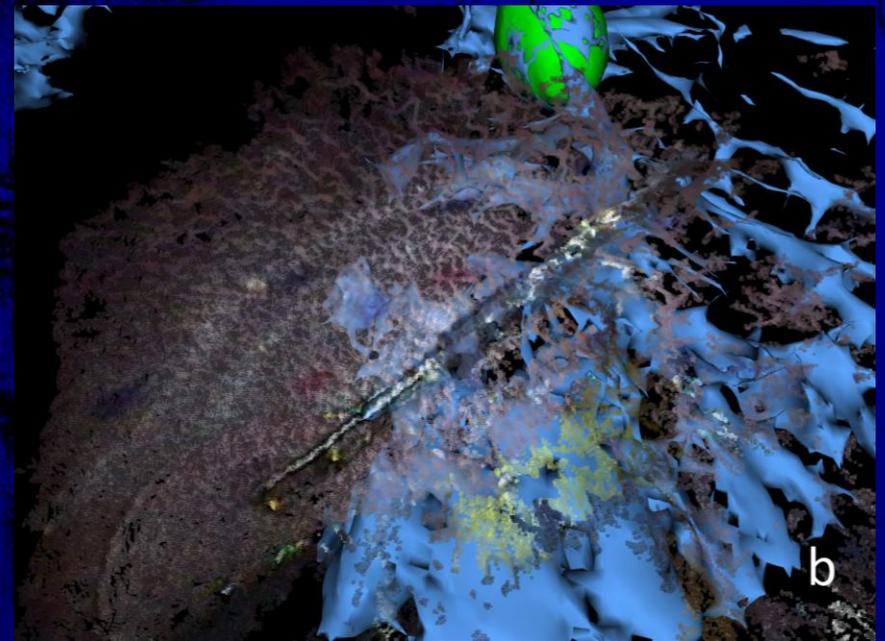
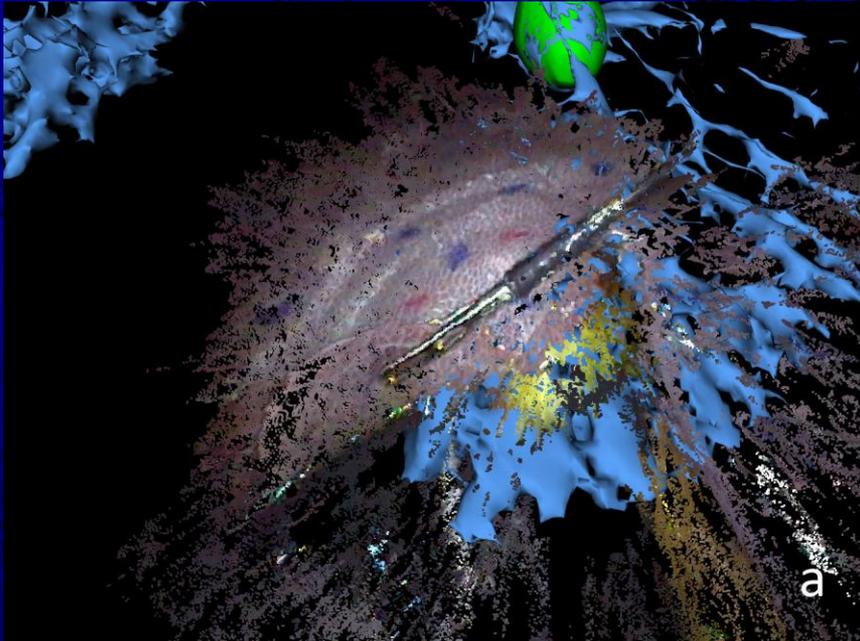
- 1) Obtain surface configuration by calculating disparity map and point cloud of the organ surface by using 2 neighboring cameras.
- 2) The point cloud of organ surface is fed color texture acquired from camera images.
- 3) Compose point cloud and inner structure model constructed from X-ray CT data in 3D space



Spatial composed image of reconstructed liver surface near the gall bladder and the 3D models of the inner vascular structure (blue) and artificial tumor (green).

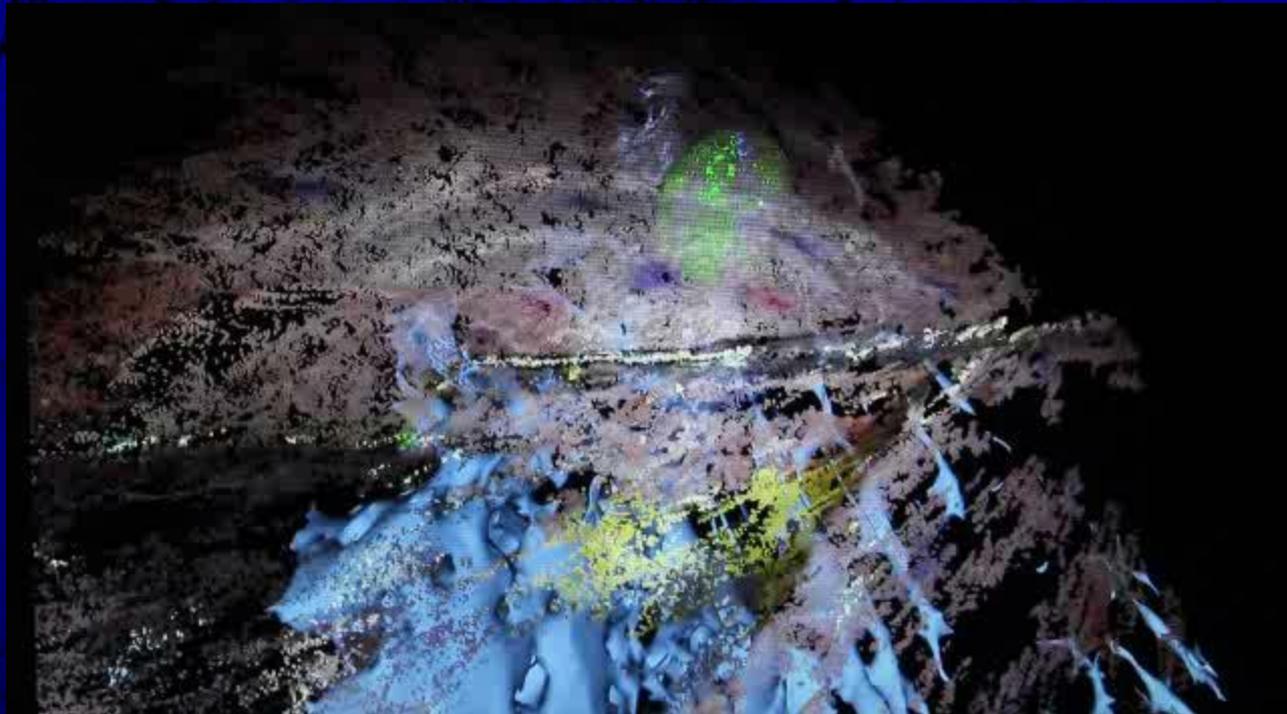






Spatial composed image of reconstructed liver surface near the gall bladder and the 3D models of the inner vascular structure and artificial tumor. The forceps grasping the liver are also reconstructed in 3D.





# Conclusion 1

- The most important function of this system is that it can move viewpoints of images ( mono / stereo) without physically moving the camera.
- It also is able to view targeted parts from various viewpoints which realizes different kinds of observation using augmented reality techniques.
- It prevents clashes of soft tissues with laparoscopes or surgical tool where conventional laparoscopes could not see.

# Conclusion 2

We found that it is possible to observe the inner structure that corresponds to the organ surface changes including surgical apparatus position during surgery.

But,

One pair of stereo images can only reconstruct a small area of liver surface configuration.

It tends to be difficult in calculating disparity map from stereo image by lacking characteristics in liver surface texture.

# Future solutions

One pair of stereo images can only reconstruct a small area of liver surface configuration



Update the liver surface configuration in the operative field using more than one pair of stereo images

It tends to be difficult in calculating disparity map from stereo image by lacking characteristics in liver surface texture



Make it easier to construct disparity map by enhancing the features of minute liver surface patterns and anatomical characteristics of peripheral zone

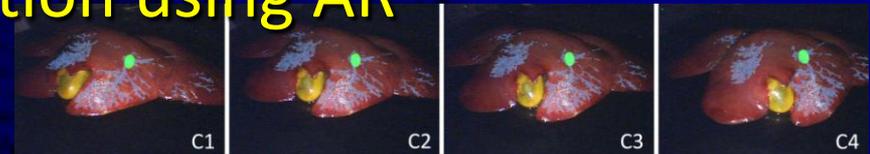
# Use obtained images for different purposes

1) Images used for actual surgery under unrestricted environment

- Acquire visuals putting surgeon's experience into use

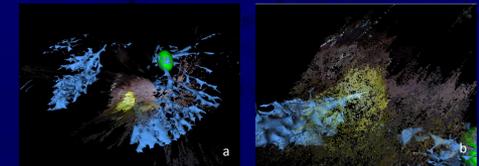


2) Strengthening visual information using AR

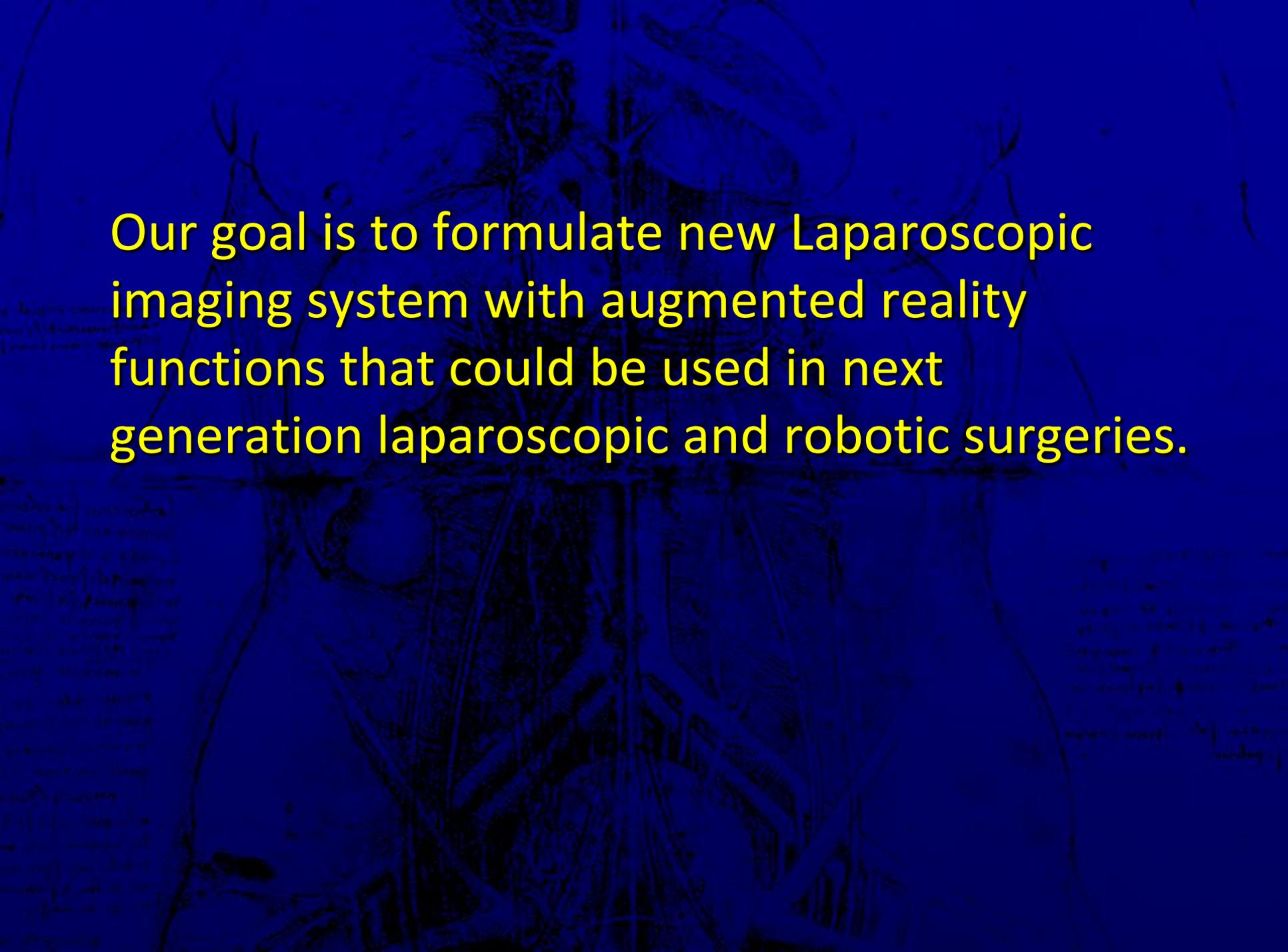


3) Obtain greater field of view without restriction of camera viewpoint

+



Grasp entire situation of the abdomen, carryout safety control

An anatomical drawing of the human torso, showing the internal organs and structures. The drawing is detailed, showing the lungs, heart, stomach, and intestines, along with the skeletal structure and major blood vessels. The drawing is in a classic anatomical style, with fine lines and shading to indicate depth and texture. The background is a solid blue color.

Our goal is to formulate new Laparoscopic imaging system with augmented reality functions that could be used in next generation laparoscopic and robotic surgeries.